Volumes and Integrals over Polytopes

Jesús A. De Loera, UC Davis

June 29, 2011

But, How to compute the volumes anyway? How to Integrate a Polynomial over a Convex Polytope New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations

Why compute the volume and its cousins? Computational Complexity of Volume

Meet Volume

The (Euclidean) volume V(R) of a region of space R is real non-negative number defined via the Riemann integral over the regions.



Meet Volume's Cousins

Why compute the volume and its cousins? Computational Complexity of Volume

In the case when P is an n-dimensional lattice polytope (i.e., all vertices have integer coordinates) we can naturally define a normalized volume of P, NV(P) to be n!V(P).

Meet Volume's Cousins

In the case when P is an n-dimensional lattice polytope (i.e., all vertices have integer coordinates) we can naturally define a normalized volume of P, NV(P) to be n!V(P).

• EXAMPLE:
$$P = \{(x, y) : 0 \le x \le 1, 0 \le y \le 1\}$$

$$NV(P) = 2! \cdot 1 = 2.$$

Meet Volume's Cousins

.

- In the case when P is an n-dimensional lattice polytope (i.e., all vertices have integer coordinates) we can naturally define a normalized volume of P, NV(P) to be n!V(P).
- EXAMPLE: $P = \{(x, y) : 0 \le x \le 1, \ 0 \le y \le 1\}$

$$NV(P) = 2! \cdot 1 = 2.$$

• Given polytopes $P_1, \ldots, P_k \subset \mathbb{R}^n$ and real numbers $t_1, \ldots, t_k \ge 0$ the Minkowski sum is the polytope

$$t_1P_1+\cdots+t_kP_k:=\{t_1v_1+\cdots+t_kv_k:v_i\in P_i\}$$

But, How to compute the volumes anyway? How to Integrate a Polynomial over a Convex Polytope New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations



But, How to compute the volumes anyway? How to Integrate a Polynomial over a Convex Polytope New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations

Why compute the volume and its cousins? Computational Complexity of Volume



• **Theorem**(H. Minkowski) There exist $MV(P_1^{a_1}, \ldots, P_k^{a_k}) > 0$ (the mixed volumes) such that $V(t_1P_1 + \cdots + t_kP_k) =$ $\sum_{a_1 + \cdots + a_k = n} {n \choose a_1, \ldots, a_k} MV(P_1^{a_1}, \ldots, P_k^{a_k}) t_1^{a_1} t_2^{a_2} \cdots t_k^{a_k}.$

But, How to compute the volumes anyway? How to Integrate a Polynomial over a Convex Polytope New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations

Why compute the volume and its cousins? Computational Complexity of Volume

A few reasons to compute them

Why compute the volume and its cousins? Computational Complexity of Volume

A few reasons to compute them

• (for algebraic geometers) If *P* is an integral polytope, then the normalized volume of *P* is the degree of the toric variety associated to *P*.

Why compute the volume and its cousins? Computational Complexity of Volume

A few reasons to compute them

- (for algebraic geometers) If *P* is an integral polytope, then the normalized volume of *P* is the degree of the toric variety associated to *P*.
- (for computational algebraic geometers) Let f_1, \ldots, f_n be polynomials in $\mathbb{C}[x_1, \ldots, x_n]$. Let $New(f_j)$ denote the Newton polytope of f_j , If f_1, \ldots, f_n are generic, then the number of solutions of the polynomial system of equations $f_1 = 0, \ldots, f_n = 0$ with no $x_i = 0$ is equal to the normalized mixed volume $n!MV(New(f_1), \ldots, New(f_n))$.

