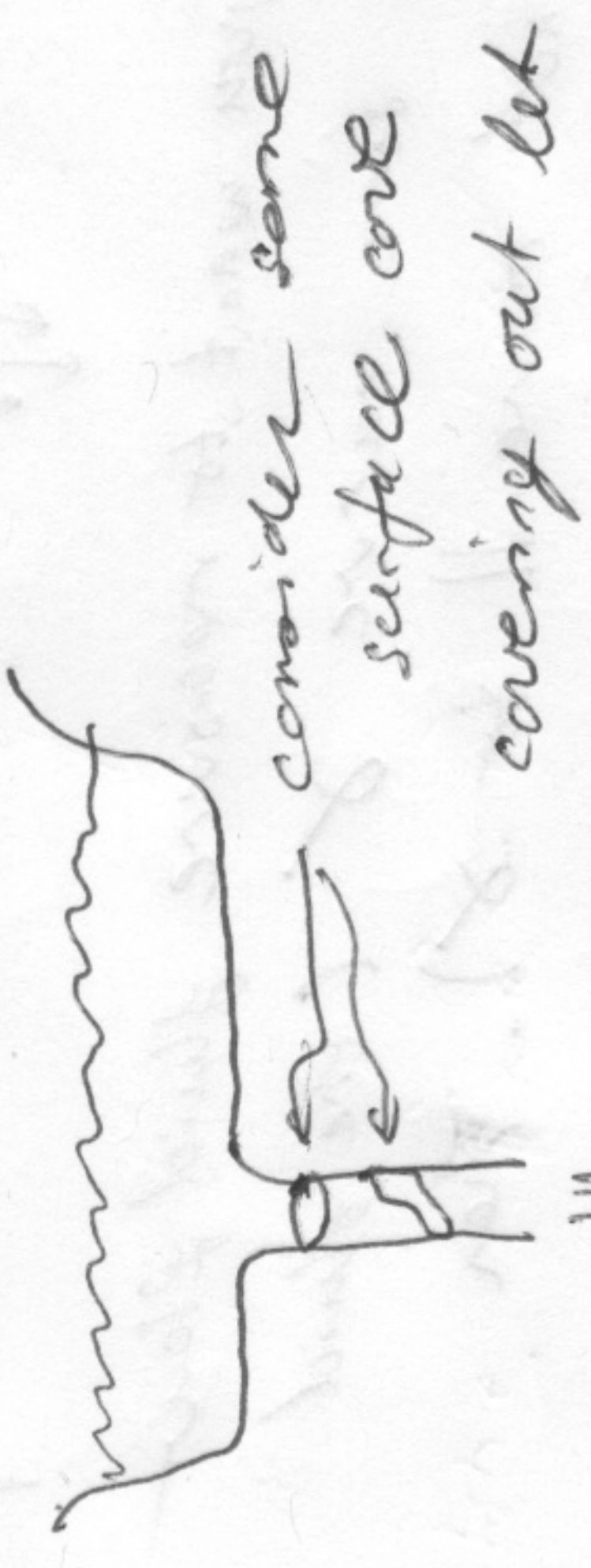
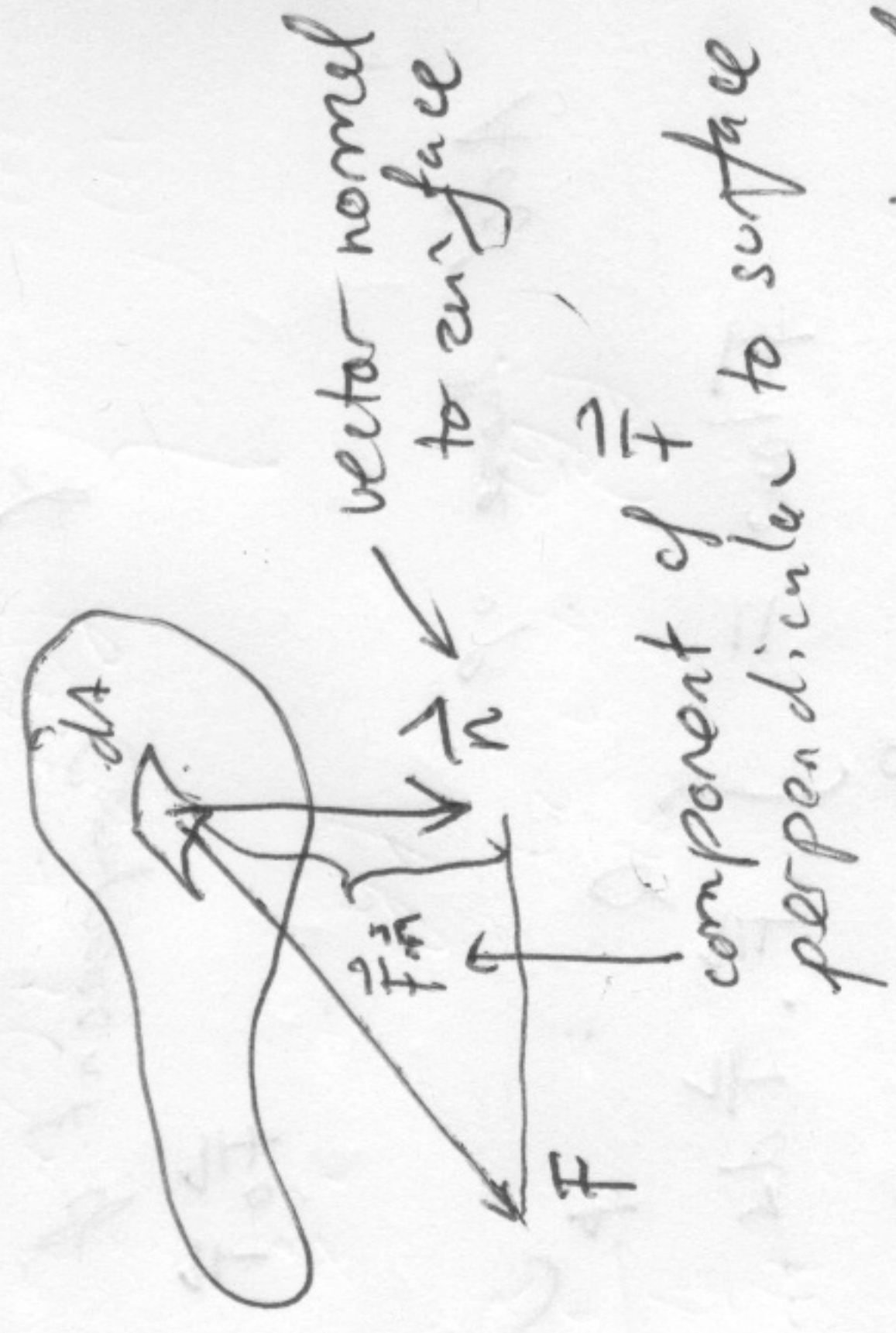


