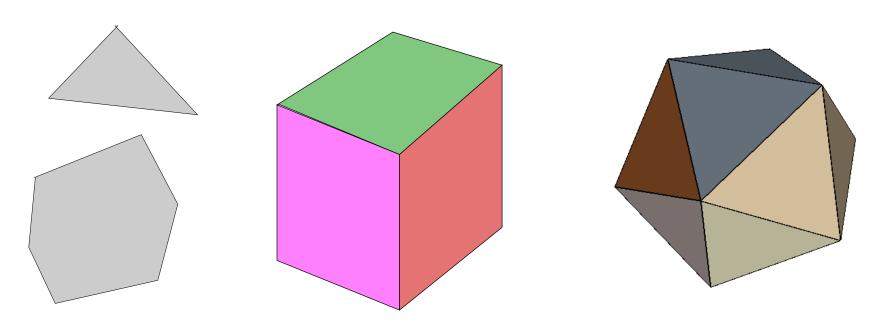
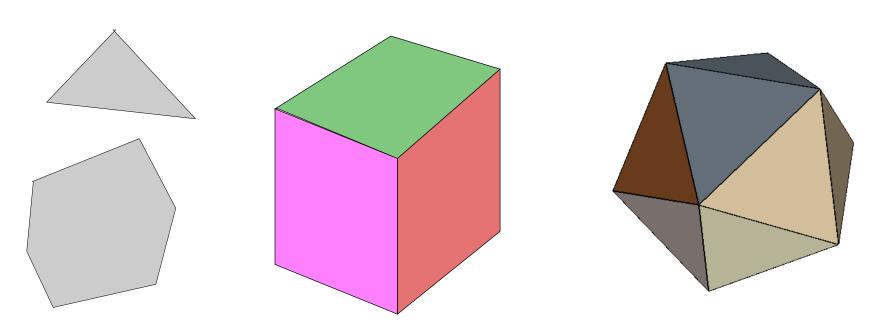
# Easy-to-Explain but Hard-to-Solve Problems About Convex Polytopes

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# My personal crusade to show there mathematics is growing beyond calculus!

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# What is a Convex Polytope?

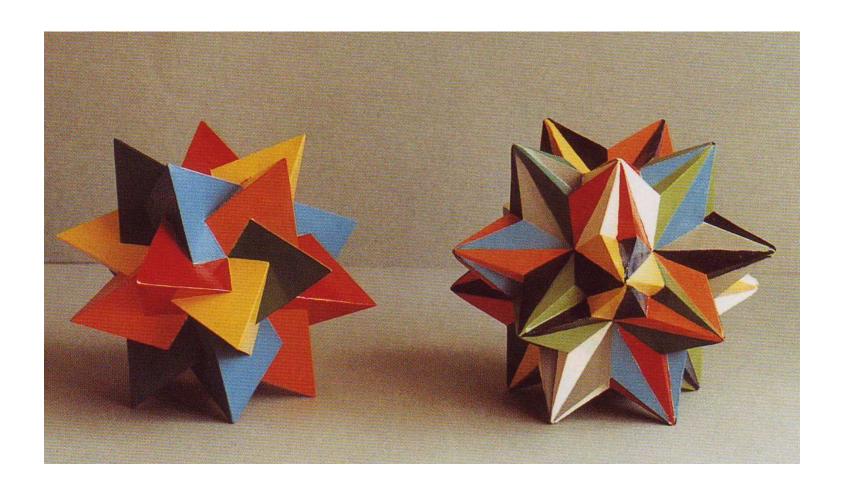
### Well, something like these...



#### or like these

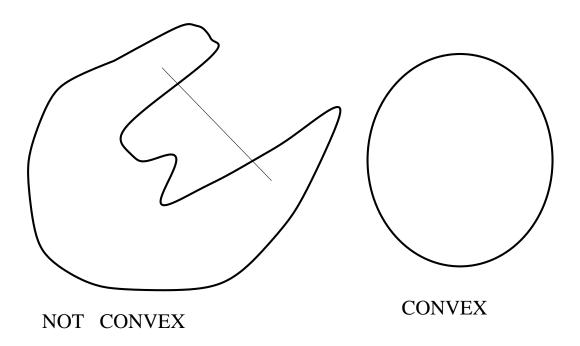


### But NOT quite like these!

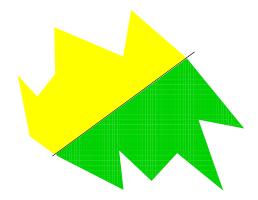


#### A definition PLEASE!

The word CONVEX stands for sets that contain any line segment joining two of its points:



A (hyper)plane divides spaces into two *half-spaces*. Half-spaces are convex sets! Intersection of convex sets is a convex set!



