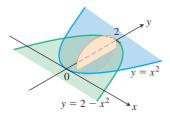
Exercises 6.1

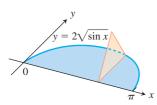
Volumes by Slicing

Find the volumes of the solids in Exercises 1-10.

- The solid lies between planes perpendicular to the *x*-axis at x = 0 and x = 4. The cross-sections perpendicular to the axis on the interval 0 ≤ x ≤ 4 are squares whose diagonals run from the parabola y = -√x to the parabola y = √x.
- 2. The solid lies between planes perpendicular to the *x*-axis at x = -1 and x = 1. The cross-sections perpendicular to the *x*-axis are circular disks whose diameters run from the parabola $y = x^2$ to the parabola $y = 2 x^2$.

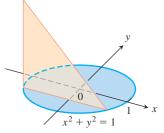


- 3. The solid lies between planes perpendicular to the *x*-axis at x = -1 and x = 1. The cross-sections perpendicular to the *x*-axis between these planes are squares whose bases run from the semicircle $y = -\sqrt{1 x^2}$ to the semicircle $y = \sqrt{1 x^2}$.
- 4. The solid lies between planes perpendicular to the x-axis at x = -1 and x = 1. The cross-sections perpendicular to the x-axis between these planes are squares whose diagonals run from the semicircle $y = -\sqrt{1 x^2}$ to the semicircle $y = \sqrt{1 x^2}$.
- 5. The base of a solid is the region between the curve $y = 2\sqrt{\sin x}$ and the interval $[0, \pi]$ on the *x*-axis. The cross-sections perpendicular to the *x*-axis are
 - **a.** equilateral triangles with bases running from the *x*-axis to the curve as shown in the accompanying figure.

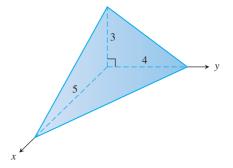


- **b.** squares with bases running from the *x*-axis to the curve.
- 6. The solid lies between planes perpendicular to the x-axis at $x = -\pi/3$ and $x = \pi/3$. The cross-sections perpendicular to the x-axis are
 - **a.** circular disks with diameters running from the curve $y = \tan x$ to the curve $y = \sec x$.
 - **b.** squares whose bases run from the curve $y = \tan x$ to the curve $y = \sec x$.
- 7. The base of a solid is the region bounded by the graphs of y = 3x, y = 6, and x = 0. The cross-sections perpendicular to the *x*-axis are
 - **a.** rectangles of height 10.
 - **b.** rectangles of perimeter 20.

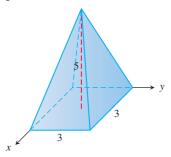
- 8. The base of a solid is the region bounded by the graphs of $y = \sqrt{x}$ and y = x/2. The cross-sections perpendicular to the *x*-axis are
 - a. isosceles triangles of height 6.
 - **b.** semicircles with diameters running across the base of the solid.
- 9. The solid lies between planes perpendicular to the *y*-axis at y = 0 and y = 2. The cross-sections perpendicular to the *y*-axis are circular disks with diameters running from the *y*-axis to the parabola $x = \sqrt{5y^2}$.
- **10.** The base of the solid is the disk $x^2 + y^2 \le 1$. The cross-sections by planes perpendicular to the *y*-axis between y = -1 and y = 1 are isosceles right triangles with one leg in the disk.



11. Find the volume of the given right tetrahedron. (*Hint:* Consider slices perpendicular to one of the labeled edges.)

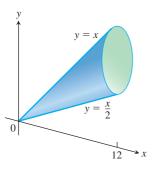


12. Find the volume of the given pyramid, which has a square base of area 9 and height 5.



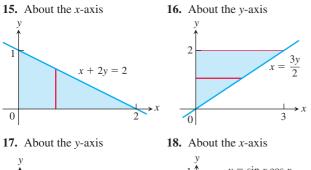
- **13.** A twisted solid A square of side length *s* lies in a plane perpendicular to a line *L*. One vertex of the square lies on *L*. As this square moves a distance *h* along *L*, the square turns one revolution about *L* to generate a corkscrew-like column with square cross-sections.
 - **a.** Find the volume of the column.
 - **b.** What will the volume be if the square turns twice instead of once? Give reasons for your answer.

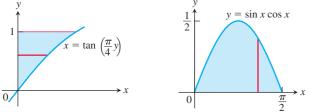
14. Cavalieri's principle A solid lies between planes perpendicular to the *x*-axis at x = 0 and x = 12. The cross-sections by planes perpendicular to the *x*-axis are circular disks whose diameters run from the line y = x/2 to the line y = x as shown in the accompanying figure. Explain why the solid has the same volume as a right circular cone with base radius 3 and height 12.



