

Numerical Problems in Solving the Normal Equation

Note Title

In general, it is not a good idea to solve the normal egn:

$$A^T A \mathbf{x} = A^T \mathbf{b}$$

by explicitly forming $A^T A$, and then compute $(A^T A)^{-1}$.

why?

1) Forming $A^T A \rightarrow$ loss of info.

2) $\kappa(A^T A) = \kappa(A)^2$, i.e.,

the cond. number of $A^T A$ is much worse than that of A in general.

This example is a bit extreme ... Show previous MATLAB example

Ex. Forming $A^T A$ is bad. MATLAB example

$$A = \begin{bmatrix} 1 & 1 \\ \varepsilon & 0 \\ 0 & \varepsilon \end{bmatrix}, \text{ say } \varepsilon = 10^{-8}$$

in double precision floating point sys.

$$\text{Then } A^T A = \begin{bmatrix} 1 + \varepsilon^2 & 1 \\ 1 & 1 + \varepsilon^2 \end{bmatrix}$$

$$\approx \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \text{ because } \varepsilon^2 = 10^{-16}$$

How about the condition numbers?

$$\kappa(A) \approx 1.4142 \times 10^8 \text{ already bad.}$$

$$\kappa(A^T A) \approx +\infty \text{ in double precision.}$$

If we set $\epsilon = 10^{-7}$ instead of 10^{-8} ,
then $\kappa(A) \approx 1.4142 \times 10^7$

$$\kappa(A^T A) \approx 1.9903 \times 10^{14}$$

This is still too bad to get any reliable LS solution for such A .

Often such situations occur when some of the column vectors of A are "close to parallel", i.e., they become almost linearly dependent.

Def. Let $A \in \mathbb{R}^{m \times n}$. Then

A is called **rank deficient** if
 $\text{rank}(A) < \min(m, n)$.

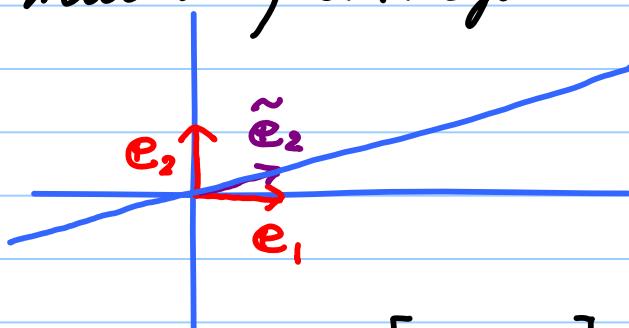
i.e., if A is **not** of full rank.

In general, we should avoid computing a solution for a given LS problem by forming $A^T A$ explicitly and computing $(A^T A)^{-1} A^T b$.

⇒ Better to use the methods based on **QR decomposition** or **SVD** (We'll discuss these later in this course.)

Orthogonality

The above discussion should convince you that A is quite "good" if its column vectors are mutually orthogonal.



Suppose $A = [\mathbf{e}_1 \ \mathbf{e}_2]$, $\tilde{A} = [\mathbf{e}_1 \ \tilde{\mathbf{e}}_2]$ in \mathbb{R}^2 . You can see that A is much more "well-balanced" and convenient than \tilde{A} . For example, suppose we want to represent $\mathbf{x} = [1, 1]^T$ in the basis of $\{\mathbf{e}_1, \mathbf{e}_2\}$ and that of $\{\mathbf{e}_1, \tilde{\mathbf{e}}_2\}$. Then the coefficient of \mathbf{x} w.r.t. $\{\mathbf{e}_1, \mathbf{e}_2\}$ is the same as \mathbf{x} itself since $A^{-1}\mathbf{x} = A\mathbf{x} = \mathbf{x}$

$$A^{-1} = I \text{ in } \mathbb{R}^2$$

But $\tilde{A}^{-1}\mathbf{x}$ behaves badly.

Why? Say $\mathbf{c} = \tilde{A}^{-1}\mathbf{x}$, $\mathbf{c} = [c_1, c_2]^T$

$$\begin{aligned}\mathbf{x} &= \tilde{A}\mathbf{c} = [\mathbf{e}_1 \ \tilde{\mathbf{e}}_2] \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \\ &= c_1 \mathbf{e}_1 + c_2 \tilde{\mathbf{e}}_2\end{aligned}$$

But $\mathbf{x} = \mathbf{e}_1 + \mathbf{e}_2$, i.e.,
 $\mathbf{e}_1 + \mathbf{e}_2 = c_1 \mathbf{e}_1 + c_2 \tilde{\mathbf{e}}_2$