Formally a half-space is a *linear inequality*:

$$a_1x_1 + a_2x_2 + \ldots + a_dx_d \le b$$

**Definition:** A polytope is a bounded subset of Euclidean space that results as the intersection of finitely many half-spaces.

#### An algebraic formulation for polytopes

A polytope has also an algebraic representation as the set of solutions of a system of linear inequalities:

$$a_{1,1}x_1 + a_{1,2}x_2 + \ldots + a_{1,d}x_d \le b_1$$

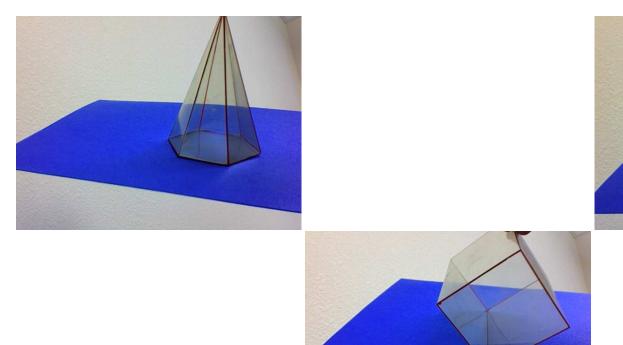
$$a_{2,1}x_1 + a_{2,2}x_2 + \ldots + a_{2,d}x_d \le b_2$$

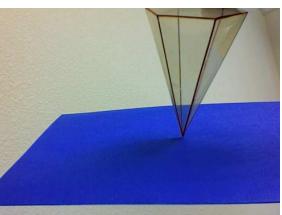
$$\vdots$$

$$a_{k,1}x_1 + a_{k,2}x_2 + \ldots + a_{k,d}x_d \le b_k$$

**Note:** This includes the possibility of using some linear equalities as well as inequalities!! Polytopes represented by sets of the form  $\{x|Ax=b,\ x\geq 0\}$ , for suitable matrix A, and vector b.

### **Faces of Polytopes**





#### Some Numeric Properties of Polyhedra



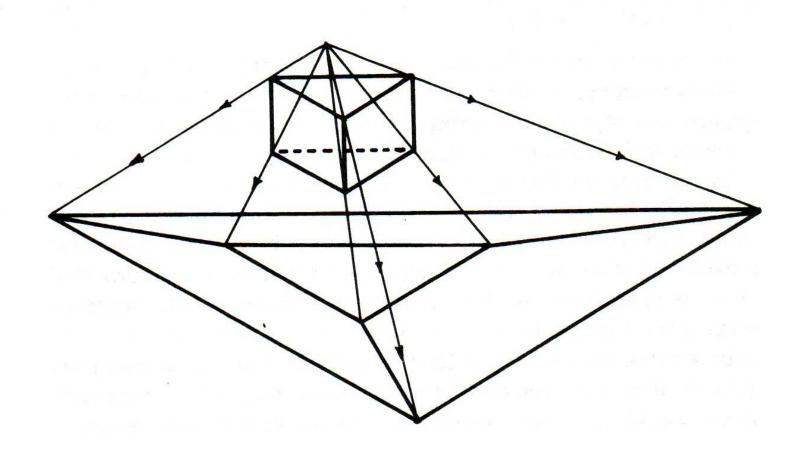
• Euler's formula V - E + F = 2, relates the number of vertices V, edges E, and facets F of a 3-dimensional polytope.

