

University of California Davis
Calculus MAT 21C

Name (Print): _____
Student ID (Print): _____

Practice Midterm Examination
Time Limit: 50 Minutes

May 26 2023

This examination document contains 10 pages, including this cover page, and 4 problems. You must verify whether there any pages missing, in which case you should let the instructor know. **Fill in** all the requested information on the top of this page, and put your initials on the top of every page, in case the pages become separated.

You may *not* use your books, notes, or any calculator on this exam.

You are required to show your work on each problem on this exam. The following rules apply:

- (A) **If you use a lemma, proposition or theorem which we have seen in the class or in the book, you must indicate this** and explain why the theorem may be applied.
- (B) **Organize your work**, in a reasonably neat and coherent way, in the space provided. Work scattered all over the page without a clear ordering will receive little credit.
- (C) **Mysterious or unsupported answers will not receive full credit.** A correct answer, unsupported by calculations, explanation, or algebraic work will receive little credit; an incorrect answer supported by substantially correct calculations and explanations will receive partial credit.
- (D) If you need more space, use the back of the pages; clearly indicate when you have done this.

Problem	Points	Score
1	25	
2	25	
3	25	
4	25	
Total:	100	

Do not write in the table to the right.

1. (25 points) Consider the points $P = (0, 3, -2)$ and $Q = (4, -3, -11)$.
- (a) (5 points) Find the vector \vec{PQ} .

The components of \vec{PQ} are obtained by taking the coordinates of Q minus the coordinates of P . Therefore \vec{PQ} is

$$\vec{PQ} = \langle 4 - 0, -3 - 3, -11 - (-2) \rangle = \langle 4, -6, -9 \rangle.$$

- (b) (5 points) Show that $|\vec{PQ}| = \sqrt{133}$, i.e. the length equals the square root of 133.

Since we obtained $\vec{PQ} = \langle 4, -6, -9 \rangle$ in Part (a), the length is

$$|\vec{PQ}| = \sqrt{4^2 + (-6)^2 + (-9)^2} = \sqrt{16 + 36 + 81} = \sqrt{133}.$$

- (c) (10 points) Find the midpoint of P and Q .

The midpoint of P and Q is the average of the coordinates from P and Q , or alternatively the endpoint of the vector sum $\vec{OP} + \frac{1}{2} \cdot \vec{PQ}$. This gives the point

$$\text{Midpoint} = \left(\frac{0+4}{2}, \frac{3-3}{2}, \frac{-2-11}{2} \right) = \left(2, 0, -\frac{13}{2} \right).$$

- (d) (5 points) Consider the sphere given by the equation

$$x^2 + (y - 3)^2 + (z + 2)^2 = 4.$$

For each of the two points P and Q , decide whether they are *inside* the sphere, *on* the sphere or *outside* the sphere.

In general, for a point with coordinate (a, b, c) ,

if $a^2 + (b - 3)^2 + (c + 2)^2 < 4$, then (a, b, c) is inside the sphere;

if $a^2 + (b - 3)^2 + (c + 2)^2 = 4$, then (a, b, c) is on the sphere;

if $a^2 + (b - 3)^2 + (c + 2)^2 > 4$, then (a, b, c) is outside the sphere.

Now, for $P = (0, 3, -2)$ and $Q = (4, -3, -11)$ we obtain

$$0^2 + (3 - 3)^2 + (-2 + 2)^2 = 0 < 4,$$

$$4^2 + (-3 - 3)^2 + (-11 + 2)^2 = 16 + 36 + 81 > 4.$$

Therefore, this implies that P is inside the sphere, and Q is outside the sphere. (P is in fact the center of the sphere.)

2. (25 points) Consider the vectors $u = \langle 3, 1, -4 \rangle$ and $v = \langle 2, -10, 5 \rangle$.

(a) (5 points) Compute the lengths $|u|$ and $|v|$.

Given a vector $\vec{u} = \langle u_1, u_2, u_3 \rangle$, the length of \vec{u} equals to $\sqrt{u_1^2 + u_2^2 + u_3^2}$. This gives

$$|u| = \sqrt{3^2 + 1^2 + (-4)^2} = \sqrt{9 + 1 + 16} = \sqrt{26},$$

and

$$|v| = \sqrt{2^2 + (-10)^2 + 5^2} = \sqrt{4 + 100 + 25} = \sqrt{129}.$$

(b) (5 points) Find the dot product $u \cdot v$.