Why compute the volume and its cousins? Computational Complexity of Volume

A few reasons to compute them

- (for algebraic geometers) If *P* is an integral polytope, then the normalized volume of *P* is the degree of the toric variety associated to *P*.
- (for computational algebraic geometers) Let f_1, \ldots, f_n be polynomials in $\mathbb{C}[x_1, \ldots, x_n]$. Let $New(f_j)$ denote the Newton polytope of f_j , If f_1, \ldots, f_n are generic, then the number of solutions of the polynomial system of equations $f_1 = 0, \ldots, f_n = 0$ with no $x_i = 0$ is equal to the normalized mixed volume $n!MV(New(f_1), \ldots, New(f_n))$.
- (for Combinatorialists) Volumes count things! $CR_m = \{(a_{ij}) : \sum_i a_{ij} = 1, \sum_j a_{ij} = 1, \text{ with } a_{ij} \ge 0 \text{ but } a_{ij} = 0 \text{ when } j > i + 1 \}$, then $NV(CR_m) = \text{product of first } (m - 2) \text{ Catalan numbers. (D.}$ Zeilberger).

Many Other applications

Why compute the volume and its cousins? Computational Complexity of Volume

• It is hard to compute the volume of a vertex presented polytopes (Dyer and Frieze 1988, Khachiyan 1989).

- It is hard to compute the volume of a vertex presented polytopes (Dyer and Frieze 1988, Khachiyan 1989).
- Number of digits necessary to write the volume of a rational polytope *P* cannot always be bounded by a polynomial on the input size. (*J. Lawrence 1991*).

- It is hard to compute the volume of a vertex presented polytopes (Dyer and Frieze 1988, Khachiyan 1989).
- Number of digits necessary to write the volume of a rational polytope *P* cannot always be bounded by a polynomial on the input size. (*J. Lawrence 1991*).
- **Theorem** (Brightwell and Winkler 1992) It is #*P*-hard to compute the volume of a *d*-dimensional polytope *P* represented by its facets.

- It is hard to compute the volume of a vertex presented polytopes (Dyer and Frieze 1988, Khachiyan 1989).
- Number of digits necessary to write the volume of a rational polytope *P* cannot always be bounded by a polynomial on the input size. (*J. Lawrence 1991*).
- **Theorem** (Brightwell and Winkler 1992) It is #*P*-hard to compute the volume of a *d*-dimensional polytope *P* represented by its facets.
- We even know that it is hard to compute the volume of *zonotopes* (Dyer, Gritzmann 1998). Thus computing mixed volumes, even for Minkowski sums of line segments, is already hard!

- It is hard to compute the volume of a vertex presented polytopes (Dyer and Frieze 1988, Khachiyan 1989).
- Number of digits necessary to write the volume of a rational polytope *P* cannot always be bounded by a polynomial on the input size. (*J. Lawrence 1991*).
- **Theorem** (Brightwell and Winkler 1992) It is #*P*-hard to compute the volume of a *d*-dimensional polytope *P* represented by its facets.
- We even know that it is hard to compute the volume of *zonotopes* (Dyer, Gritzmann 1998). Thus computing mixed volumes, even for Minkowski sums of line segments, is already hard!
- For convex bodies, deterministic approximation is already hard, but randomized approximation can be done efficiently (work by Barany, Dyer, Elekes, Furedi, Frieze, Kannan, Lovász, Simonovits, others)



Via Triangulations Via Rational Functions for Lattice Points

• SIMPLICES are *d*-dimensional polytopes with d + 1 vertices. E.g., triangles, tetrahedra, etc.



Via Triangulations Via Rational Functions for Lattice Points

- SIMPLICES are *d*-dimensional polytopes with d + 1 vertices. E.g., triangles, tetrahedra, etc.
- The volume of a (Euclidean) simplex is given by a fast determinant calculation.





- SIMPLICES are *d*-dimensional polytopes with *d* + 1 vertices. E.g., triangles, tetrahedra, etc.
- The volume of a (Euclidean) simplex is given by a fast determinant calculation. To compute the volume of a polytope: divide it as a disjoint union of simplices, calculate volume for each simplex and then add them up!