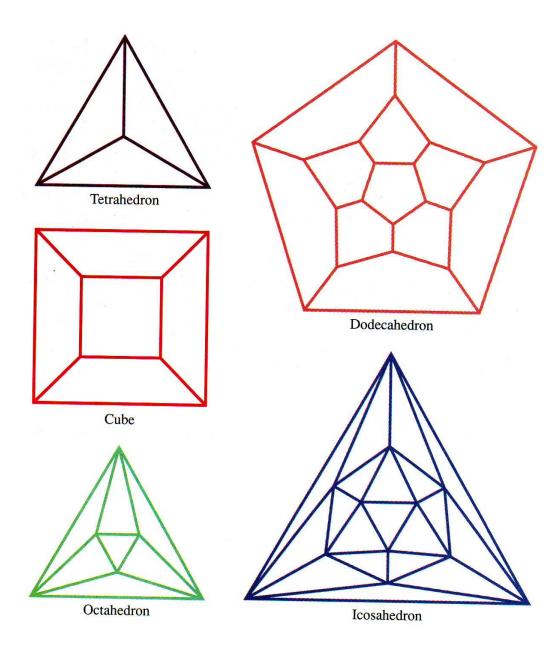
Given a convex 3-polytope P, if  $f_i(P)$  the number of i-dimensional faces. There is one vector  $(f_0(P), f_1(P), f_2(P))$ . that counts faces, the f-vector of P.

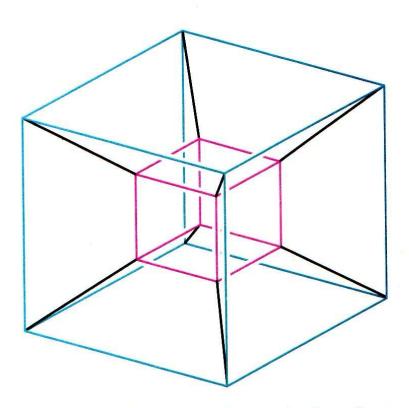
- **Theorem** (Steinitz 1906) A vector of non-negative integers  $(f_0(P), f_1(P), f_2(P)) \in \mathbb{Z}^3$  is a the f-vector of a 3-dimensional polytope if and only if
  - 1.  $f_0(P) f_1(P) + f_2(P) = 2$
  - 2.  $2f_1(P) \ge 3f_0(P)$
  - 3.  $2f_1(P) \ge 3f_2(P)$
- OPEN PROBLEM 1: Can one find similar conditions characterizing f-vectors of 4-dimensional polytopes?

In this case the vectors have 4 components  $(f_0, f_1, f_2, f_3)$ .