Question How fast is water

flowing out of the bath



→ Need to compute a SURFACE INTEGRAL adding up



$dA \vec{F} \cdot \vec{n}$ = infinitesimal
FLUX

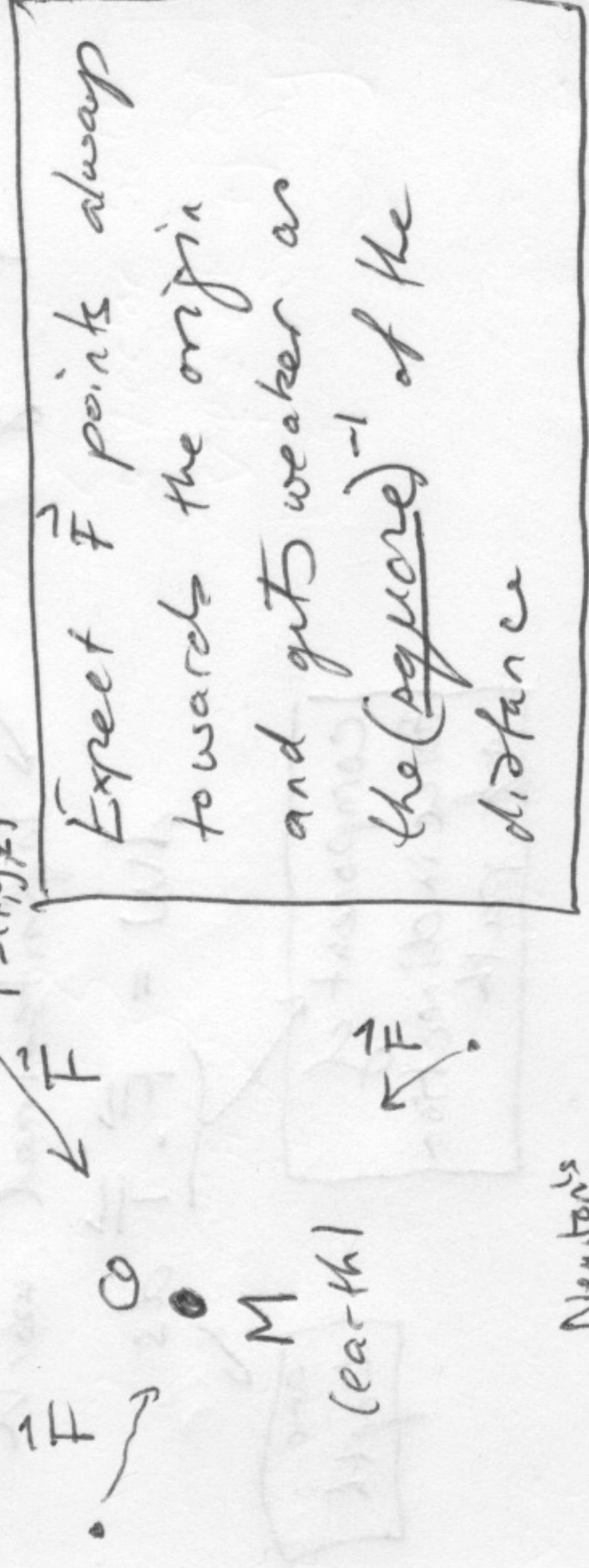
Total flux adds those up.

We will learn surface integrals later, first do two dimensional fluid flow

field - a force field $\vec{F}$ measures the force you feel due to some interaction (example gravity, electromagnetism etc...) at each point in space.