Via Triangulations Via Rational Functions for Lattice Points

Triangulations: Enough to know how to do it for simplices!



Theorem: For all polytopes in fixed dimension *d* their whole volume can be computed in polynomial time.

Volumes of Polytopes: FAMILIAR AND USEFUL But, How to compute the volumes anyway? New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations

Via Triangulations

The size of a triangulation changes!

Triangulations of a convex polyhedron come in different sizes! i.e. the number of simplices changes.



Volumes of Polytopes: FAMILIAR AND USEFUL But, How to compute the volumes anyway? New Techniques for Integration over a Simplex Another Idea to integrate fast: Cone Valuations

Via Triangulations

The size of a triangulation changes!

Triangulations of a convex polyhedron come in different sizes! i.e. the number of simplices changes.



Via Triangulations Via Rational Functions for Lattice Points

Counting lattice points to approximate volume

- Let P be a convex polytope in \mathbb{R}^d . For each integer $n \ge 1$, let

$$nP = \{nq | q \in P\}$$



Via Triangulations Via Rational Functions for Lattice Points

• For *P* a *d*-polytope, let

$$i(P, n) = \#(nP \cap \mathbb{Z}^d) = \#\{q \in P \mid nq \in \mathbb{Z}^d\}$$

• This is the number of lattice points in the dilation *nP*.

Volume of
$$P = limit_{n \to \infty} \frac{i(P, n)}{n^d}$$

At each dilation we can approximate the volume by placing a small unit cube centered at each lattice point:

From volume to Integration Still people need to compute integrals exactly!!!

Integration of polynomials:

Given P be a d-dimensional rational polytope inside \mathbb{R}^n and let $f \in \mathbb{Q}[x_1, \ldots, x_n]$ be a polynomial with rational coefficients.



From volume to Integration Still people need to compute integrals exactly!!!

Integration of polynomials:

Given P be a d-dimensional rational polytope inside \mathbb{R}^n and let $f \in \mathbb{Q}[x_1, \ldots, x_n]$ be a polynomial with rational coefficients.



Compute the EXACT value of the integral $\int_{P} f \, dm$?

Example

From volume to Integration Still people need to compute integrals exactly!!!

If we integrate the monomial $x^{17}y^{111}z^{13}$ over the three-dimensional standard simplex Δ . Then $\int_{\Delta} x^{17}y^{111}z^{13}dxdydz$ equals exactly

1

317666399137306017655882907073489948282706281567360000

Why exact integration?

From volume to Integration Still people need to compute integrals exactly!!!

From volume to Integration Still people need to compute integrals exactly!!!

Why exact integration?

 Integrals over polytopes arise in probability, statistics, algebraic geometry, combinatorics, symplectic geometry. Already computing volumes is a very important subroutine.

From volume to Integration Still people need to compute integrals exactly!!!

- Integrals over polytopes arise in probability, statistics, algebraic geometry, combinatorics, symplectic geometry. Already computing volumes is a very important subroutine.
- Despite the success of APPROXIMATE integration, still EXACT integration is necessary.

From volume to Integration Still people need to compute integrals exactly!!!

- Integrals over polytopes arise in probability, statistics, algebraic geometry, combinatorics, symplectic geometry. Already computing volumes is a very important subroutine.
- Despite the success of APPROXIMATE integration, still EXACT integration is necessary.
- **Example:** Computation of marginal likelihood integrals in model selection.

From volume to Integration Still people need to compute integrals exactly!!!

- Integrals over polytopes arise in probability, statistics, algebraic geometry, combinatorics, symplectic geometry. Already computing volumes is a very important subroutine.
- Despite the success of APPROXIMATE integration, still EXACT integration is necessary.
- **Example:** Computation of marginal likelihood integrals in model selection.
- **Example:** Statisticians used various approximations in concrete 6 variable problems. They say "Problems are too hard for exact methods". approximation leads to WRONG model answer.

From volume to Integration Still people need to compute integrals exactly!!!