### Ways to Visualize Polytopes



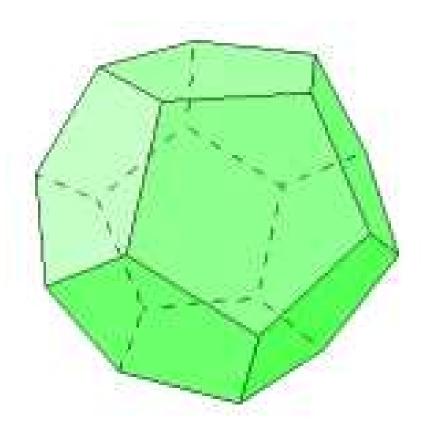


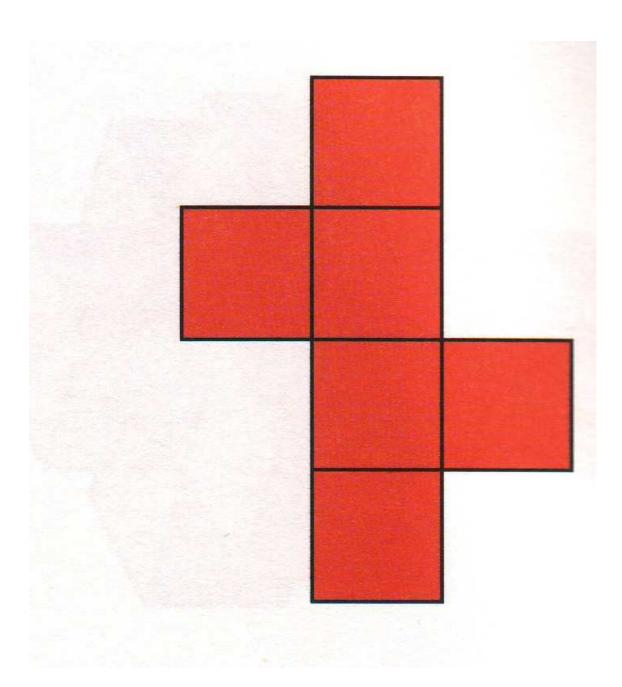


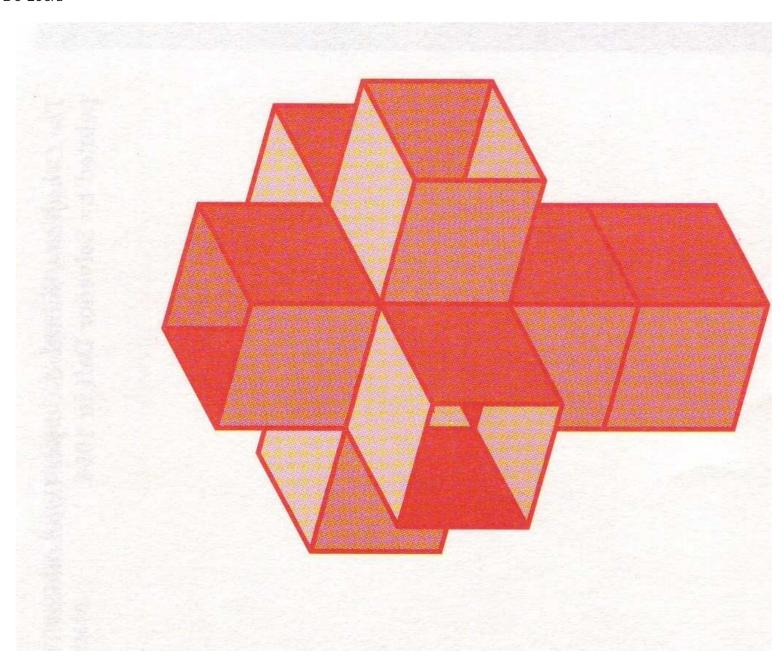
The central projection of a hypercube from fourspace to three-space appears as a cube within a cube.

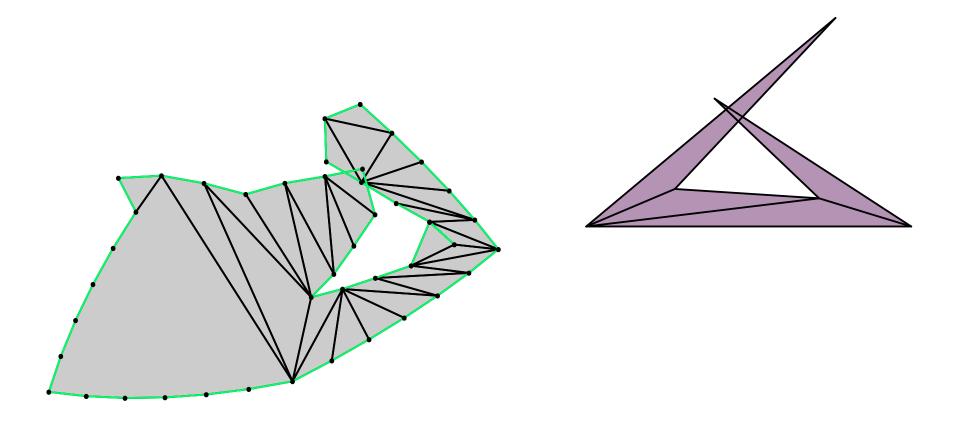
#### **Unfolding Polyhedra**

What happens if we use scissors and cut along the edges of a polyhedron? What happens to a dodecahedron?