Taking an inner product with \mathbf{e}_2 on both sides yields

$$\underbrace{\mathbf{e}_2^T(\mathbf{e}_1 + \mathbf{e}_2)}_{\parallel \mathbf{e}_2^T \mathbf{e}_2 \parallel} = \underbrace{\mathbf{e}_2^T(c_1 \mathbf{e}_1 + c_2 \tilde{\mathbf{e}}_2)}_{c_1 \underbrace{\mathbf{e}_2^T \mathbf{e}_1}_{=0} + c_2 \mathbf{e}_2^T \tilde{\mathbf{e}}_2 \parallel c_2 \mathbf{e}_2^T \tilde{\mathbf{e}}_2 \parallel}$$

$$\parallel \mathbf{e}_2 \parallel_2^2 = 1.$$

$$\Rightarrow 1 = c_2 \mathbf{e}_2^T \tilde{\mathbf{e}}_2$$

$$\Rightarrow c_2 = \frac{1}{\mathbf{e}_2^T \tilde{\mathbf{e}}_2}$$

could be huge if $\tilde{\mathbf{e}}_2$ is close to perpendicular to \mathbf{e}_2 , i.e., close to parallel to \mathbf{e}_1 !!

* Orthogonal Vectors

Def. • Two vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^m$ are said to be **orthogonal** if $\mathbf{x}^T \mathbf{y} = 0$. So, the zero vector $\mathbf{0}$ is orthogonal to any vector.

- Two sets of vectors X, Y are said to be **orthogonal** if $\forall \mathbf{x} \in X, \forall \mathbf{y} \in Y, \mathbf{x}^T \mathbf{y} = 0$.
- A set of vectors S is said to be **orthogonal** if $\forall \mathbf{x} \in S, \forall \mathbf{y} \in S, \mathbf{x} \neq \mathbf{y}, \mathbf{x}^T \mathbf{y} = 0$.

- A set of vectors S is said to be **orthonormal** if S is orthogonal and $\forall \mathbf{x} \in S, \|\mathbf{x}\|_2 = 1$.

even more balanced!

Thm The vectors in an orthogonal set S are linearly independent.

(Proof) Let $S = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$

Suppose they are not lin. indep.

Then $\exists \mathbf{v}_k \in S$ s.t. $\mathbf{v}_k \neq \mathbf{0}$ and

$$\mathbf{v}_k = \sum_{\substack{i=1 \\ i \neq k}}^n c_i \mathbf{v}_i \text{ with } C \neq \emptyset$$

$$C = [c_1, \dots, c_{k-1}, c_{k+1}, \dots, c_n]^T$$

Since S is an orthogonal set,

$$\mathbf{v}_j^T \mathbf{v}_i = 0 \text{ for } j \neq i.$$

$$\text{But } \mathbf{v}_k^T \left(\sum_{\substack{i=1 \\ i \neq k}}^n c_i \mathbf{v}_i \right) = \sum_{\substack{i=1 \\ i \neq k}}^n c_i \mathbf{v}_k^T \mathbf{v}_i = 0$$

$$\Leftrightarrow \mathbf{v}_k^T \mathbf{v}_k = 0$$

$$\Leftrightarrow \|\mathbf{v}_k\|^2 = 0 \Leftrightarrow \mathbf{v}_k = \mathbf{0} \# \text{ contradiction!}$$

★ Components of a vector

SLOGAN "Inner products can be used to decompose arbitrary vectors into orthogonal components!"

Suppose $\{\mathbf{g}_1, \dots, \mathbf{g}_n\} \subset \mathbb{R}^m$ is an orthonormal set. $\mathbf{v} \in \mathbb{R}^m$, $1 \leq j \leq n$.

Let \mathbf{r} be an arbitrary vector in \mathbb{R}^m .

$$\mathbf{r} = \mathbf{v} - (\mathbf{g}_1^T \mathbf{v}) \mathbf{g}_1 - (\mathbf{g}_2^T \mathbf{v}) \mathbf{g}_2 - \dots - (\mathbf{g}_n^T \mathbf{v}) \mathbf{g}_n$$

\mathbf{r} residual vector is \perp to $\{\mathbf{g}_1, \dots, \mathbf{g}_n\}$

why?

$$\begin{aligned} \mathbf{g}_j^T \mathbf{r} &= \mathbf{g}_j^T \mathbf{v} - (\mathbf{g}_1^T \mathbf{v}) \mathbf{g}_j^T \mathbf{g}_1 - \dots - (\mathbf{g}_{j-1}^T \mathbf{v}) \mathbf{g}_j^T \mathbf{g}_{j-1} = 0 \\ &\quad - (\mathbf{g}_j^T \mathbf{v}) \mathbf{g}_j^T \mathbf{g}_j - (\mathbf{g}_{j+1}^T \mathbf{v}) \mathbf{g}_j^T \mathbf{g}_{j+1} - \dots - (\mathbf{g}_n^T \mathbf{v}) \mathbf{g}_j^T \mathbf{g}_n = 0 \\ &= \mathbf{g}_j^T \mathbf{v} - \mathbf{g}_j^T \mathbf{v} = 0 \end{aligned}$$