Example Gravitational force due to Earth's attraction

(test particle YOU!)
 $P = (x, y, z)$



Newton's constant Earth mass Particle mass

$\vec{F} = - \frac{GMm}{x^2 + y^2 + z^2} \hat{r}$

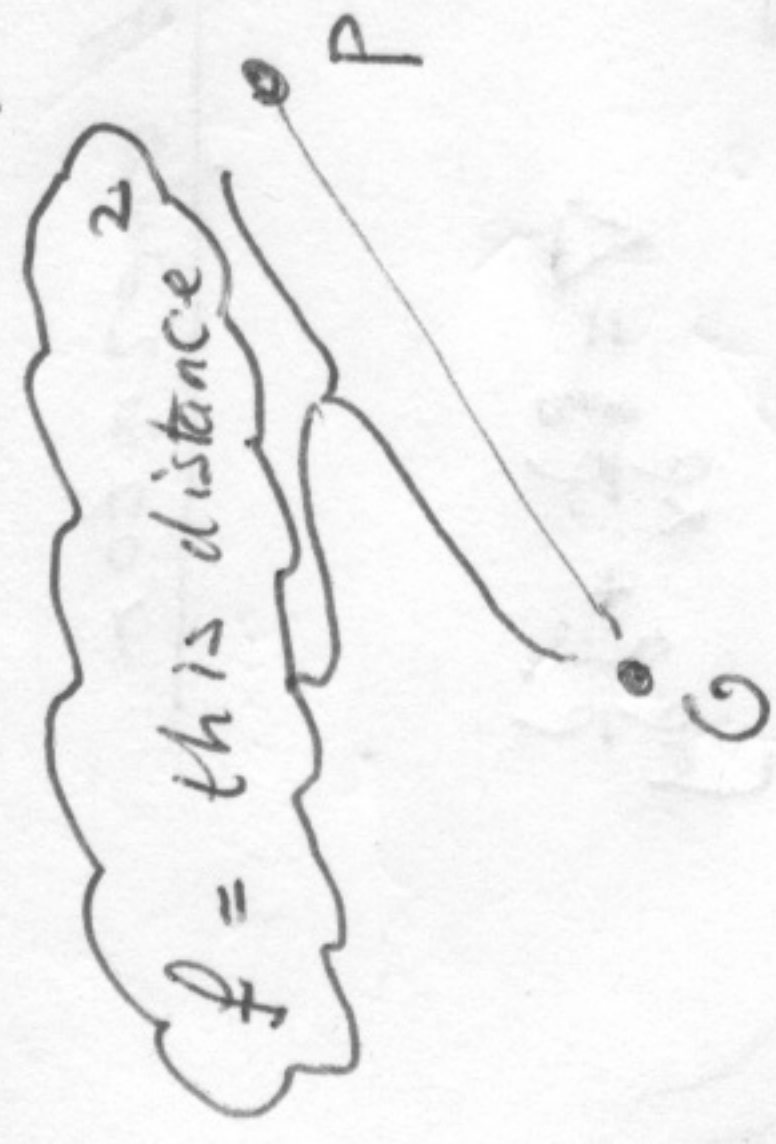
inward pointing

Unit outward pointing radial vector field

$\vec{F} = \frac{x\vec{i} + y\vec{j} + z\vec{k}}{\sqrt{x^2 + y^2 + z^2}}$

$\vec{r} = x\vec{i} + y\vec{j} + z\vec{k}$

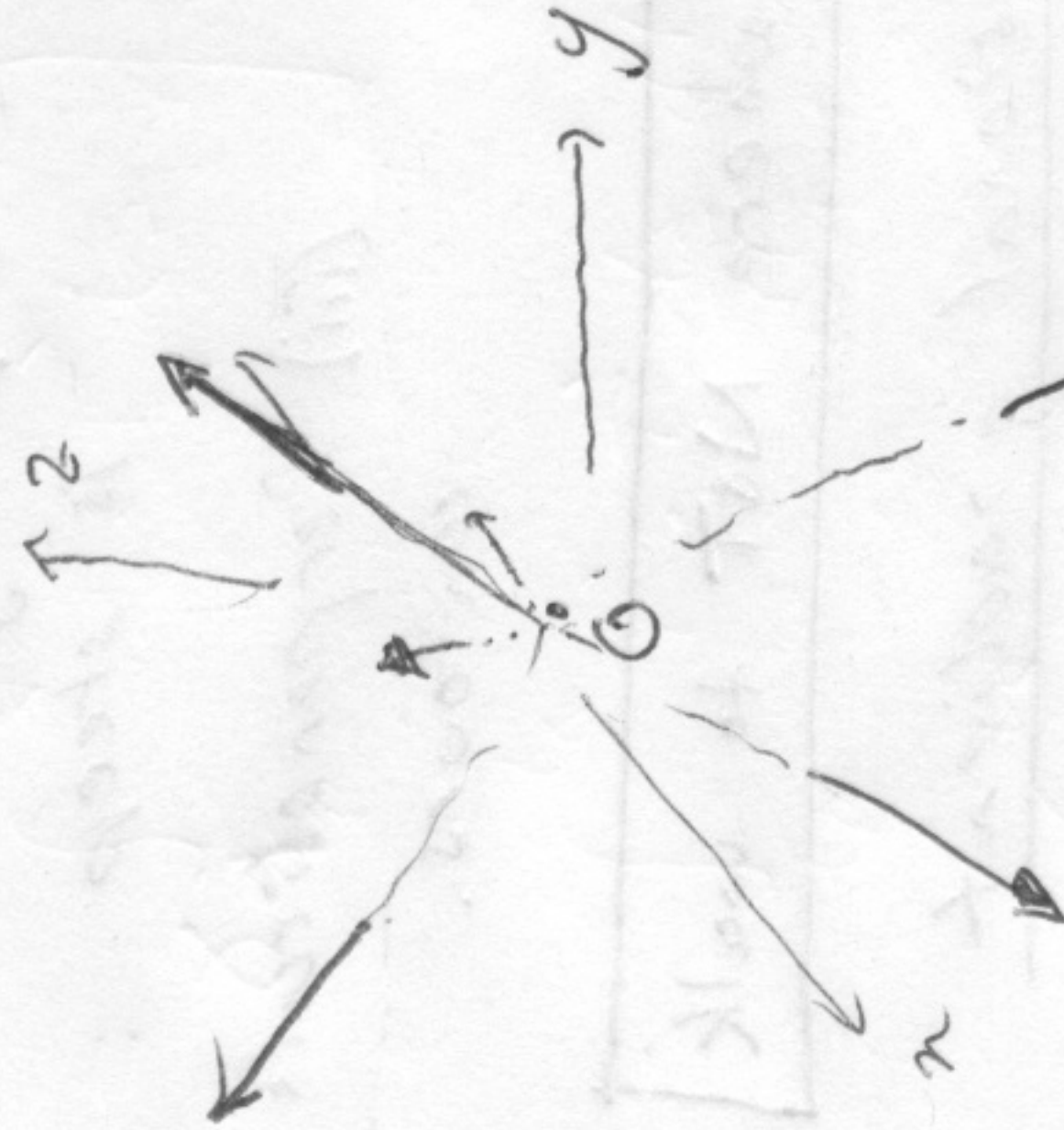
Example $f(x, y, z) = x^2 + y^2 + z^2 = \rho^2$