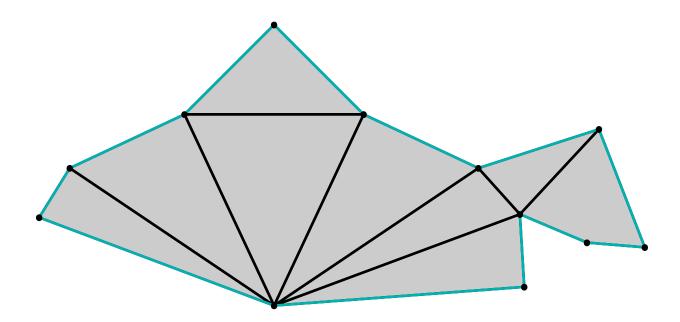


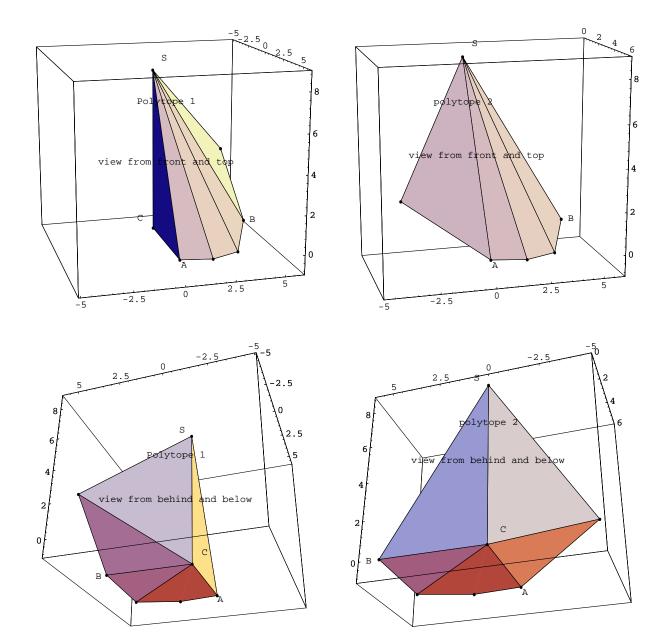


Open Problem 2: Can one always find an unfolding that has no self-overlappings?

#### A Challenge to intuition

Question: Is there always a single way to glue together an unfolding to reconstruct a polyhedron?





#### Linear Programming: Polytopes are useful!!

You may not know it but, We all need to solve the **Linear Programming Problems:** 

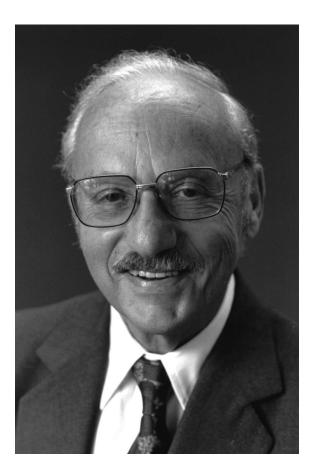
maximize 
$$C_1x_1 + C_2x_2 + \ldots + C_dx_d$$

among all  $x_1, x_2, \ldots, x_d$ , satisfying:

$$a_{1,1}x_1 + a_{1,2}x_2 + \ldots + a_{1,d}x_d \le b_1$$
 $a_{2,1}x_1 + a_{2,2}x_2 + \ldots + a_{2,d}x_d \le b_2$ 
 $\vdots$ 
 $a_{k,1}x_1 + a_{k,2}x_2 + \ldots + a_{k,d}x_d \le b_k$ 

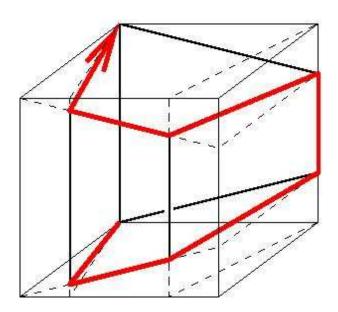
#### The Simplex Method

George Dantzig, inventor of the simplex algorithm



#### The simplex method

- Lemma: A vertex of the polytope is always an optimal solution for a linear program. We need to find a special vertex of the polytope!
- The simplex method **walks** along the graph of the polytope, each time moving to a better and better cost!

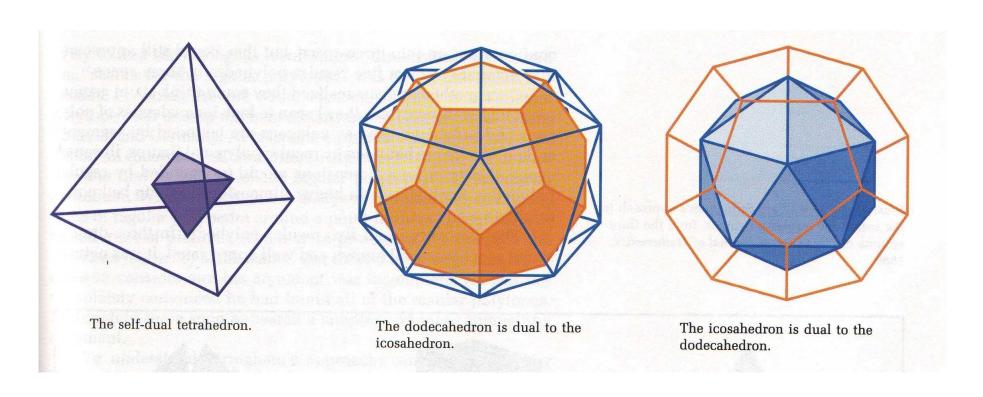


#### Hirsch Conjecture

- Performance of the simplex method depends on the diameter of the graph of the polytope: largest distance between any pair of nodes.
- Open Problem 3: (the Hirsch conjecture) The diameter of a polytope P is at most # of facets(P) dim(P).
- It has been open for 40 years now! It is known to be true in many instances, e.g. for polytopes with 0/1 vertices.
- It is best possible tight bound for general polytopes. Best known general bound is

