# Polyhedral Algorithms Part I: Feasibility and Computation of Facets

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Fourier-Motzkin Elimination

Weyl-Minkowski theorem and Listing extreme points and Facets The Double Description Algorithm The Ellipsoid Method

# Fourier-Motzkin Elimination





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- Analogously, in linear algebra,

**Fredholm's Lemma:**  $\{x : Ax = b\}$  is non-empty if and only if  $\{y : y^T A = 0, y^T b = -1\}$  is empty.

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- We will give an (inefficient) algorithmic proof of Farkas lemma using an algorithm that decides whether a polyhedron is feasible: **Fourier-Motzkin' algorithm**.

#### Fourier-Motzkin Algorithm

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#### Fourier-Motzkin continued

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Add all possible pairs of inequalities of (TYPE I) and (TYPE II). Create new system (\*) with fewer variables:

$$(a'_j + a'_i)^T x' \leq (b_j + b_i)$$
 for  $i$  of type I and  $j$  of type II

Keep equations of type III  $(a'_k)^T x' \leq b'_k$ 

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 $max((a'_i)^T x - b'_i) \le x_1 \le min(b'_i - (a'_i)^T x').$ 

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#### Proof of Farkas Lemma

• Indeed, if we reduce until we have no variables. New system becomes

$$\begin{bmatrix} 0\\0\\\vdots\\0 \end{bmatrix} \leq \begin{bmatrix} b_1'\\b_2'\\\vdots\\b_n' \end{bmatrix}$$

Polyhedron  $\{x : Ax \le b\}$  infeasible  $\iff b'_i < 0$  for some *i*.

• Rewriting and addition steps correspond to row operations on the original matrix *A*. This is done by matrix multiplication.

 $0 = MAx \ge Mb = b'$ , with matrix M with non-negative entries

• Set  $y^T = (e_i)^T M$ , with  $e_i$  standard *i*-th unit vector then

#### More on Farkas I

Here is another form of Farkas lemma:

• Corollary:

 $\{x: Ax = b, x \ge 0\} = \emptyset \iff \{y: y^T A \ge 0, y^T b < 0\} \neq \emptyset.$ 

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By previous version of Farkas, this happens if and only if no solution exists of  $y^T = [y_1 \ y_2 \ y_3]^T$  with

$$\begin{bmatrix} y_1 \ y_2 \ y_3 \end{bmatrix}^T \begin{bmatrix} A \\ -A \\ -I \end{bmatrix} = 0, \ \begin{bmatrix} y_1 \ y_2 \ y_3 \end{bmatrix}^T \begin{bmatrix} b \\ -b \\ 0 \end{bmatrix} < 0, \ y^T \ge 0$$

• The vector  $y_1 - y_2$  has the desired property.

#### More on Farkas II

Here is another form of Farkas lemma:

#### • Corollary:

 $\{x : Ax \le b, x \ge 0\} \ne \emptyset \iff$  When  $y^T A \ge 0$ , then  $y^T b \ge 0$ 

#### More on Farkas II

Here is another form of Farkas lemma:

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  - $\{x : Ax \le b, x \ge 0\} \ne \emptyset \iff$  When  $y^T A \ge 0$ , then  $y^T b \ge 0$
- proof Necessity: We know  $x \ge 0$ , Ax = b, if in addition  $y^T A \ge 0$  then  $y^T b = y^T A x \ge 0$ .

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- There are many more consequences and variations of Farkas lemma (ALL theory of Linear Optimization based on it!!!).

# Weyl-Minkowski

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- **Theorem:** [Weyl-Minkowski] Every polytope is a polyhedron. Every bounded polyhedron is a polytope.
- This allows us to represent all polytopes in two ways inside a computer!! Either as a list of vertices, or as system of inequalities.





# Weyl-Minkowski in Steroids

- **Theorem**: (Weyl-Minkowski's Theorem): For a polyhedral subset *P* of  $\mathbb{R}^d$  the following statements are equivalent:
  - *P* is an H-polyhedron, i.e., *P* is given by a system of linear inequalities *P* = {*x* : *Ax* ≥ *b*}.
  - *P* is a **V-polyhedron**, i.e., For finitely many vectors  $v_1, \ldots, v_n$  and  $r_1, \ldots, r_s$  we can write

$$P = conv(v_1, v_2, \ldots, v_n) + cone(r_1, r_2, \ldots, r_s)$$

Here R + S denotes the Minkowski sum of two sets,  $R + S = \{r + s : r \in R, s \in S\}.$ 

- We need to design an efficient algorithm for the conversion between the H-polyhedron and V-polyhedron!
- **NOTE:** Cone can be decomposed into a pointed cone plus a linear space.

# Polyhedral Cones

A set  $C \subseteq \mathbb{R}^n$  is a **cone** if it is closed under addition and multiplication by a positive constant.

- A set  $C \subseteq \mathbb{R}^n$  is a **inequality constrained** cone if  $C = \{x \in \mathbb{R}^n : Ax \ge 0\}$  for some matrix A.
- A set  $\mathcal{C} \subseteq \mathbb{R}^n$  is a **finitely generated** cone if

 $C = \{\lambda B : \lambda \in \mathbb{R}^k_+\}$  for some matrix B.