- Integrals over polytopes arise in probability, statistics, algebraic geometry, combinatorics, symplectic geometry. Already computing volumes is a very important subroutine.
- Despite the success of APPROXIMATE integration, still EXACT integration is necessary.
- **Example:** Computation of marginal likelihood integrals in model selection.
- **Example:** Statisticians used various approximations in concrete 6 variable problems. They say "Problems are too hard for exact methods". approximation leads to WRONG model answer.
- My point: Exact integration useful for calibration!!!

From volume to Integration Still people need to compute integrals exactly!!!

TECHNICAL DETAILS...

• The input: A polytope *P*, a polynomial *f*

From volume to Integration Still people need to compute integrals exactly!!!

TECHNICAL DETAILS...

- The input: A polytope *P*, a polynomial *f*
- For simplicity assume the polytope P is full dimension n, in ⁿ ∂m is the standard Lebesgue measure, which gives volume 1 to the fundamental domain of the lattice Zⁿ.

From volume to Integration Still people need to compute integrals exactly!!!

TECHNICAL DETAILS...

- The input: A polytope *P*, a polynomial *f*
- For simplicity assume the polytope P is full dimension n, in ⁿ ∂m is the standard Lebesgue measure, which gives volume 1 to the fundamental domain of the lattice Zⁿ.
- For this $\Im m$, every integral of a polynomial function with rational coefficients will be a *rational number*.

From volume to Integration Still people need to compute integrals exactly!!!

Polynomials to Powers of Linear forms

- it is well-known that any polynomial of degree *M* can be decomposed as sums of *M*-th powers of linear forms.
- Decompose f as a sum $f := \sum_{\ell} c_{\ell} \langle \ell, x \rangle^{M}$ with at most 2^{M} terms in the sum, for this one uses the well-known identity

$$x_{1}^{M_{1}}x_{2}^{M_{2}}\cdots x_{n}^{M_{n}}$$

$$=\frac{1}{|\mathbf{M}|!}\sum_{0\leq p_{i}\leq M_{i}}(-1)^{|\mathbf{M}|-(p_{1}+\cdots+p_{n})}\binom{M_{1}}{p_{1}}\cdots\binom{M_{n}}{p_{n}}(p_{1}x_{1}+\cdots+p_{n}x_{n})$$

where $|\mathbf{M}| = M_1 + \cdots + M_n \leq M$.

Good News Bad News

Best News: Fast Integration for powers of linear forms

Theorem: There exists a polynomial-time algorithm for the following problem.

Input:

• numbers $d, M \in \mathbb{N}$.

Good News Bad News

Best News: Fast Integration for powers of linear forms

Theorem: There exists a polynomial-time algorithm for the following problem.

Input:

- numbers $d, M \in \mathbb{N}$.
- affinely independent rational vectors $\mathbf{s}_1, \ldots, \mathbf{s}_{d+1} \in \mathbb{Q}^d$ in binary encoding,

Good News Bad News

Best News: Fast Integration for powers of linear forms

Theorem: There exists a polynomial-time algorithm for the following problem.

Input:

- numbers $d, M \in \mathbb{N}$.
- affinely independent rational vectors $\mathbf{s}_1, \ldots, \mathbf{s}_{d+1} \in \mathbb{Q}^d$ in binary encoding,
- a power of a linear form $\langle \ell, x \rangle^M$

Good News Bad News

Best News: Fast Integration for powers of linear forms

Theorem: There exists a polynomial-time algorithm for the following problem.

Input:

- numbers $d, M \in \mathbb{N}$.
- affinely independent rational vectors $\mathbf{s}_1, \ldots, \mathbf{s}_{d+1} \in \mathbb{Q}^d$ in binary encoding,
- a power of a linear form $\langle \ell, x \rangle^M$

Output:, in binary $\int_{\Delta} \langle \ell, \mathbf{x} \rangle^M \mathfrak{d} m$.

