#### Feasibility and Representability of Polytopes

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## Is there any solution of $Ax \ge b$ ?

- we say that the system of inequalities  $Ax \ge b$  is **feasible** if there is at least one x that satisfies all the inequalities. We wish to know when and certify the feasibility/infeasibility of polyhedra.
- Analogously, in linear algebra,

**Fredholm's Lemma:**  $\{x : Ax = b\}$  is non-empty if and only if  $\{y : y^T A = 0, y^T b = -1\}$  is empty.

Such a vector y is a **mathematical proof** that Ax = b has no solution.

• We will prove today

**Farkas Lemma:** A polyhedron  $\{x : Ax \le b\}$  is non-empty if and only if there is no solution  $\{y : y^T A = 0, y^b < 0, y \ge 0\}$ .

• We will give an (inefficient) algorithmic proof of Farkas lemma using an algorithm that decides whether a polyhedron is feasible: **Fourier-Motzkin' algorithm** 

#### Fourier-Motzkin Algorithm

**INPUT:** Polyhedron  $P = \{x : Ax \le b\}$ 

**OUTPUT:** Yes/No depending whether P is empty or not.

• If P is described in a single variable x, P is feasible if

 $\max(b_i/a_i : b_i/a_i < 0) \le \min(b_j/a_j : b_j/a_j > 0)$ 

• Else we eliminate leading variable (x<sub>1</sub>). Re-write the inequalities to be regrouped in 3 groups:

 $x_1 + (a'_i)^T x' \le b'_i$ , (if coefficient of  $a_{i1}$  is positive) (TYPE I)

 $x_1 + (a'_j)^T x' \le b'_j$ , (if coefficient of  $a_{j1}$  is negative) (TYPE II)

 $(a'_k)^T x' \leq b'_k$ , (if coefficient of  $a_{k1}$  is zero) (TYPE III) Here  $x' = (x_2, x_3, \dots, x_n)$ .

#### Fourier-Motzkin continued

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Add all possible pairs of inequalities of (TYPE I) and (TYPE II). Create new system (with fewer variables):

 $(a'_j + a'_i)^T x' \leq (b_j + b_i)$  for *i* of type I and *j* of type II

Keep equations of type  $III(a'_k)^T x' \leq b'_k$ 

• Original system of inequalities has a solution if and only if the system (\*) is feasible **WHY**?

(\*) is equivalent to  $(a'_j)^T x - b_j \le b_i - (a'_i)^T x'$ , and  $(a'_k)^T x' \le b'_k$ If we find  $x_2, x_3, \ldots, x_n$  satisfying (\*), find

$$max((a'_j)^T x - b_j) \le x_1 \le min(b_i - (a'_i)^T x').$$

• Process ends when we have a single variable.

#### Proof of Farkas Lemma

• Reduce one more time until we have no variables. New system becomes

$$\begin{bmatrix} 0\\0\\\vdots\\0 \end{bmatrix} \leq \begin{bmatrix} b'_1\\b'_2\\\vdots\\b'_n \end{bmatrix}$$

Polyhedron  $\{x : Ax \le b\}$  infeasible  $\iff$  if  $b'_i < 0$  for some *i*.

• Rewriting and addition steps correspond to row operations on the original matrix *A*.

 $0 = MAx \ge Mb = b'$ , with matrix M with non-negative entries

• Set  $y^T = (e_i)^T M$ , with  $e_i$  standard *i*-th unit vector then

$$0 = y^T A, \ y^T b < 0, \text{ and } y \ge 0.$$

#### More on Farkas I

Here is another form of Farkas lemma:

Corollary: {x : Ax = b, x ≥ 0} = Ø ⇔ {y : y<sup>T</sup>A ≥ 0, y<sup>T</sup>b < 0} ≠ Ø.</li>
proof {x : Ax = b, x ≥ 0} ≠ Ø ⇔ {x : Ax ≤ b, -Ax ≤ -b, -lx ≤ 0} ≠ Ø. By previous version of Farkas, this happens if and only if no solution exists of y<sup>T</sup> = [y<sub>1</sub> y<sub>2</sub> y<sub>3</sub>]<sup>T</sup> with

$$\begin{bmatrix} y_1 \ y_2 \ y_3 \end{bmatrix}^T \begin{bmatrix} A \\ -A \\ -I \end{bmatrix} = 0, \ \begin{bmatrix} y_1 \ y_2 \ y_3 \end{bmatrix}^T \begin{bmatrix} b \\ -b \\ 0 \end{bmatrix} < 0, \ y^T \ge 0$$

• The vector  $y_1 - y_2$  has the desired property.

