

# Why matrix norm is important?

Note Title

4/15/2012

You know that a computer cannot represent real numbers exactly unless they are dyadic numbers.

$$1. d_1 d_2 \dots d_t \times 2^e$$

So, suppose you want to solve

$$A \mathbf{x} = \mathbf{b}, \quad A \in \mathbb{R}^{m \times m}$$

But in reality, you have to encode  $A, \mathbf{x}, \mathbf{b}$  on the computer.

Let  $\tilde{A} = \text{fl}(A)$ ,  $\tilde{\mathbf{x}} = \text{fl}(\mathbf{x})$ ,  $\tilde{\mathbf{b}} = \text{fl}(\mathbf{b})$ .  
i.e., you end up solving

$$\tilde{A} \tilde{\mathbf{x}} = \tilde{\mathbf{b}}$$

Suppose for the moment, let's assume  $\tilde{\mathbf{b}} = \mathbf{b}$  for simplicity.

Now, you want to know the relative error of the solution :

$$\begin{aligned} \frac{\|\tilde{\mathbf{x}} - \mathbf{x}\|}{\|\tilde{\mathbf{x}}\|} &= \frac{\|\tilde{\mathbf{x}} - A^{-1}\mathbf{b}\|}{\|\tilde{\mathbf{x}}\|} \\ \text{rel. error} &= \frac{\|\tilde{\mathbf{x}} - A^{-1}\tilde{A}\tilde{\mathbf{x}}\|}{\|\tilde{\mathbf{x}}\|} \\ &= \frac{\|A^{-1}(A - \tilde{A})\tilde{\mathbf{x}}\|}{\|\tilde{\mathbf{x}}\|} \\ &\leq \frac{\|A^{-1}\| \cdot \|A - \tilde{A}\| \cdot \|\tilde{\mathbf{x}}\|}{\|\tilde{\mathbf{x}}\|} \end{aligned}$$

$$= \|A\| \|A^{-1}\| \frac{\|A - A'\|}{\|A\|}$$

amplification factor      relative error in matrix

Now define the condition number of  $A$  by

$$\kappa(A) = \text{cond}(A) := \|A\| \cdot \|A^{-1}\|$$

If  $\kappa(A)$  is large, then  $A$  is pretty bad, i.e.,  $\exists$  large error in solution  $\mathbf{x} = A^{-1} \mathbf{b}$ .

- Roughly speaking, to compute  $A^{-1}$  or the solution of  $A \mathbf{x} = \mathbf{b}$ , we lose  $\approx \log_{10} \kappa(A)$  digits.
- In particular, if  $A$  is singular,  $\kappa(A) = +\infty$ .

# A Brief Intro to Least Squares Problem

Since the error analysis of Gaussian elimination & LU decomposition are subtle and difficult, we'll first talk about the least squares problem, then talk about the projections, QR decomposition, etc.

The Least Squares Problem was started by Gauss and Legendre around 1800.

Want to solve

$$(*) \quad A \mathbf{x} = \mathbf{b}$$

where  $A \in \mathbb{R}^{m \times n}$ ,  $\mathbf{x} \in \mathbb{R}^n$ ,  $\mathbf{b} \in \mathbb{R}^m$

overdetermined

more equations  
than  
unknowns

In general, (\*) has no exact solution unless  $\mathbf{b} \in \text{range}(A)$ .

this usually does not happen!

⇒ Check the size of the residual

$$\mathbf{r} := \mathbf{b} - A \mathbf{x} \in \mathbb{R}^m$$

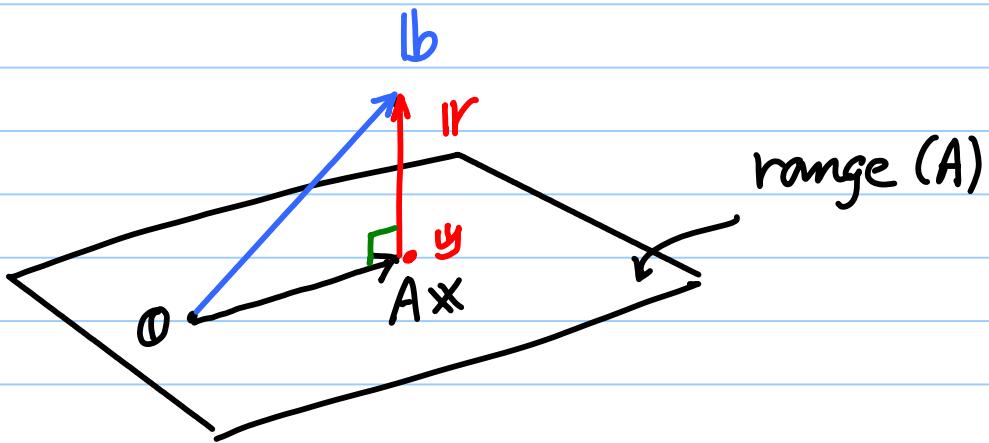
and want  $\|\mathbf{r}\|$  as small as possible.

{ Given  $A \in \mathbb{R}^{m \times n}$ ,  $m \geq n$ ,  $\mathbf{b} \in \mathbb{R}^m$   
Find  $\mathbf{x} \in \mathbb{R}^n$  s.t.  $\|\mathbf{b} - A \mathbf{x}\|_2 \rightarrow \min$

This is called a general linear least squares problem.

Why 2-norm is used?

⇒ its geometric interpretation!



Thm. Let  $A \in \mathbb{R}^{m \times n}$ ,  $m \geq n$ ,  $\mathbf{b} \in \mathbb{R}^m$ .