Good News Bad News

Best News: Fast Integration for powers of linear forms

Theorem: There exists a polynomial-time algorithm for the following problem.

Input:

- numbers $d, M \in \mathbb{N}$.
- affinely independent rational vectors $\mathbf{s}_1, \ldots, \mathbf{s}_{d+1} \in \mathbb{Q}^d$ in binary encoding,
- a power of a linear form $\langle \ell, x \rangle^M$

Output:, in binary $\int_{\Delta} \langle \ell, \mathbf{x} \rangle^M \mathfrak{d} m$.

Good News Bad News

From fixed number of linear forms to fixed degree.

- We can also efficiently compute integrals of polynomials of fixed degree *M*.
- Write a polynomial as a sum of powers of linear forms. Explicit formula with at most 2^M terms. $x_1^{m_1}x_2^{m_2}\cdots x_d^{m_d} = \frac{1}{|m|!}\sum_{0\leq p_i\leq m_i}(-1)^{|m|-|p|} {m_1 \choose p_1}\cdots {m_d \choose p_d} (p_1x_1+\cdots+p_dx_d)^{|m|}.$ • Example:

$$7x^{2} + y^{2} + 5z^{2} + 2xy + 9yz =$$

$$\frac{1}{8}(12(2x)^{2} - 9(2y)^{2} + (2z)^{2}^{2} + 8(x+y)^{2} + 36(y+z)^{2})$$

Good News Bad News

Integration of arbitrary powers of quadratic forms is NP-hard

 The clique problem (does G contain a clique of size ≥ n) is NP-complete. (Karp 1972).

Good News Bad News

Integration of arbitrary powers of quadratic forms is NP-hard

- The clique problem (does G contain a clique of size ≥ n) is NP-complete. (Karp 1972).
- **Theorem** [Motzkin-Straus 1965] *G* a graph with clique number $\omega(G)$. $Q_G(x) := \frac{1}{2} \sum_{(i,j) \in E(G)} x_i x_j$. Function on standard simplex in $\mathbb{R}^{|V(G)|}$.

Then $||Q_G||_{\infty} = \frac{1}{2}(1 - \frac{1}{\omega(G)}).$

Good News Bad News

Integration of arbitrary powers of quadratic forms is NP-hard

- The clique problem (does G contain a clique of size ≥ n) is NP-complete. (Karp 1972).
- **Theorem** [Motzkin-Straus 1965] *G* a graph with clique number $\omega(G)$. $Q_G(x) := \frac{1}{2} \sum_{(i,j) \in E(G)} x_i x_j$. Function on standard simplex in $\mathbb{R}^{|V(G)|}$

Then $\|Q_G\|_{\infty} = \frac{1}{2}(1 - \frac{1}{\omega(G)}).$

• Lemma Let G a graph with d vertices. For $p \ge 4(e-1)d^3 \ln(32d^2)$, the clique number $\omega(G)$ is equal to $\lceil \frac{1}{1-2||Q_G||_p} \rceil$. (L^p-norm, Holder inequality).

Valuations

A function S on polyhedra is a **valuation**. If it is a linear map from the vector space of characteristic functions $\chi(\mathfrak{p}_i)$ of any polyhedra into a field.

Thus if polyhedra \mathfrak{p}_i satisfy a linear relation $\sum_i r_i \chi(\mathfrak{p}_i) = 0$, then

$$\sum_i r_i S(\mathfrak{p}_i) = 0,$$

Example:

$$\chi(\mathfrak{p}_1\cup p_2)+\chi(\mathfrak{p}_1\cap p_2)-\chi(\mathfrak{p}_1)-\chi(\mathfrak{p}_2)=0,$$

Two important valuations for polyhedra

 \mathfrak{p} (convex) polyhedron, rational (lattice Λ).

$$S(\mathfrak{p})(\xi):=\sum_{x\in\mathfrak{p}\cap\mathsf{\Lambda}}e^{\langle\xi,x
angle}$$

generating function for lattice points of p.

$$I(\mathfrak{p})(\xi) := \int_{\mathfrak{p}} e^{\langle \xi, x \rangle} \, dm.$$

when integral and series converge. If p contains a line, then S(p) := 0 and I(p) := 0.