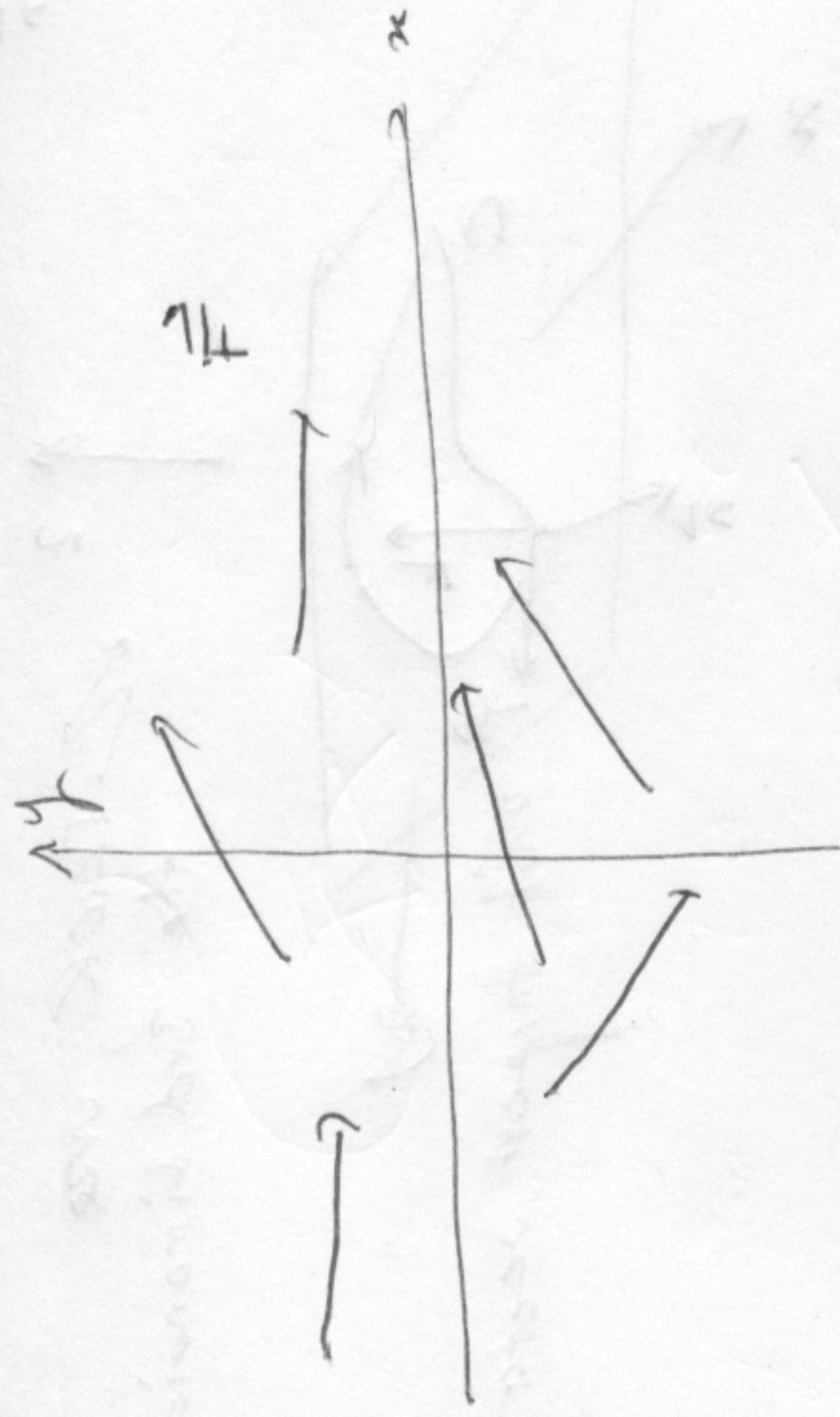
$\Rightarrow$ Expect ∇f to point radially outward
(in direction f increases). $|\nabla f|$ should
increase as we go further from the origin.

$$\begin{aligned}\nabla(x^2 + y^2 + z^2) &= \left(i \frac{\partial}{\partial x} + j \frac{\partial}{\partial y} + k \frac{\partial}{\partial z}\right)(x^2 + y^2 + z^2) \\ &= 2ix + 2jy + 2kz \\ &= 2\vec{r}\end{aligned}$$

Where $\vec{r} = xi + yj + zk$ radial vector field



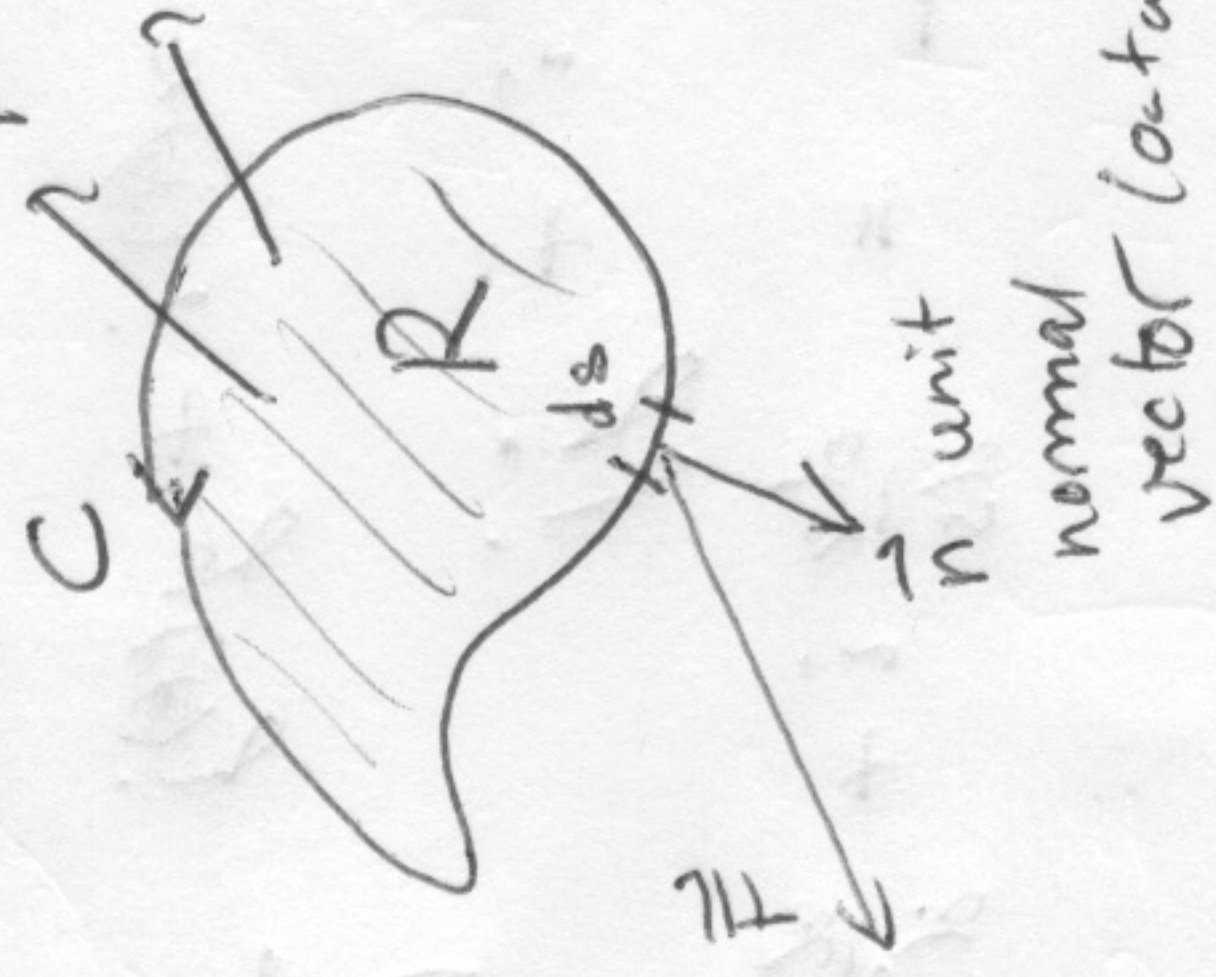
This result fits our intuition.