Given $\vec{u} = \langle u_1, u_2, u_3 \rangle$, $\vec{v} = \langle v_1, v_2, v_3 \rangle$, the dot product

$$\vec{u} \cdot \vec{v} = u_1v_1 + u_2v_2 + u_3v_3.$$

Hence,

$$u \cdot v = 3 \cdot 2 + 1 \cdot (-10) + (-4) \cdot 5 = 6 - 10 - 20 = -24.$$

(c) (5 points) Show that the angle θ between u and v satisfies

$$\cos \theta = -4 \cdot \sqrt{\frac{6}{559}}.$$

The dot product formula is $u \cdot v = |u||v|\cos\theta$, then

$$\cos\theta = \frac{u \cdot v}{|u||v|} = \frac{-24}{\sqrt{26}\sqrt{129}} = -4 \cdot \frac{6}{\sqrt{3354}} = -4 \cdot \sqrt{\frac{36}{3354}} = -4 \cdot \sqrt{\frac{6}{559}}.$$

(d) (5 points) Find the cross product $u \times v$.

Using the cross product formula, in the matrix format, we have

$$\begin{aligned} u \times v &= \begin{vmatrix} i & j & k \\ 3 & 1 & -4 \\ 2 & -10 & 5 \end{vmatrix} = \begin{vmatrix} 1 & -4 \\ -10 & 5 \end{vmatrix} i - \begin{vmatrix} 3 & -4 \\ 2 & 5 \end{vmatrix} j + \begin{vmatrix} 3 & 1 \\ 2 & -10 \end{vmatrix} k \\ &= (5 - 40)i - (15 - (-8))j + (-30 - 2)k \\ &= \langle -35, -23, -32 \rangle. \end{aligned}$$

(e) (5 points) Find the area of the parallelogram spanned by u and v .

The area of the parallelogram spanned by u and v is the length of $u \times v$, so that

$$\text{Area} = |u \times v| = \sqrt{(-35)^2 + (-23)^2 + (-32)^2} = \sqrt{1225 + 529 + 1024} = \sqrt{2778}.$$

3. (25 points) Consider the point $P = (5, 0, 13)$ and the plane π given by the equation

$$\pi := \{x + 2y - z = 10\}.$$

- (a) (5 points) Find a direction vector in the perpendicular direction of π .

Given a plane formula, $Ax + By + Cz = D$, the perpendicular direction of this plane is $\langle A, B, C \rangle$. Since π has formula $x + 2y - z = 10$, one perpendicular direction is $\langle 1, 2, -1 \rangle$.

- (b) (5 points) Compute the distance from P to π .

If P_0 is any point on the plane with normal vector \vec{n} , then the formula of the distance from any point P to the plane is

$$\text{distance} = \left| \overrightarrow{P_0P} \cdot \frac{\vec{n}}{|\vec{n}|} \right|.$$

Pick $P_0 = (10, 0, 0) \in \pi$, then $\overrightarrow{P_0P} = \langle -5, 0, 13 \rangle$, and we have the distance from the point P to the plane π is

$$\left| \langle -5, 0, 13 \rangle \cdot \frac{\langle 1, 2, -1 \rangle}{|\langle 1, 2, -1 \rangle|} \right| = \left| \frac{-18}{\sqrt{1^2 + 2^2 + (-1)^2}} \right| = \frac{18}{\sqrt{6}}.$$

- (c) (10 points) Find the unique plane π' which contains the point P and the two points $Q = (0, 0, 0)$ and $R = (1, 0, 0)$.

Given $P = (5, 0, 13)$, $Q = (0, 0, 0)$ and $R = (1, 0, 0)$, we have

$$\overrightarrow{QP} = \langle 5, 0, 13 \rangle, \quad \overrightarrow{QR} = \langle 1, 0, 0 \rangle.$$

Then the normal vector is

$$\vec{n} = \overrightarrow{QP} \times \overrightarrow{QR} = \begin{vmatrix} i & j & k \\ 5 & 0 & 13 \\ 1 & 0 & 0 \end{vmatrix} = \langle 0, 13, 0 \rangle.$$

Hence, by the plane formula and using the coordinate of point Q , the plane π' has the formula

$$0 \cdot (x - 0) + 13 \cdot (y - 0) + 0 \cdot (z - 0) = 0,$$

which can be simplified to the equation

$$\pi' = \{y = 0\}.$$

- (d) (5 points) Find the distance from the point P to the line $L = \pi \cap \pi'$ given by the intersection of π and π' .