Two important valuations for polyhedra

 \mathfrak{p} (convex) polyhedron, rational (lattice Λ).

$$S(\mathfrak{p})(\xi) := \sum_{x \in \mathfrak{p} \cap \mathsf{\Lambda}} e^{\langle \xi, x
angle}$$

generating function for lattice points of p.

$$I(\mathfrak{p})(\xi) := \int_{\mathfrak{p}} e^{\langle \xi, x \rangle} \, dm.$$

when integral and series converge. If \mathfrak{p} contains a line, then $S(\mathfrak{p}) := 0$ and $I(\mathfrak{p}) := 0$. **IMPORTANT FACT:** When \mathfrak{p} is a simplicial cone easy to write.

Sums $S(\mathfrak{p})$ in dim 1

For the real line we have

$$\sum_{n>s} e^{n\xi} + \sum_{n
$$\sum_{n=-\infty}^{\infty} e^{n\xi} = 0$$$$

For the line segment [a, b] we have.

$$\chi([a,b]) = \chi([-\infty,b]) + \chi([a,+\infty]) - \chi(\mathbb{R})$$
$$\sum_{n=a}^{\infty} e^{n\xi} + \sum_{n=-\infty}^{b} e^{n\xi} = \frac{e^{a\xi}}{1-e^{\xi}} + \frac{e^{b\xi}}{1-e^{-\xi}} = \frac{e^{a\xi} - e^{(b+1)\xi}}{1-e^{\xi}}$$

Valuations for simplicial cones

Theorem: $s + \mathfrak{c}$ affine cone with vertex s and integral generators $v_1, \ldots, v_d \in \text{lattice } \Lambda$. $\mathfrak{c} = \mathbb{R}_+ v_1 + \ldots \mathbb{R}_+ v_d$.

$$egin{aligned} &I(s+\mathfrak{c})(\xi)=|\det(v_j)|\prod_jrac{-e^{\langle\xi,s
angle}}{\langle\xi,v_j
angle}\ &S(s+\mathfrak{c})(\xi)=\left(\sum_{x\in(s+\mathfrak{b})\cap\Lambda}e^{\langle\xi,x
angle}
ight)\prod_jrac{1}{1-e^{\langle\xi,v_j
angle}} \end{aligned}$$

where $\mathfrak{b} = \sum_{j} [0, 1[v_j, \text{ semi-closed cell}]$.

Polyhedron \equiv sum of its supporting cones at vertices

Theorem(*Brion-Lawrence-Varchenko*)

 \mathfrak{p} convex polyhedron, $s + \mathfrak{c}_s$ supporting cone at vertex s.

$$S(\mathfrak{p}) = \sum_{s \in \text{ vertices}} S(s + \mathfrak{c}_s), \quad I(\mathfrak{p}) = \sum_s I(s + \mathfrak{c}_s)$$

Example:

Let Δ be a simplex. Let ℓ be a linear form which is regular w.r.t. Δ , i.e., $\langle \ell, \mathbf{s}_i \rangle \neq \langle \ell, \mathbf{s}_j \rangle$ for any pair $i \neq j$. Then

$$\int_{\Delta} e^{\langle \ell, x \rangle} \mathfrak{d}m = d! \operatorname{vol}(\Delta, \mathfrak{d}m) \sum_{i=1}^{d+1} \frac{e^{\langle \ell, \mathbf{s}_i \rangle}}{\prod_{j \neq i} \langle \ell, \mathbf{s}_i - \mathbf{s}_j \rangle}.$$
(2)