$$\frac{2^{dim(P)-2}}{3}(\# \text{ facets of } P-dim(P)+5/2).$$

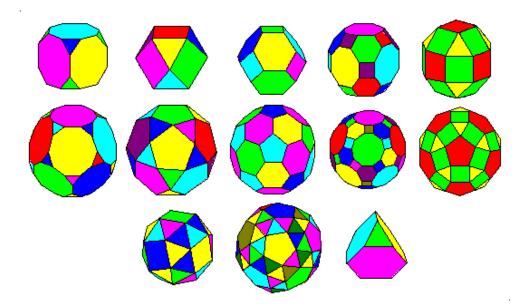
#### **Duality**



Problems about faces can also be rephrased as problems about vertices!

#### **Coloring Faces/Vertices**

Given a 3-dimensional polyhedron we want to color its faces or vertices, with the minimum number of colors possible, in such a way that two adjacent elements have different colors.

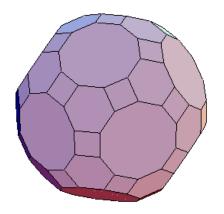


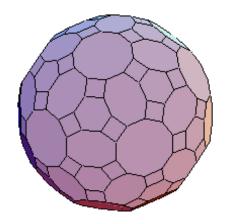
**Theorem**[The four-color theorem] Four colors always suffice!

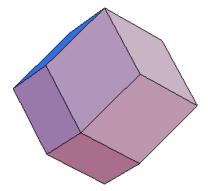
#### Zonotopes

Question: Are there special families of 3-colorable 3-polytopes?

A zonotope is the linear projection of a k-dimensional cube.

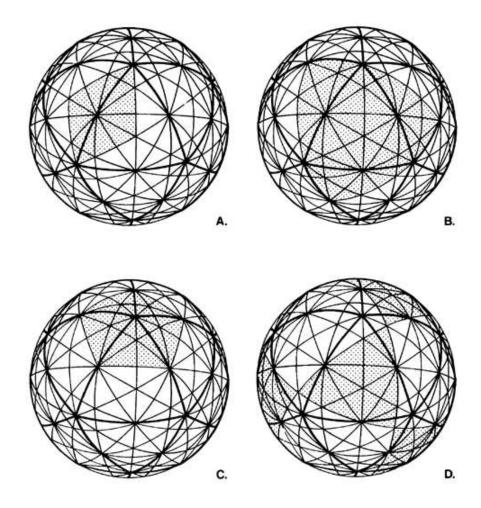




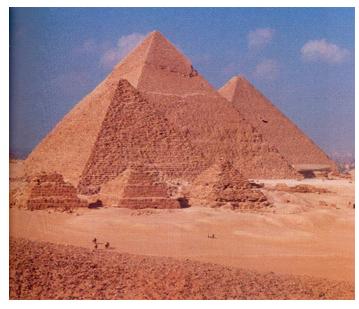


Open Problem 4 Are the vertices of the graph of 3-zonotopes always 3-colorable.

Logical Logica



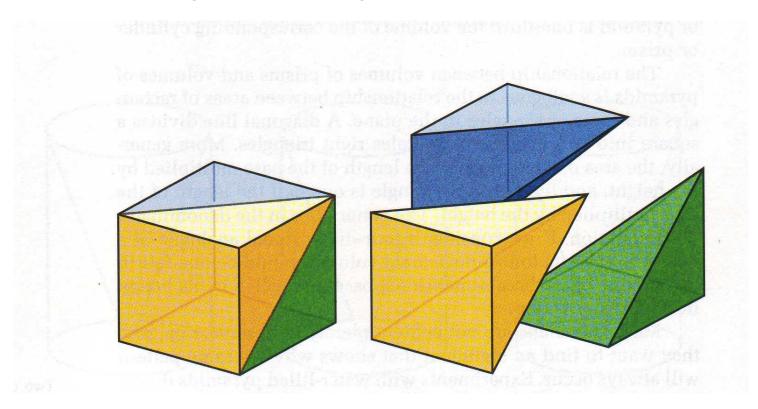
#### What is the volume of a Polytope?