This is true for any $j = 1, \dots, n$

$$\Rightarrow \mathbf{v} = \mathbf{r} + \sum_{i=1}^n (\mathbf{g}_i^T \mathbf{v}) \mathbf{g}_i$$

$$\begin{aligned} \text{any vector in } \mathbb{R}^m &= \mathbf{r} + \sum_{i=1}^n (\mathbf{g}_i \mathbf{g}_i^T) \mathbf{v} \\ &\quad \text{---} \perp \text{---} \end{aligned}$$

$$= \mathbf{r} + \mathbf{Q} \mathbf{Q}^T \mathbf{v}$$

where $\underline{\mathbf{Q}} := [\mathbf{g}_1 \ \dots \ \mathbf{g}_n] \in \mathbb{R}^{m \times n}$

If $\{\mathbf{g}_1, \dots, \mathbf{g}_n\}$ is a basis of \mathbb{R}^m ,

then $n = m$ and $\mathbf{r} = \mathbf{0}$

$$\text{i.e., } \mathbf{v} = \sum_{i=1}^m (\mathbf{g}_i^T \mathbf{v}) \mathbf{g}_i = \sum_{i=1}^n (\mathbf{g}_i^T \mathbf{g}_i) \mathbf{v}$$

In fact, $\mathbf{v} = Q \mathbf{Q}^T \mathbf{v}$, i.e.,

$$\underline{\mathbf{Q} \mathbf{Q}^T = I}$$

Def. A square matrix $Q \in \mathbb{R}^{m \times m}$ is said to be **orthogonal** if

$$\underline{\mathbf{Q}^T = Q^{-1}}$$

↑ should be
called orthonormal

i.e., $\mathbf{Q}^T \mathbf{Q} = \mathbf{Q} \mathbf{Q}^T = I$

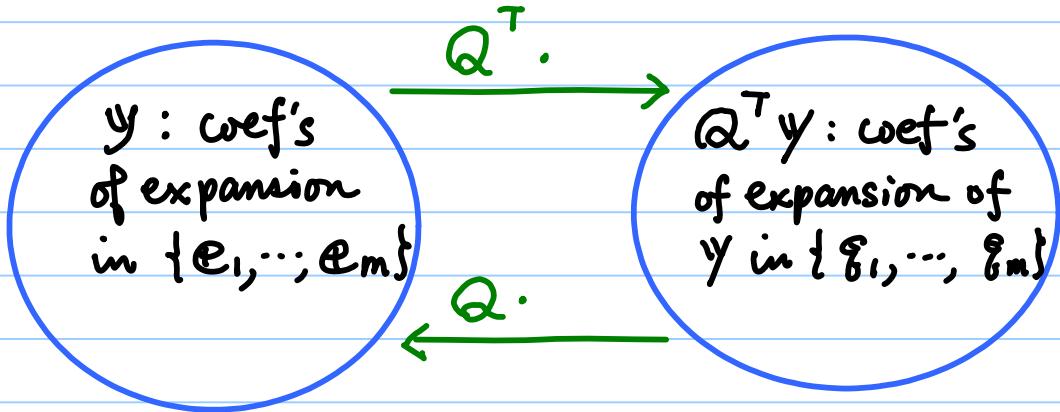
Note : If $Q = [q_1 \cdots q_n] \in \mathbb{R}^{m \times n}$
with $m > n$ and these vectors are
orthonormal, then it is always true that
 $\mathbf{Q}^T \mathbf{Q} = I_{n \times n}$ but $\mathbf{Q} \mathbf{Q}^T \neq I_{m \times m}$ unless $m = n$

e.g.,
 $Q = \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & 0 \\ \frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} \end{bmatrix}$ then $\mathbf{Q}^T \mathbf{Q} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_{2 \times 2}$

But, $\mathbf{Q} \mathbf{Q}^T = \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & 0 \\ \frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} \end{bmatrix}$
 $= \begin{bmatrix} \frac{5}{6} & \frac{1}{3} & -\frac{1}{6} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -\frac{1}{6} & \frac{1}{3} & \frac{5}{6} \end{bmatrix} \neq I_{3 \times 3}$

Why? \Rightarrow Next lecture on Orthogonal Projector.

★ Multiplication by an ortho. matrix



Note that $\|y\| = \|Q^T y\|$!

i.e., isometry!

why?

$$\begin{aligned} \|Q^T y\|^2 &= (Q^T y)^T (Q^T y) \\ &= y^T Q^T Q y \quad \text{circled } Q \text{ and } Q^T \text{ with red oval} \\ &= y^T y = \|y\|^2 !! \end{aligned}$$

Compare this with the general situation we discussed before: $A \in \mathbb{R}^{m \times m}$, nonsingular