#### Theorem (Minkowski-Weyl)

A cone  $C \subseteq \mathbb{R}^n$  is finitely constrained if and only if it is finitely generated.

• The set of *extreme rays* of the cone is the *minimal* set of generators of a cone.

FUNDAMENTAL QUESTION: how do we convert between the two repre-

#### Example 1

Consider the following cone C and its two representations:



•  $C = \{x \in \mathbb{R}^2 : 3x_1 - 2x_2 \ge 0, -x_1 + 2x_2 \ge 0\}.$ •  $C = \{\lambda_1(2, 1) + \lambda_2(2, 3) : \lambda_1, \lambda_2 \in \mathbb{R}_+\}.$ 

# Example2: Magic Squares

A **magic square** is a square grid of non-negative real numbers such that the rows, columns, and diagonals all add up to the same value.

0	2	1
2	1	0
1	0	2

Magic Squares are closed under non-negative linear combinations



**Question:** Is there a finite set of  $n \times n$  magic squares so that we can express every other possible magic square as a linear non-negative combination?

There are four such  $3 \times 3$  magic squares:

0	2	1	2	0	1	1	2	0	1	0	2
2	1	0	0	1	2	0	1	2	2	1	0
1	0	2	1	2	0	2	0	1	0	2	1

IMPORTANT: There is an algorithm for computing a minimal such set of magic squares for  $n \times n$  magic squares. These magic squares are the **extreme rays** of the cone of magic squares.

# HOMOGENIZE: Weyl-Minkowski reduces to the case of Cones!!

 We can reduce this problem to problem of transforming between the two representations of a cone. From an H-polyhedron construct a cone from the polytope as follows:



- Observe: If the original polytope was given by inequalities  $Ax \ge b$  then the cone is given by inequalities  $\overline{A}y \ge 0$ , where  $\overline{A}$  is the extended matrix [A, -b] and y = (x, t).
- Enough to solve Weyl-Minkowski's Theorem for cones:

## Proof of Weyl-Minkowski

The following are equivalent

- *P* is an H-cone, i.e., *P* is given by a system of linear inequalities *P* = {*x* : *Ax* ≥ 0}.
- *P* is a **V-cone**, i.e., For finitely many vectors  $r_1, \ldots, r_s$  we can write

$$P = cone(r_1, r_2, \ldots, r_s)$$

This is equivalent to (Matrix form!!): The following are equivalent

• *P* is an **H-cone**, i.e.,  $\exists$  matrix *A* such that  $P = \{x : Ax \ge 0\}$ .

• *P* is a **V-cone**, i.e., 
$$\exists$$
 matrix *R* such that

 $P = \{x : x = Ry, y \ge 0\}$ 

We say the pair (A, R) is a **double description pair** (DD-pair).

# Polar Cones

• **Definition:** Let K be a convex cone the polar of K is the set

$$\mathcal{K}^* = \{ x \in \mathbb{R}^n : \langle x, y \rangle \le 0 \text{ for all } y \in \mathcal{K} \}$$

pause

Lemma: If K is a cone then K\* is a cone. In fact,
 K = cone({a<sub>1</sub>, a<sub>2</sub>, ..., a<sub>m</sub>}), i.e. K is generated by vectors then K\* is given by inequalities:

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• Lemma:  $(K^*)^* = K$ .

PUNCH LINE: It is enough to prove Weyl-Minkowski ONE of the implications, the other one follows by polar cone construction!!
Minkowski-Weyl Algorithmic version

• **LEMMA** For any pair of matrices *A*, *R*, (*A*, *R*) is a DD-pair of cone *C* if and only if (*R*<sup>T</sup>, *A*<sup>T</sup>) is a double description pair of the polar cone of *C*.

#### Minkowski-Weyl Algorithmic version

LEMMA For any pair of matrices A, R, (A, R) is a DD-pair of cone C if and only if (R<sup>T</sup>, A<sup>T</sup>) is a double description pair of the polar cone of C.

**Proof:** (EXERCISE) Use Farkas lemma.

• An (algorithmic) proof of Minkowski-Weyl's theorem: Let *R* be a matrix defining a V-cone, *C*, thus

$$C = \{x : x = Ry, y \ge 0\}.$$

By Fourier-Motzkin we can eliminate all variables y from above system.