Then,  $\mathbf{x} \in \mathbb{R}^n$  is the minimizer of

$$\|\mathbf{r}\|_2 = \|\mathbf{b} - A\mathbf{x}\|_2$$

$$\Leftrightarrow \mathbf{r} \perp \text{range}(A)$$

$$\Leftrightarrow A^T \mathbf{r} = \mathbf{0}$$

$$\Leftrightarrow \underbrace{A^T A \mathbf{x}}_{\text{The normal equation}} = A^T \mathbf{b}$$

$$\Leftrightarrow A(A^T A)^{-1} A^T \mathbf{b} = A\mathbf{x}$$

Furthermore,

$A^T A$  is nonsingular  $\Leftrightarrow A$  is full rank

Consequently,

The solution  $\mathbf{x}$  is unique  $\Leftrightarrow A$  is full rank.

(Proof) These statements are essentially obvious from the figure.

Also  $\mathbf{lr} \perp \text{range}(A)$

$$\Leftrightarrow \mathbf{lr} \perp \mathbf{a}_j \quad 1 \leq j \leq n$$

$$\Leftrightarrow \mathbf{lr}^T [\mathbf{a}_1 \cdots \mathbf{a}_n] = \mathbf{0}$$

$$\Leftrightarrow \mathbf{lr}^T A = \mathbf{0} \quad \Leftrightarrow A^T \mathbf{lr} = \mathbf{0}$$

$$\begin{aligned} \text{Then } A^T \mathbf{lr} &= A^T (\mathbf{lb} - A \mathbf{x}) \\ &= A^T \mathbf{lb} - A^T A \mathbf{x} \\ &= \mathbf{0} \end{aligned}$$

$$\Leftrightarrow A^T A \mathbf{x} = A^T \mathbf{lb} \quad \checkmark$$

Now we can also show the uniqueness of the orthogonal projection of  $\mathbf{lb}$  onto  $\text{range}(A)$  as follows:

Let  $\mathbf{y} = A(A^T A)^{-1} A^T \mathbf{lb} \in \text{range}(A)$

which obviously minimize  $\|\mathbf{lb} - \mathbf{y}\|_2$

Suppose  $\exists \mathbf{z} \neq \mathbf{y}$  s.t.

$$= \mathbf{lr}$$

$$\|\mathbf{lb} - \mathbf{z}\|_2 = \|\mathbf{lb} - \mathbf{y}\|_2, \quad \mathbf{z} \in \text{range}(A)$$

Then,  $\mathbf{y} - \mathbf{z} \in \text{range}(A)$ .

So,  $\mathbf{y} - \mathbf{z} \perp \mathbf{lb} - \mathbf{y}$

$$\Leftrightarrow \|\mathbf{lb} - \mathbf{z}\|_2^2 = \|\mathbf{lb} - \mathbf{y}\|_2^2 + \|\mathbf{y} - \mathbf{z}\|_2^2$$

Pythagoras!

But these two are equal.

$$\text{so } \|\mathbf{y} - \mathbf{z}\|_2 = 0 \Leftrightarrow \mathbf{y} = \mathbf{z} \quad \#$$

- $(A^T A)^{-1} A^T$  is often called pseudo inverse of  $A$ , and denoted by  $A^+$  infinitely many sol's.
- What happens if  $m < n$ ? This case is called underdetermined. Need extra constraints to solve such LS problem, e.g.,  $\min \|x\|_2$ . That is,  
Find  $x \in \mathbb{R}^n$ , s.t.  
 $\min \|x\|^2$  subject to  $Ax = b$ .

This is done by the Lagrange multipliers:

$$\text{Let } J(x) := x^T x + \lambda^T (b - Ax)$$

$$\lambda \in \mathbb{R}^m$$

Then want  $\min J(x)$ .

$$\frac{\partial J}{\partial x} = 2x - A^T \lambda = 0$$

$$\Leftrightarrow \hat{x} = \frac{1}{2} A^T \lambda, \text{ this } \hat{x} \text{ minimizes } J(x)$$

$$\text{Now, } b = Ax = \frac{1}{2} AA^T \lambda$$

$$\Leftrightarrow \lambda = 2(AA^T)^{-1} b$$

$$\Leftrightarrow \hat{x} = \frac{1}{2} A^T \lambda = A^T (AA^T)^{-1} b$$

Compare this with  $(A^T A)^{-1} A^T b$   
 in the case of  $m \geq n$ .

## Example The LS polynomial fit

Given  $m$  distinct points  $x_1, \dots, x_m \in \mathbb{R}$  and data  $y_1, \dots, y_m \in \mathbb{R}$

Want to fit a polynomial of deg.  $n-1$

$$p(x) = c_0 + c_1 x + \dots + c_{n-1} x^{n-1}$$

for some  $n < m$ .

Such a polynomial is a LS fit to the data if it minimizes the residual

$$(*) \sum_{i=1}^m |p(x_i) - y_i|^2.$$

So,

$$\begin{array}{c} \xrightarrow{\text{A}} \\ \left[ \begin{array}{cccc} 1 & x_1 & x_1^2 & \cdots & x_1^{n-1} \\ \vdots & & & & \vdots \\ 1 & x_m & x_m^2 & \cdots & x_m^{n-1} \end{array} \right] \left[ \begin{array}{c} c_0 \\ \vdots \\ c_{n-1} \end{array} \right] \approx \left[ \begin{array}{c} y_1 \\ \vdots \\ y_m \end{array} \right] \\ \text{B} \end{array}$$

$$\text{vandermonde!} \quad (*) = \| \mathbf{r} \|_2^2 = \| \mathbf{b} - \mathbf{A} \mathbf{x} \|_2^2$$

MATLAB Demo here!