Polyhedron \equiv sum of its supporting cones at vertices

Theorem(*Brion-Lawrence-Varchenko*)

 \mathfrak{p} convex polyhedron, $s + \mathfrak{c}_s$ supporting cone at vertex s.

$$S(\mathfrak{p}) = \sum_{s \in \text{ vertices}} S(s + \mathfrak{c}_s), \quad I(\mathfrak{p}) = \sum_s I(s + \mathfrak{c}_s)$$

Example:

Let Δ be a simplex. Let ℓ be a linear form which is regular w.r.t. Δ , i.e., $\langle \ell, \mathbf{s}_i \rangle \neq \langle \ell, \mathbf{s}_j \rangle$ for any pair $i \neq j$. Then

$$\int_{\Delta} e^{\langle \ell, x \rangle} \mathfrak{d}m = d! \operatorname{vol}(\Delta, \mathfrak{d}m) \sum_{i=1}^{d+1} \frac{e^{\langle \ell, \mathbf{s}_i \rangle}}{\prod_{j \neq i} \langle \ell, \mathbf{s}_i - \mathbf{s}_j \rangle}.$$
(2)

$$\int_{\Delta} <\ell, x >^{M} \mathfrak{d}m = d! \operatorname{vol}(\Delta, \mathfrak{d}m) \frac{M!}{(M+d)!} \Big(\sum_{i=1}^{d+1} \frac{\langle \ell, \mathbf{s}_i \rangle^{M+d}}{\prod_{j \neq i} \langle \ell, \mathbf{s}_i - \mathbf{s}_j \rangle} \Big).$$
(3)

From Exponentials to Powers of Linear Forms

• To compute $L^{M}(P)(\ell) = \int_{P} \langle \ell, x \rangle^{M} \mathfrak{d}m$ for linear form ℓ such that the integral exists over a polytope P we use valuation property and do it for cones:

$$\int_{s+C} e^{\langle t\ell, x \rangle} \mathfrak{d}m = \operatorname{vol}(\Pi_C) e^{\langle t\ell, s \rangle} \prod_{i=1}^d \frac{1}{\langle -t\ell, u_i \rangle}.$$
(4)

The value of this integral is an analytic function of t.

- We wish to recover the value of the integral of $\langle \ell, x \rangle^M$ over the cone. This is the coefficient of t^M in the Taylor expansion in the left side.
- We equate it to the **Laurent series expansion** around t = 0 of the right-hand-side expression, which is a meromorphic function of t.

$$\operatorname{vol}(\Pi_{\mathcal{C}})e^{\langle t\ell,s\rangle}\prod_{i=1}^{d}\frac{1}{\langle -t\ell u_{i}\rangle}=\sum_{n=0}^{\infty}t^{n-d}\frac{\langle \ell,s\rangle^{n}}{n!}\cdot\operatorname{vol}(\Pi_{\mathcal{C}})\prod_{i=1}^{d}\frac{1}{\langle -\ell,u_{i}\rangle},$$

thus we can conclude the following.

Corollary

For a regular linear form ℓ , a simplicial cone C generated by rays $u_1, u_2, \ldots u_d$ with vertex s

$$L^{M}(s+C)(\ell) = \frac{M!}{(M+d)!} \operatorname{vol}(\Pi_{C}) \frac{(\langle \ell, s \rangle)^{M+d}}{\prod_{i=1}^{d} \langle -\ell, u_{i} \rangle}.$$
 (5)

Corollary

If
$$\langle -\ell, u_i \rangle = 0$$
 for some $u_i,$ then

$$L^{M}(s+C)(\ell) = \frac{M!}{(M+d)!} \operatorname{vol}(\Pi_{C}) \operatorname{Res}_{\epsilon=0} \frac{(\langle \ell+\hat{\epsilon}, s \rangle)^{M+d}}{\epsilon \prod_{i=1}^{d} \langle -\hat{\ell} - \hat{\epsilon}, u_i \rangle},$$
(6)

where $\hat{\epsilon}$ is a vector in terms of ϵ such that $\langle -\ell - \hat{\epsilon}, u_i \rangle \neq 0$ for all u_i ,

