Mathematics for Decision Making: An Introduction

Lecture 15

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Ford–Fulkerson Maximum Flow Algorithm

Input: A digraph G = (V, A) with arc capacities **u**, vertices *r* and *s*. **Output:** A maximum flow **x** and a set $R \subseteq V$ inducing a minimum cut $\delta(R)$.

- Set **x** := **0**.
- While we find a directed *r*-*s* path *P* in the auxiliary graph *G*(**x**): Determine the **x-width** of *P*:

$$egin{aligned} & \epsilon := \min \Big\{ \min \{ \, u_{a,b} - x_{a,b} : (a,b) \text{ forward in } P \, \}, \ & \min \{ \, x_{a,b} : (a,b) \text{ reverse in } P \, \} \Big\} \end{aligned}$$

Augment **x** along *P* by ε .

• Set *R* to the set of vertices that can be reached by paths from *r* in $G(\mathbf{x})$.

The Ford–Fulkerson Algorithm: Termination, Efficiency

Theorem (Termination of the Algorithm)

If **u** is integral and there is a maximum flow (of value K), then the Ford–Fulkerson Maximum Flow Algorithm terminates after at most K augmentations.

Proof.

Each of the augmentations increases the flow value by an integer amount.

- This also establishes that the Ford–Fulkerson Algorithm is a pseudo-polynomial algorithm (for inputs with integer data that have a maximum flow).
 (By the Max-Flow Min-Cut Theorem, the flow value is the same as some cut capacity, so it is at most ∑ u_{ab}, a quantity that is polynomial in the given data.)
- Examples that really take *K* augmentations (with a specific choice of a sequence of augmenting paths) can be easily constructed.
- Moreover, if there is no maximum flow, the procedure might fail to terminate.
- So, we are **not completely happy** with this basic algorithm.
- A scaling approach (with data [u/2^k], for k decreasing to 0) leads to a polynomial algorithm; we omit the details.
- Even better, it turns out that a specific choice of x-augmenting paths (which is currently unspecified) will lead to a strongly polynomial algorithm.

Theorem (Dinits [1970], Edmonds–Karp [1972])

If each augmentation is along a **shortest** (i.e., minimum number of arcs) **augmenting path**, then the algorithm terminates after at most $nm = |V| \cdot |A|$ augmentations.

- To prepare the proof, consider an augmentation along a (shortest) augmenting path P = (v₀,..., v_k) of length k, leading from flow x to flow x'.
- Denote by $d_{\mathbf{x}}(v, w)$ the least number of arcs in a directed path from v to w in the auxiliary digraph $G(\mathbf{x})$; we set $d_{\mathbf{x}}(v, w) = +\infty$ if no such directed path exists.
- Since subpaths of shortest paths are shortest, we have $d_{\mathbf{x}}(r, v_i) = i$ and $d_{\mathbf{x}}(v_i, s) = k i$.

Lemma

Shortest-augmenting-path augmentations **never decrease the length of shortest directed paths in the auxiliary digraph** from the source r to any node v and from any node v to the sink s:

$$d_{\mathbf{x}'}(r,v) \ge d_{\mathbf{x}}(r,v)$$
 and $d_{\mathbf{x}'}(v,s) \ge d_{\mathbf{x}}(v,s)$.

In particular, they never decrease the length of a shortest augmenting path:

$$d_{\mathbf{x}'}(r,s) \geq d_{\mathbf{x}}(r,s)$$

This lemma implies that shortest-augmenting-path augmentations proceed in **stages**, during which augmenting paths of **constant length** are used:

- Augmentations along paths of length 1 (possibly none)
- Augmentations along paths of length 2 (possibly none)
- Augmentations along paths of length n-1 (possibly none).

It now suffices to bound the number of augmentations of each stage in a strongly polynomial way.

Let $\tilde{A}(\mathbf{x})$ be the set of arcs $(a, b) \in A$ that appear in a shortest **x**-augmenting path.

Lemma

If a shortest-augmenting-path augmentation does not increase the length of a shortest augmenting path, i.e., $d_{\mathbf{x}'}(r, s) = d_{\mathbf{x}}(r, s)$, then $\tilde{A}(\mathbf{x}')$ is a proper subset of $\tilde{A}(\mathbf{x})$.

Proof of the theorem.

From the second lemma, in each stage, there are at most m = |A| augmentations per stage.

From the first lemma, there are at most n-1 stages.

So, in total at most *nm* augmentations.

An Application of Max-Flow Min-Cut: Bipartite Matching

- In the pen plotter problem, we came across a matching problem.
- As a reminder, a matching of an undirected graph G = (V, E) is a set M of edges such that every vertex v ∈ V is incident with at most one edge e ∈ M. In other words, the edges of a matching have no end in common.
- An important special case concerns bipartite graphs G = (P ∪ Q, E), i.e., graphs where every edge has its ends in different parts:

$$E \subseteq \{\{p,q\} : p \in P, q \in Q\}.$$

- The **maximum bipartite matching problem** (or **marriage problem**) asks for a matching of maximum size in a given bipartite graph *G*.
- By introducing an artificial source *r* (with arcs of capacity 1 to all nodes in *P*) and a sink *s* (with arcs of capacity 1 from all nodes in *P*), and directing the edges to become arcs from *p* ∈ *P* to *q* ∈ *Q* (of capacity ∞), we can reduce the problem to a maximum flow problem.
- So the Ford–Fulkerson algorithm and the max-flow min-cut theorem immediately translate to results for the maximum bipartite matching problem.

An Application of Max-Flow Min-Cut: Bipartite Matching, II

In fact, the max-flow min-cut theorem translates to another classic result of combinatorial duality.

- A cover of a graph G = (V, E) is a set C ⊆ V of vertices such that every edge has at least one end in C.
- It is easy to see that matchings and covers are in weak duality:
 - Let $M \subseteq E$ be any matching, $C \subseteq V$ be any cover.
 - Then every edge $\{a, b\} \in M$ has at least one end in *C* (because *C* is a cover).
 - Because the edges of the matching *M* have no end in common,

$$|M| \leq |C|.$$

• But also strong duality holds:

Theorem (Kőnig's Theorem, 1931)

For a bipartite graph G,

 $\max\{|M|: M \text{ is a matching}\} = \min\{|C|: C \text{ is a cover}\}.$

(This is false for non-bipartite graphs.)