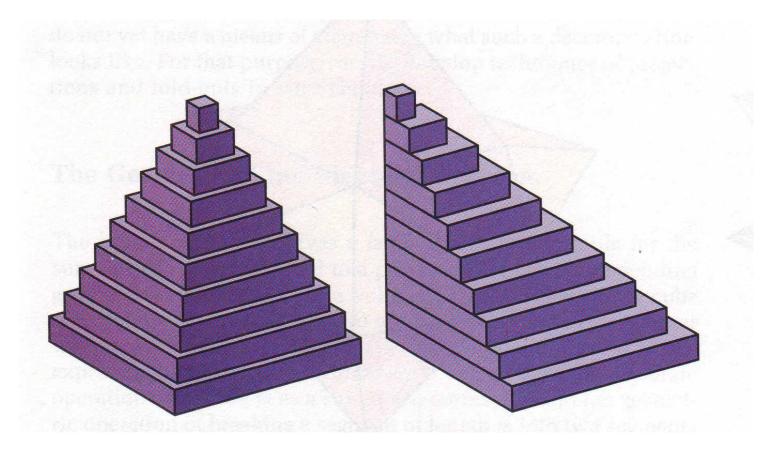
volume of egyptian pyramid 
$$=\frac{1}{3}$$
 (area of base)  $\times$  height

#### Easy and pretty in some cases...

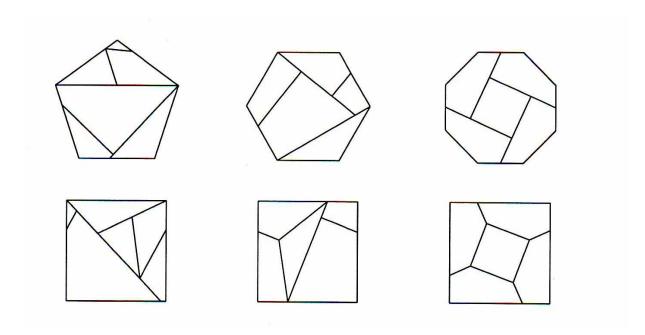


Jesús De Loera

#### But general proofs seem to rely on an infinite process!



#### But not in dimension two!



Polygons of the same area are equidecomposable, i.e., one can be partitioned into pieces that can be reassembled into the other.

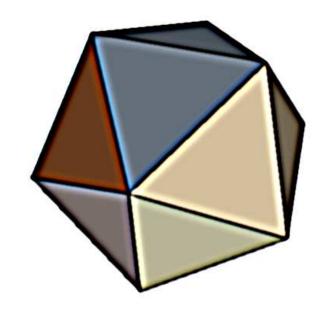
#### Hilbert's Third Problem

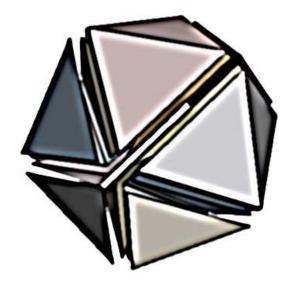
Are any two convex 3-dimensional polytopes of the same volume equidecomposable?



#### Enough to know how to do it for tetrahedra!

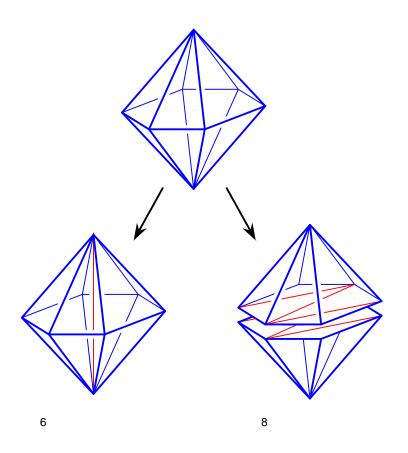
To compute the volume of a polyhedron divide it as a disjoint union of tetrahedra. Calculate volume for each tetrahedron (an easy determinant) and then add them up!