Corollary

For any triangulation \mathcal{D}_s of the feasible cone C_s at each of the vertices s of the polytope P we have

$$L^{M}(P)(\ell) = \sum_{s \in V(P)} \sum_{C \in \mathcal{D}_{s}} L(s + C_{s})(\ell).$$
(7)

EXAMPLE: integrate x over the unit square

The polytope has four vertices that we need to consider, and each tangent cone is already simple.

Vertex $s_1 = (0,0)$: Because $\langle \ell, s_1 \rangle^{1+2} = 0$ the integral on this cone is zero.

Vertex $s_2 = (0, 1)$: For the same reason as s_1 , the integral on this cone is zero.

Vertex $s_3 = (1,0)$: The rays are $u_1 = (0,1)$, $u_2 = (-1,0)$. Because $\langle \ell, u_1 \rangle = 0$, we need a perturbation vector $\hat{\epsilon}$ so that when $\ell := \ell + \hat{\epsilon}$, we do not divide by zero on any cone (we have to check this cone and the next one). Pick $\hat{\epsilon} = (\epsilon, \epsilon)$. Then the integral on this cone is

$$\frac{M!}{(M+d)!}\operatorname{vol}(\Pi_{\mathcal{C}})\operatorname{Res}_{\epsilon=0}\frac{(1+\epsilon)^{1+2}}{\epsilon(\epsilon)(-1-\epsilon)}=\frac{1!}{(1+2)!}\times 1\times -2=-2/6.$$

Vertex $s_4 = (1,1)$: The rays are $u_1 = (-1,0), u_2 = (0,-1)$. Again, we perturbate ℓ by the same $\hat{\epsilon}$. The integral on this cone is

$$\frac{M!}{(M+d)!} \operatorname{vol}(\Pi_C) \operatorname{Res}_{\epsilon=0} \frac{(1+2\epsilon)^{1+2}}{\epsilon(-\epsilon)(-1-\epsilon)} = \frac{1!}{(1+2)!} \times 1 \times 5 = 5/6.$$

The integral $\int_P x \partial x \partial y = 0 + 0 - 2/6 + 5/6 = 1/2$ as it should be.

Summary

• Integration of arbitrary powers of linear forms can be done efficiently over simplices OR simple cones.

- Integration of arbitrary powers of linear forms can be done efficiently over simplices OR simple cones.
- **Theorem:** Integration of power of linear forms over simplices, simple polytopes with polynomially many vertices, simplicial polytopes with polynomially many facets can be done in polynomial time!!!

- Integration of arbitrary powers of linear forms can be done efficiently over simplices OR simple cones.
- **Theorem:** Integration of power of linear forms over simplices, simple polytopes with polynomially many vertices, simplicial polytopes with polynomially many facets can be done in polynomial time!!!
- Integration of polynomials of fixed degree is OK too.

- Integration of arbitrary powers of linear forms can be done efficiently over simplices OR simple cones.
- **Theorem:** Integration of power of linear forms over simplices, simple polytopes with polynomially many vertices, simplicial polytopes with polynomially many facets can be done in polynomial time!!!
- Integration of polynomials of fixed degree is OK too.
- Integration of arbitrary powers of quadratic forms is NP-hard.

- Integration of arbitrary powers of linear forms can be done efficiently over simplices OR simple cones.
- **Theorem:** Integration of power of linear forms over simplices, simple polytopes with polynomially many vertices, simplicial polytopes with polynomially many facets can be done in polynomial time!!!
- Integration of polynomials of fixed degree is OK too.
- Integration of arbitrary powers of quadratic forms is NP-hard.
- Algorithms run nicely in practice! TONIGHT's demo: Latte Integrale

Thank you