#### More on Farkas II

Here is another form of Farkas lemma:

• Corollary:

 $\{x : Ax \leq b, x \geq 0\} \neq \emptyset \iff$  When  $y^T A \geq 0$ , then  $y^T b \geq 0$ 

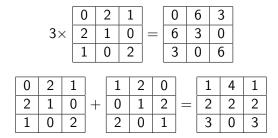
- proof Necessity: We know  $x \ge 0$ , Ax = b, if in addition  $y^T A \ge 0$  then  $y^T b = y^T A x \ge 0$ . Sufficiency: Suppose if  $y^T A \ge 0$ , then  $y^T b \ge 0$  but assume  $\exists x \ge 0$  with Ax = b. From the previous corollary,  $\exists y$  with  $y^T A \ge 0, y^T b < 0$ . Therefore  $0 \le y^T b < 0$  which is a contradiction.
- There are many more consequences and variations of Farkas lemma (ALL theory of Linear Optimization based on it!!!).

#### Motivation: Magic Squares

A **magic square** is a square grid of non-negative real numbers such that the rows, columns, and diagonals all add up to the same value.



Magic Squares are closed under non-negative linear combinations



**Question:** Is there a finite set of  $n \times n$  magic squares so that we can express every other possible magic square as a linear non-negative combination?

# YES!

There are four such  $3 \times 3$  magic squares:

0	2	1	2	0	1	1	2	0	1	0	2
2	1	0	0	1	2	0	1	2	2	1	0
1	0	2	1	2	0	2	0	1	0	2	1

IMPORTANT: There is an algorithm for computing a minimal such set of magic squares for  $n \times n$  magic squares. These magic squares are the **extreme rays** of the cone of magic squares.

## Polyhedral Cones

A set  $C \subseteq \mathbb{R}^n$  is a **cone** if it is closed under addition and multiplication by a positive constant.

• A set  $\mathcal{C} \subseteq \mathbb{R}^n$  is a **inequality constrained** cone if

 $C = \{x \in \mathbb{R}^n : Ax \ge 0\}$  for some matrix A.

• A set  $\mathcal{C} \subseteq \mathbb{R}^n$  is a **finitely generated** cone if

 $C = \{\lambda B : \lambda \in \mathbb{R}^k_+\}$  for some matrix B.

#### Theorem (Minkowski-Weyl)

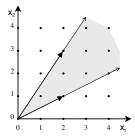
A cone  $C \subseteq \mathbb{R}^n$  is finitely constrained if and only if it is finitely generated.

• The set of *extreme rays* of the cone is the *minimal* set of generators of a cone.

FUNDAMENTAL QUESTION: how do we convert between the two repr

## Example

Consider the following cone  $\ensuremath{\mathcal{C}}$  and its two representations:



•  $C = \{x \in \mathbb{R}^2 : 3x_1 - 2x_2 \ge 0, -x_1 + 2x_2 \ge 0\}.$ •  $C = \{\lambda_1(2, 1) + \lambda_2(2, 3) : \lambda_1, \lambda_2 \in \mathbb{R}_+\}.$ 

#### Another great reason to solve this question

- **Theorem**: (Weyl-Minkowski's Theorem): For a convex subset *P* of  $\mathbb{R}^d$  the following statements are equivalent:
  - *P* is an H-polyhedron, i.e., *P* is given by a system of linear inequalities *P* = {*x* : *Ax* ≥ *b*}.
  - *P* is a **V-polyhedron**, i.e., For finitely many vectors  $v_1, \ldots, v_n$  and  $r_1, \ldots, r_s$  we can write

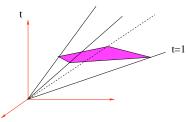
$$P = conv(v_1, v_2, \ldots, v_n) + cone(r_1, r_2, \ldots, r_s)$$

Here R + S denotes the Minkowski sum of two sets,  $R + S = \{r + s : r \in R, s \in S\}.$ 

• We need to design an efficient algorithm for the conversion between the H-polyhedron and V-polyhedron!

## Reduction to the case of Cones!!

 We can reduce this problem to problem of transforming between the two representations of a cone. From an H-polyhedron construct a cone from the polytope as follows:



- Observe: If the original polytope was given by inequalities  $Ax \ge b$  then the cone is given by inequalities  $\bar{A}y \ge 0$ , where  $\bar{A}$  is the extended matrix [A, -b] and y = (x, t).
- Enough to solve Weyl-Minkowski's Theorem for cones:

# The Double Description Method (Motzkin-Raiffa-Thompson-Thrall 1953)

For a convex subset P of  $\mathbb{R}^d$  is a cone if any of the following occurs:

- *P* is an H-cone, i.e., *P* is given by a system of linear inequalities *P* = {*x* : *Ax* ≥ 0}.
- *P* is a **V-cone**, i.e., For finitely many vectors  $r_1, \ldots, r_s$  we can write

$$P = cone(r_1, r_2, \ldots, r_s)$$

This is equivalent to (Matrix form!!):

For a convex subset P of  $\mathbb{R}^d$  is a cone if any of the following occurs:

- *P* is an **H-cone**, i.e.,  $\exists$  matrix *A* such that  $P = \{x : Ax \ge 0\}$ .
- P is a V-cone, i.e.,  $\exists$  matrix R such that

 $P = \{x : x = Ry, y \ge 0\}$ 

We say the pair (A, R) is a **double description pair** (DD-pair).