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## The Double Description Method (Motzkin-Raiffa-Thompson-Thrall 1953)

### The Double description Method I

- Suppose A is an m × d matrix, defines cone
   C = {x : Ax ≥ 0}.
- Let  $A_K$  denote the submatrix of A given by rows in index set K.
- Suppose we found already a matrix R which is DD pair with  $A_K$ . From a new row index  $i \notin K$  construct new DD pair  $(A_{K \cup \{i\}}, R')$  (but HOW?):
- Partition the column index set J of R into three parts:

• 
$$J^+ = \{j \in J : A_i r_j > 0\}$$

• 
$$J^0 = \{j \in J : A_i r_j = 0\}$$

• 
$$J^- = \{j \in J : A_i r_j < 0\}$$

We recover the new R' from the following lemma:

#### The Double description Method II

- Lemma: The pair  $(A_{K \cup \{i\}}, R')$  is a DD pair, when the matrix R' is given by the  $d \times J'$  matrix such that
  - the index set is  $J' = J^+ \cup J^0 \cup (J^+ \times J^-)$ , and
  - the new columns are  $r_{jj'} = (A_i r_j)r_{j'} (A_i r_{j'})r_j$  for each  $(j, j') \in J^+ \times J^-$ .
- **Proof:** Let  $C(A_{K\cup\{i\}}) = \{x : A_{K\cup\{i\}}x \ge 0\}$  and  $C(R') = \{x : x = R'y, y \ge 0\}$ . We wish  $C(A_{K\cup\{i\}}) = C(R')$ .

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- Clearly  $C(R') \subset C(A_{K \cup \{i\}})$  because  $r_{jj'} \in C(A_{K \cup \{i\}})$ .

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• Take  $x \in C(A_{K \cup \{i\}})$ . Then

$$x = \sum_{j \in J} \lambda_j r_j, \quad ext{with } \lambda_j \geq 0$$

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- Take  $x \in C(A_{K \cup \{i\}})$ . Then

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• If there is no  $\lambda_k > 0$  for  $k \in J^-$  then  $x \in C(R')$  already. Thus assume such  $\lambda_k$  exists.

#### The Double description Method III

• Therefore since  $A_i x \ge 0$  there must also be  $\lambda_h > 0$  with  $h \in J^+$ .

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- We are left with a new expression of x with smaller non-zero coefficients. This process can be repeated as long as λ<sub>k</sub> > 0 with k ∈ J<sup>−</sup> exists.
- So in finitely many steps we must get rid of all such λ at which point we have x ∈ C(R').

#### The Double description Method IV

- We can refine the above construction, finding a matrix R' which has no redundant columns!!
- We say r<sub>j</sub> is a extreme ray if it cannot be written as a non-negative combination of two other rays.
   Thus all we need to do is throw away columns of the matrix which are not extreme rays. How to tell???
- Lemma: Let Z(x) be the set of indices of inequalities such that  $A_i x = 0$ . A ray r is an extreme ray of the cone  $\{x : x \in \mathbb{R}^d, Ax \ge 0\} \iff$  the rank of the submatrix  $A_{Z(r)} = d 1$ .
- How to do the initial DD pair?? Select a maximal submatrix  $A_K$  with linearly independent rows of A.
- Initial matrix R is the solution to  $A_{\mathcal{K}}R = I$ . WHY? rank(A) = d then  $A_{\mathcal{K}}$  must be square then  $R = A_{\mathcal{K}}^{-1}$ . Then  $(A_{\mathcal{K}}, R)$  is DD pair since  $A_{\mathcal{K}}x \ge 0 \iff A_{\mathcal{K}}^{-1}y, y \ge 0$ .

#### The Double description Method V

- The double description method has a dual version called the **Beneath-Beyond method**.
- DD is practical for low dimensions (see CDD).
- The size of intermediate polytopes can be very very sensitive to the order in which the subspaces are introduced.
- D. Bremner (1999) showed a family of polytopes for which the double description method is exponential.

The Algorithm

## The Ellipsoid Method



The Algorithm

Given: A set S is a polyhedron (bounded and convex) with vol(S) > 0, an ellipsoid  $E_{M,z}$  such that  $S \subseteq E_{M,z}$ . Want:  $s \in S$ .

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- 2 If  $z^k \in S$ : STOP; otherwise
- § Find a nonzero vector a such that a<sup>T</sup>x ≤ a<sup>T</sup>z<sup>k</sup>, ∀x ∈ S; (separating hyperplane)

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- § Find a nonzero vector a such that a<sup>T</sup>x ≤ a<sup>T</sup>z<sup>k</sup>, ∀x ∈ S; (separating hyperplane)
- Gonstruct the smaller volume ellipsoid that contains

$$E_{M,z} \cap \{x \in \mathbb{R}^n \mid a^T(x-z^k) \leq 0\}.$$

Let this ellipsoid have matrix  $M^{k+1}$  and center  $z^{k+1}$ .

- **5** k = k + 1;
- Go back to Step 2.

The Algorithm

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- Technical point: How to compute successive ellipsoids. Each ellipsoid is given by a positive definite matrix  $A_k$  and a center  $x_k$  namely

$$E_k = \{x : (x - x_k)^T A_k^{-1} (x - x_k) \le 1\}$$

From this and the separating hyperplane we can write a (complicated) formula for the new ellipsoid  $E_{k+1}$ .

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- Theorem (Gröstchel, Lovász, Schrijver) If given a polyhedron
   P and a point x ∉ P you can SEPARATE them in polynomial
   time, then you can OPTIMIZE any linear functional over P in

The Algorithm

# Thank you