The size of a triangulation

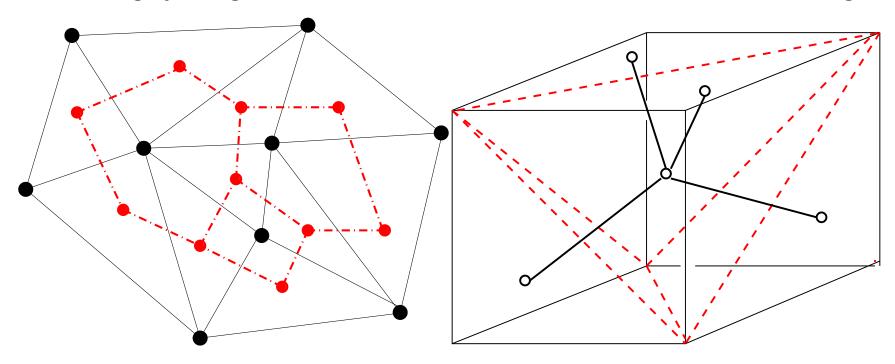
Triangulations of a convex polyhedron come in different sizes! i.e. the number of tetrahedra changes.



Open Problem 5: If for a 3-dimensional polyhedron P we know that there is triangulation of size  $k_1$  and triangulations of size  $k_2$ , with  $k_2 > k_1$  is there a triangulation of every size k, with  $k_1 < k < k_2$ ?

#### The Hamiltonicity of a triangulation

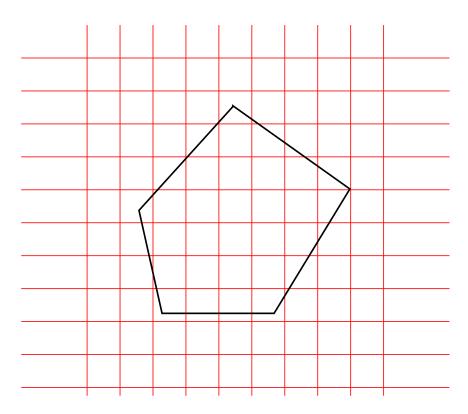
The dual graph of a triangulation: it has one vertex for each tetrahedron and an edge joining two such vertices if the two tetrahedra share a triangle:



Open Problem 6 Is it true that every 3-dimensional polyhedron has a triangulation whose dual graph is Hamiltonian?

#### **Counting lattice points**

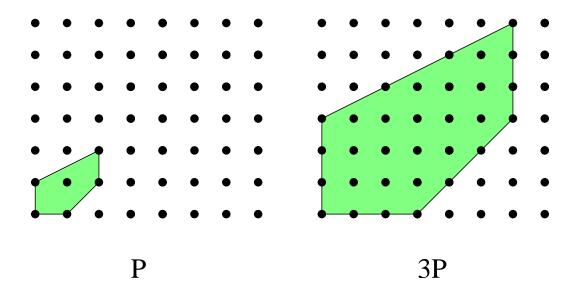
Lattice points are those points with integer coordinates:  $\mathbb{Z}^n = \{(x_1, x_2, \dots, x_n) | x_i \text{ integer} \}$  We wish to count how many lie inside a given polytope!



#### We can approximate the volume!

Let P be a convex polytope in  $\mathbb{R}^d$ . For each integer  $n \geq 1$ , let

$$nP = \{nq | q \in P\}$$



#### Counting function approximates volume

For P a d-polytope, let

$$i(P,n) = \#(nP \cap \mathbb{Z}^d) = \#\{q \in P \mid nq \in \mathbb{Z}^d\}$$

This is the number of lattice points in the dilation nP.

Volume of 
$$P = limit_{n\to\infty} \frac{i(P,n)}{n^d}$$

At each dilation we can approximate the volume by placing a small unit cube centered at each lattice point:

#### **Combinatorics via Lattice points**

Many objects can be counted as the lattice points in some polytope: E.g., Sudoku configurations, matchings on graphs, and **MAGIC** squares:

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12	0	5	7
0	12	7	5
7	5	0	12
5	7	12	0

5

CHALLENGE: HOW MANY  $4 \times 4$  magic squares with sum n are there? Same as counting the points with integer coordinates inside the n-th dilation of a "magic square" polytope!

#### Indeed, we can describe it by linear constraints!

The possible magic squares are non-negative integer solutions of a system of equations and inequalities: Ten equations, one for each row sum, column sum, and diagonal sum. For example,

$$x_{11} + x_{12} + x_{13} + x_{14} = 220$$
, first row  $x_{13} + x_{23} + x_{33} + x_{43} = 71$ , third column, and of course  $x_{ij} \ge 0$ 

Open Problem 7: Find a formula for the volume of  $n \times n$  magic squares polytope or, more strongly, find a formula for the number of lattice points of each dilation.

### And many more open problems!

## Thank you! Muchas Gracias!