Fluid flow in the plane
(example, looking at ocean from above)

To measure the amount of fluid leaving

a region R $\cdot$ $\vec{F}$ fluid velocity

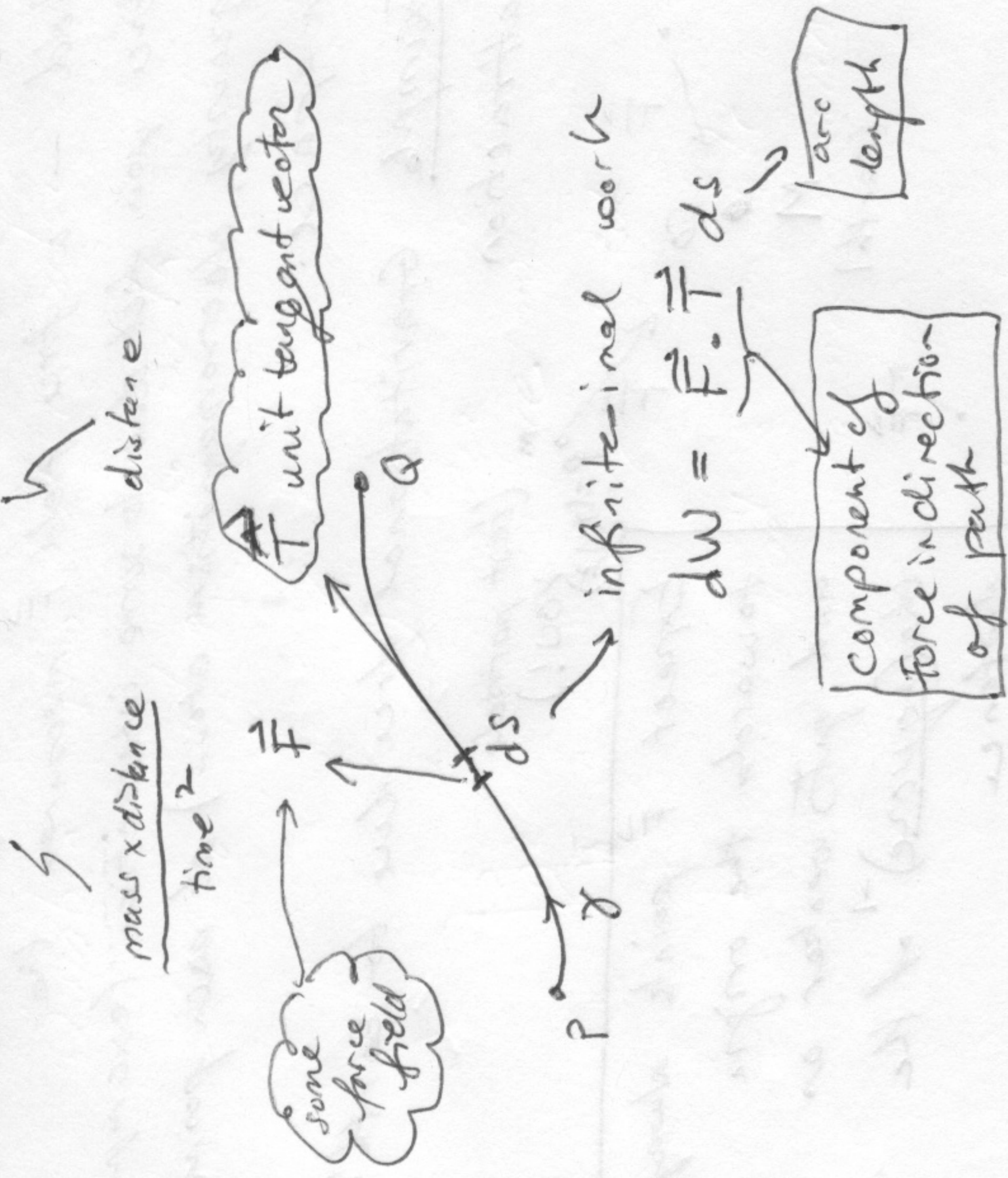


Need to add up $\vec{F} \cdot \vec{n} ds$

$$\text{Flux} = \oint_C \vec{F} \cdot \vec{n} ds$$

$$\oint_C \vec{F} \cdot \vec{n} ds = \oint_C (M + iN + jP) \cdot (i + j + k) ds = \oint_C (M + N + P) ds$$

Work = Force x Distance (Energy)