Given the normal vector for π is $\vec{n}_1 = \langle 1, 2, -1 \rangle$, and the normal vector for π' is $\vec{n}_2 = \langle 0, 1, 0 \rangle$, the direction for $L = \pi \cap \pi'$ is

$$\vec{v} = \vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} i & j & k \\ 1 & 2 & -1 \\ 0 & 1 & 0 \end{vmatrix} = \langle 1, 0, 1 \rangle.$$

The distance formula from P to a line through P_0 parallel to \vec{v} is

$$\text{distance} = \frac{|P_0P \times \vec{v}|}{|\vec{v}|}$$

To find a point on the line L , set $z = 0$ in two plane equations, and this gives the point $P_0 = (10, 0, 0)$. Hence, the distance from P to L is

$$\text{distance} = \frac{|\langle -5, 0, 13 \rangle \times \langle 1, 0, 1 \rangle|}{|\langle 1, 0, 1 \rangle|} = \frac{|\langle 0, 18, 0 \rangle|}{\sqrt{2}} = \frac{18}{\sqrt{2}}$$

4. (25 points) For each of the statements below, circle the **unique** correct answer.
(You do *not* need to justify your answer.)

- (a) (5 points) The intersection of the sphere $x^2 + y^2 + (z - 3)^2 = 1$ with the plane $\pi = \{x - y + z = 3\}$ is:

(1) Empty. (2) A circle. (3) A disk. (4) A half-space. (5) A line.

The formula for the sphere indicates it centered at $(0, 0, 3)$, and this point is on π . Hence, the plane cuts through the sphere at its center, so that the intersection is a circle.

- (b) (5 points) A particle moves in space following the trajectory $r(t) = \langle \cos(t), t^2, \sin(t) \rangle$. Its speed at $t = 0$ is:

(1) 0 (2) 0.5 (3) 1 (4) 1.5 (5) 2.

Given $r(t) = \langle \cos(t), t^2, \sin(t) \rangle$, the velocity vector function equals

$$v(t) = \langle -\sin(t), 2t, \cos(t) \rangle,$$

so that $v(0) = \langle 0, 0, 1 \rangle$, and the speed at $t = 0$ is

$$|v(0)| = \sqrt{(0)^2 + (0)^2 + 1^2} = 1$$

(c) (5 points) The distance from $P = (1, 3, -16)$ to the plane $\pi = \{3x + 2y + z = -7\}$ is:

- (1) 0 (2) 1 (3) $\sqrt{2}$ (4) 2 (5) $\sqrt{3}$.

If P_0 is any point on the plane with normal vector \vec{n} , then the formula of the distance from any point P to the plane is

$$\text{distance} = \left| \overrightarrow{P_0P} \cdot \frac{\vec{n}}{|\vec{n}|} \right|.$$

The plane equation gives $\vec{n} = \langle 3, 2, 1 \rangle$, and by setting $x = y = 0$, we get

$$P_0 = (0, 0, -7) \in \pi.$$

Hence, the distance from P to π is

$$\text{distance} = \left| \langle 1, 3, -9 \rangle \cdot \frac{\langle 3, 2, 1 \rangle}{|\langle 3, 2, 1 \rangle|} \right| = \frac{0}{\sqrt{9 + 4 + 1}} = 0.$$

Alternatively, just note that $P = (1, 3, -16)$ is contained in the plane $\pi = \{3x + 2y + z = -7\}$, as it satisfies the equation. Therefore the distance is immediately 0 without computations.

(d) (5 points) Given the trajectory $r(t) = \langle 15t + 4, -t, \cos(2t) \rangle$, the acceleration vector at time $t = 2\pi$ is given by the vector:

- (1) $\langle 15, -1, 0 \rangle$ (2) $\langle 0, 1, 0 \rangle$ (3) $\langle 0, 0, -4 \rangle$ (4) $\langle 0, -1, 2 \rangle$ (5) $\langle 15, -1, 2 \rangle$.

Given $r(t) = \langle 15t + 4, -t, \cos(2t) \rangle$, then

$$v(t) = \langle 15, -1, -2\sin(2t) \rangle,$$

which implies

$$a(t) = \langle 0, 0, -4\cos(2t) \rangle.$$

So that $a(2\pi) = \langle 0, 0, -4 \rangle$.

(e) (5 points) A particle moves with trajectory $r(t) = (t, 6t, 3t)$ along a line. In its entire trajectory (for all t), it intersects the sphere $\{x^2 + y^2 + z^2 = 16\}$:

- (1) Never. (2) At 1 point. (3) At 2 points. (4) At 3 points.

Through setting $x = t, y = 6t, z = 3t$, equation

$$x^2 + y^2 + z^2 = 16$$

is equivalent to

$$t^2 + (6t)^2 + (3t)^2 = 16,$$

which gives

$$46t^2 = 16, \text{ so that } t = \pm\sqrt{\frac{16}{46}}.$$

Hence, there are 2 points of intersection.

Alternatively, without any computation, just notice that the line passes through $(0, 0, 0)$ at $t = 0$, which is the center of the sphere. Therefore it must cut the sphere in 2 points.