#### Minkowski-Weyl Algorithmic version

- Proposition: For any pair of matrices A, R, (A, R) is a DD-pair of cone C if and only if (R<sup>T</sup>, A<sup>T</sup>) is a double description pair (of the polar cone of C).
   Proof: Use Farkas lemma.
- A first algorithm proof of Minkowski-Weyl's theorem: Let *R* be a matrix defining a V-cone, *C*, thus

$$C = \{x : x = Ry, y \ge 0\}.$$

By Fourier-Motzkin we can eliminate all variables y from above system.

The resulting system of inequalities is written as  $Ax \ge 0$ (since Fourier-Motzkin respects the direction of inequalities). This proves that every V-cone can be written as an H-cone. By previous lemma we are done to prove the converse. WARNING: Not an efficient algorithm.

#### The Double description Method I

- Suppose A is an m × d matrix, defines cone
   C = {x : Ax ≥ 0}.
- Let A<sub>K</sub> denote the submatrix of A given by rows in index set K.
- Suppose we found already a matrix R which is DD pair with  $A_K$ . From a new row index  $i \notin K$  construct new DD pair  $(A_{K \cup \{i\}}, R')$  (but HOW?):
- Partition the column index set J of R into three parts:

• 
$$J^+ = \{j \in J : A_i r_j > 0\}$$
  
•  $J^0 = \{j \in J : A_i r_j = 0\}$   
•  $J^- = \{j \in J : A_i r_j < 0\}$ 

We recover the new R' from the following lemma:

## The Double description Method II

- Lemma: The pair  $(A_{K \cup \{i\}}, R')$  is a DD pair, when the matrix R' is given by the  $d \times J'$  matrix such that
  - the index set is  $J' = J^+ \cup J^0 \cup (J^+ \times J^-)$ , and
  - the new columns are  $r_{jj'} = (A_i r_j)r_{j'} (A_i r_{j'})r_j$  for each  $(j, j') \in J^+ \times J^-$ .
- **Proof:** Let  $C(A_{K \cup \{i\}}) = \{x : A_{K \cup \{i\}} x \ge 0\}$  and  $C(R') = \{x : x = R'y, y \ge 0\}$ . We wish  $C(A_{K \cup \{i\}}) = C(R')$ .
- Clearly  $C(R') \subset C(A_{K \cup \{i\}})$  because  $r_{jj'} \in C(A_{K \cup \{i\}})$ .
- Take  $x \in C(A_{K \cup \{i\}})$ . Then

$$x = \sum_{j \in J} \lambda_j r_j$$
, with  $\lambda_j \ge 0$ 

If there is no λ<sub>k</sub> > 0 for k ∈ J<sup>−</sup> then x ∈ C(R') already. Thus assume such λ<sub>k</sub> exists.

## The Double description Method III

- Therefore since  $A_i x \ge 0$  there must also be  $\lambda_h > 0$  with  $h \in J^+$ .
- Substract a suitable multiple of  $r_{kh} = (A_i r_h)r_k (A_i r_k)r_h$  from  $x = \sum_{j \in J} \lambda_j r_j$
- We are left with a new expression of x with smaller non-zero coefficients. This process can be repeated as long as λ<sub>k</sub> > 0 with k ∈ J<sup>−</sup> exists.
- So in finitely many steps we must get read of all such λ at which point we have x ∈ C(R').

## The Double description Method IV

- We can refine the above construction, finding a matrix R' which has no redundant columns!!
- We say r<sub>j</sub> is a extreme ray if it cannot be written as a non-negative combination of two other rays.
   Thus all we need to do is throw away columns of the matrix which are not extreme rays. How to tell???
- Lemma: Let Z(x) be the set of indices of inequalities such that  $A_i x = 0$ . A ray r is an extreme ray of the cone  $\{x : x \in \mathbb{R}^d, Ax \ge 0\} \iff$  the rank of the submatrix  $A_{Z(r)} = d 1$ .
- How to do the initial DD pair?? Select a maximal submatrix  $A_K$  with linearly independent rows of A.
- Initial matrix R is the solution to  $A_{\mathcal{K}}R = I$ . WHY? rank(A) = d then  $A_{\mathcal{K}}$  must be square then  $R = A_{\mathcal{K}}^{-1}$ . Then  $(A_{\mathcal{K}}, R)$  is DD pair since  $A_{\mathcal{K}}x \ge 0 \iff A_{\mathcal{K}}^{-1}y, y \ge 0$ .

## The Double description Method V

- The double description method has a dual version called the **Beneath-Beyond method**.
- DD is practical for low dimensions (see CDD).
- The size of intermediate polytopes can be very very sensitive to the order in which the subspaces are introduced.
- D. Bremner (1999) showed a family of polytopes for which the double description method is exponential.

# Thank you