Total work

$$W = \int_{\gamma} \vec{F} \cdot \vec{T} ds$$

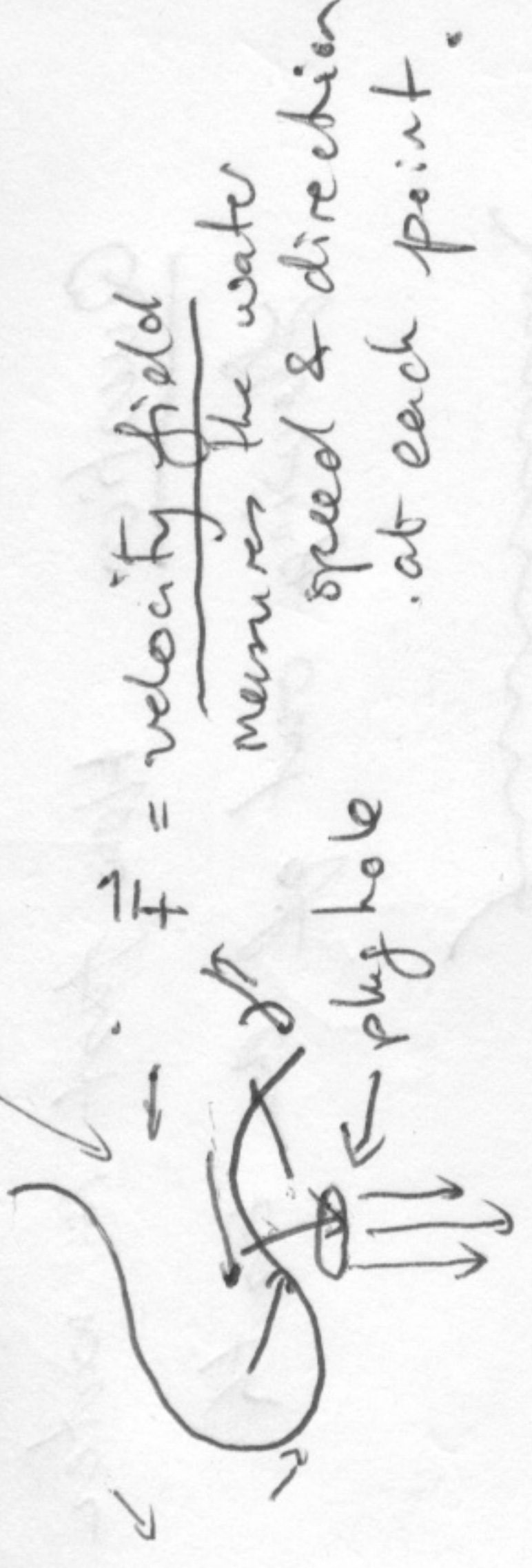
Line integral

$$= \int_{t_p}^{t_Q} \vec{F} \cdot \vec{T} \frac{ds}{dt} dt$$

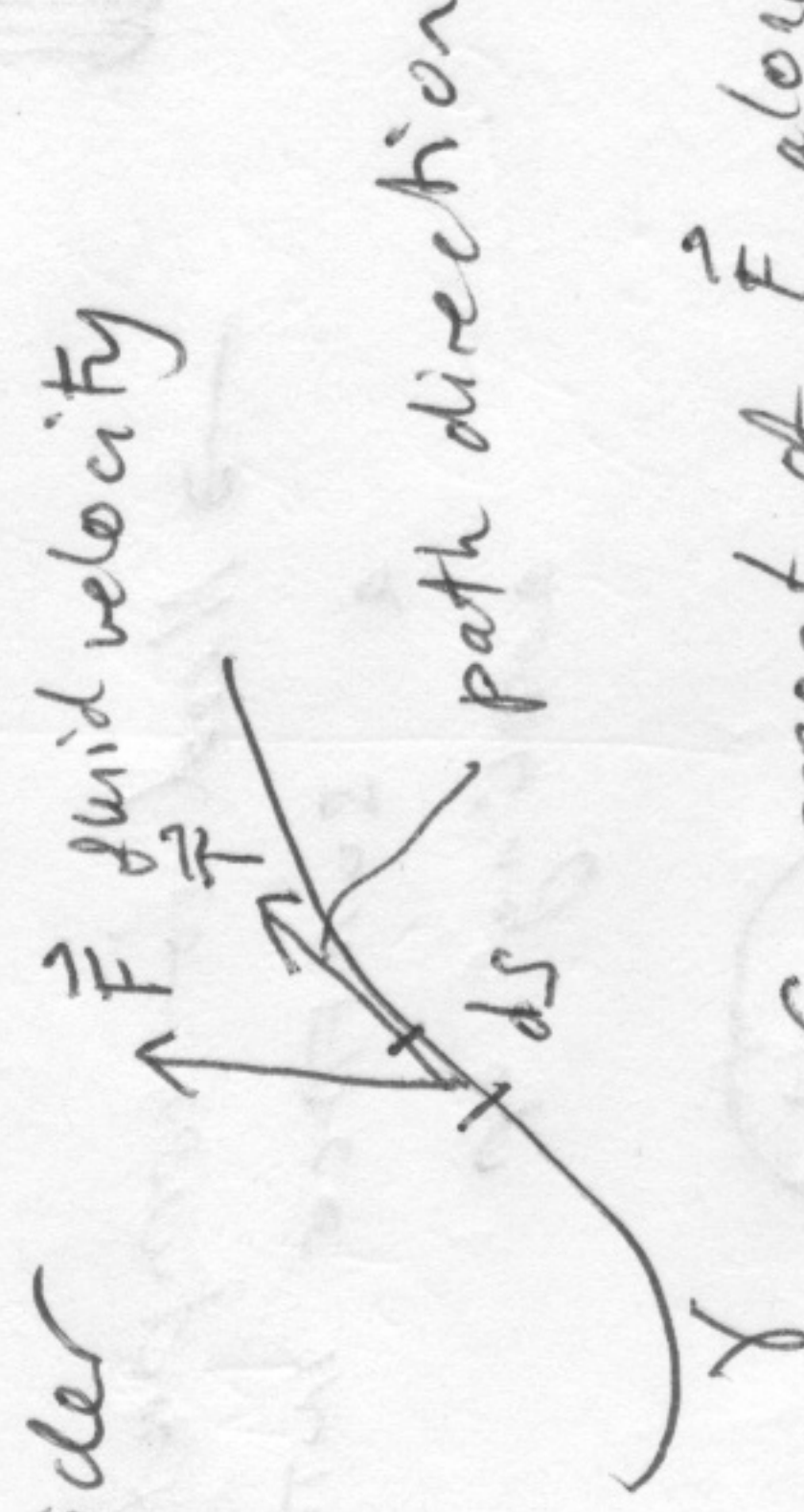
$$= \int_{t_p}^{t_Q} \vec{F} \cdot \vec{v} dt$$

$$\vec{v} = \frac{ds}{dt} = \text{velocity}$$

Fluid Flow



Say you want to measure fluid flow along some curve γ (the fluid need not move $\parallel$ to γ). Then



Component of $\vec{F}$ along path

$$\vec{F} \cdot \vec{T}$$

Add those up

$$\text{Flow} = \int_P^Q \vec{F} \cdot \vec{T} ds = \int_{t_p}^{t_Q} \vec{F} \cdot \vec{v} ds$$

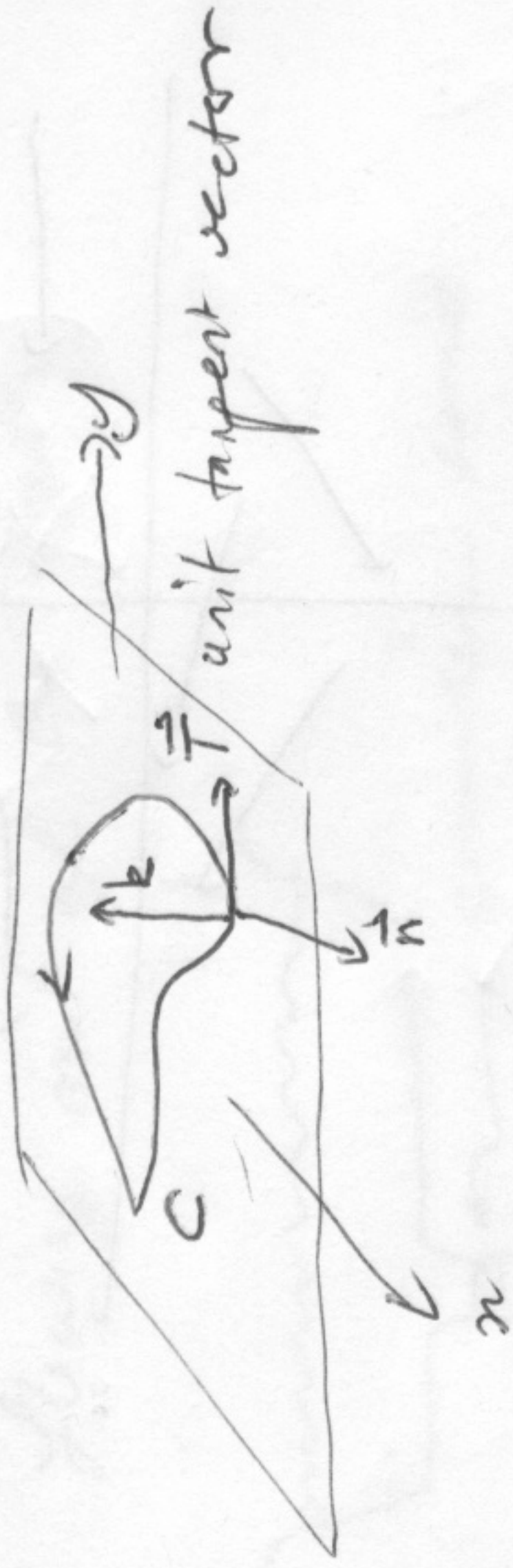
velocity of fluid

velocity along path γ

For a closed loop C , we call the Flow the "circulation".

Finding $\hat{n}$

↑ z
↙ Trick, use the 3rd dimension!



Notice $\hat{T} \times \hat{k} = \hat{n}$ (outward pointing
for anticlockwise c)
Right hand rule

Now if C has parameterization

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} \quad \begin{cases} x = f(t) \\ y = g(t) \end{cases}$$

$$\dot{\vec{r}} = \dot{x}\hat{i} + \dot{y}\hat{j}$$

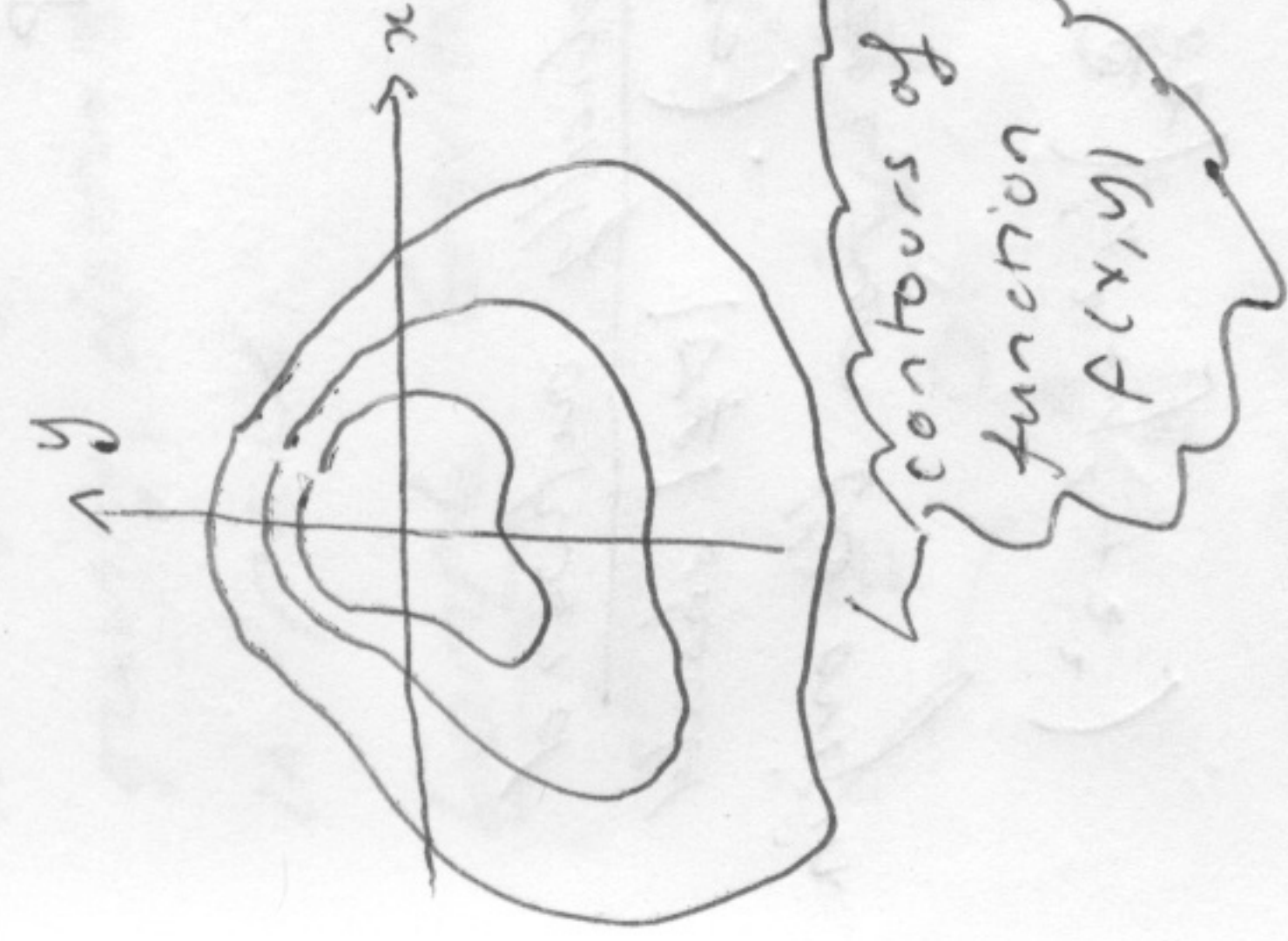
$$\hat{T} = \frac{\dot{\vec{r}}}{\frac{ds}{dt}} = \frac{dx}{ds}\hat{i} + \frac{dy}{ds}\hat{j}$$

$$\Rightarrow \hat{T} \times \hat{k} = \left(\frac{dx}{ds}\hat{i} - \frac{dy}{ds}\hat{j} \right) \times \hat{k} = +\frac{dy}{ds}\hat{i} - \frac{dx}{ds}\hat{j} = \hat{n}$$

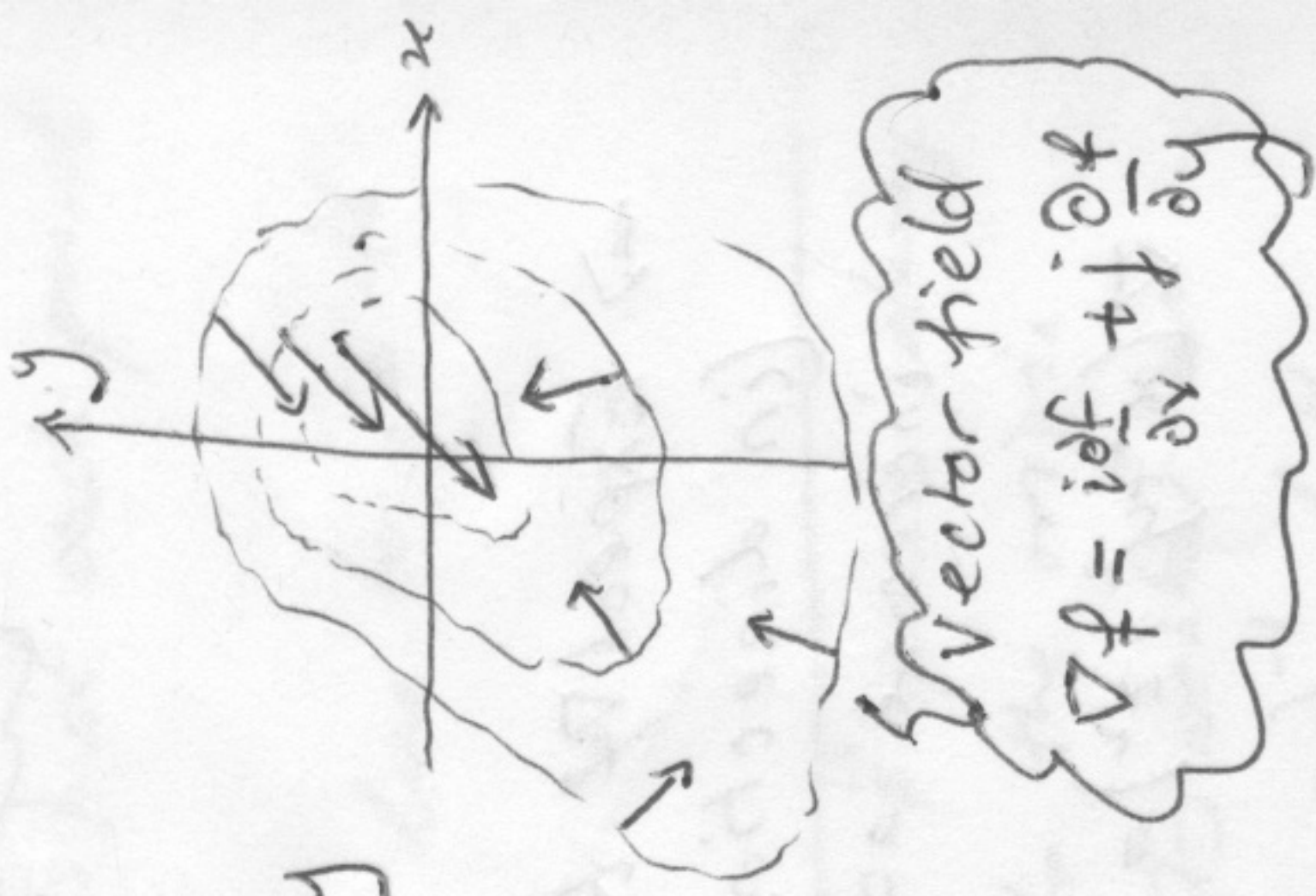
If $\vec{F} = M\hat{i} + N\hat{j}$ $\vec{F} \cdot \hat{n} = M\frac{dy}{ds} - N\frac{dx}{ds}$

$$\Rightarrow \oint_C F_{\text{circ}} = \oint_C \left(M\frac{dy}{ds} - N\frac{dx}{ds} \right) ds = \oint_C Mdy - Ndx$$

The gradient operator



$$\nabla = \hat{i}\frac{\partial}{\partial x} + \hat{j}\frac{\partial}{\partial y}$$



∇f properties

- (i) Points in direction of increasing contours
- (ii) Longer where slope is steep
- (iii) Perpendicular to the contours.

∇f tells you where NOT to walk

Three dimensional gradient

$$\nabla = \hat{i}\frac{\partial}{\partial x} + \hat{j}\frac{\partial}{\partial y} + \hat{k}\frac{\partial}{\partial z} : f(x, y, z) \mapsto \hat{i}\frac{\partial f}{\partial x} + \hat{j}\frac{\partial f}{\partial y} + \hat{k}\frac{\partial f}{\partial z}$$