Volumes by the Disk Method

In Exercises 15–18, find the volume of the solid generated by revolving the shaded region about the given axis.





Find the volumes of the solids generated by revolving the regions bounded by the lines and curves in Exercises 19-28 about the *x*-axis.

- **19.** $y = x^2$, y = 0, x = 2 **20.** $y = x^3$, y = 0, x = 2 **21.** $y = \sqrt{9 - x^2}$, y = 0**22.** $y = x - x^2$, y = 0
- **21.** $y = \sqrt{5}$ x, y = 0 **22.** $y = x x^{-}$, $y = \sqrt{5}$
- **23.** $y = \sqrt{\cos x}, \quad 0 \le x \le \pi/2, \quad y = 0, \quad x = 0$
- **24.** $y = \sec x$, y = 0, $x = -\pi/4$, $x = \pi/4$
- **25.** $y = e^{-x}$, y = 0, x = 0, x = 1
- 26. The region between the curve $y = \sqrt{\cot x}$ and the x-axis from $x = \pi/6$ to $x = \pi/2$
- 27. The region between the curve $y = 1/(2\sqrt{x})$ and the *x*-axis from x = 1/4 to x = 4
- **28.** $y = e^{x-1}$, y = 0, x = 1, x = 3

In Exercises 29 and 30, find the volume of the solid generated by revolving the region about the given line.

29. The region in the first quadrant bounded above by the line $y = \sqrt{2}$, below by the curve $y = \sec x \tan x$, and on the left by the *y*-axis, about the line $y = \sqrt{2}$

30. The region in the first quadrant bounded above by the line y = 2, below by the curve $y = 2 \sin x$, $0 \le x \le \pi/2$, and on the left by the *y*-axis, about the line y = 2

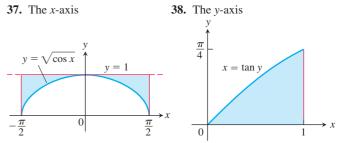
Find the volumes of the solids generated by revolving the regions bounded by the lines and curves in Exercises 31–36 about the *y*-axis.

- **31.** The region enclosed by $x = \sqrt{5}y^2$, x = 0, y = -1, y = 1
- **32.** The region enclosed by $x = y^{3/2}$, x = 0, y = 2
- **33.** The region enclosed by $x = \sqrt{2\sin 2y}$, $0 \le y \le \pi/2$, x = 0
- **34.** The region enclosed by $x = \sqrt{\cos(\pi y/4)}, -2 \le y \le 0, x = 0$

35.
$$x = 2/\sqrt{y+1}$$
, $x = 0$, $y = 0$, $y = 3$
36. $x = \sqrt{2y}/(y^2 + 1)$, $x = 0$, $y = 1$

Volumes by the Washer Method

Find the volumes of the solids generated by revolving the shaded regions in Exercises 37 and 38 about the indicated axes.



Find the volumes of the solids generated by revolving the regions bounded by the lines and curves in Exercises 39-44 about the *x*-axis.

39. y = x, y = 1, x = 0 **40.** $y = 2\sqrt{x}$, y = 2, x = 0 **41.** $y = x^2 + 1$, y = x + 3 **42.** $y = 4 - x^2$, y = 2 - x **43.** $y = \sec x$, $y = \sqrt{2}$, $-\pi/4 \le x \le \pi/4$ **44.** $y = \sec x$, $y = \tan x$, x = 0, x = 1

In Exercises 45–48, find the volume of the solid generated by revolving each region about the *y*-axis.

- **45.** The region enclosed by the triangle with vertices (1, 0), (2, 1), and (1, 1)
- **46.** The region enclosed by the triangle with vertices (0, 1), (1, 0), and (1, 1)
- **47.** The region in the first quadrant bounded above by the parabola $y = x^2$, below by the *x*-axis, and on the right by the line x = 2
- **48.** The region in the first quadrant bounded on the left by the circle $x^2 + y^2 = 3$, on the right by the line $x = \sqrt{3}$, and above by the line $y = \sqrt{3}$

In Exercises 49 and 50, find the volume of the solid generated by revolving each region about the given axis.

49. The region in the first quadrant bounded above by the curve $y = x^2$, below by the *x*-axis, and on the right by the line x = 1, about the line x = -1

50. The region in the second quadrant bounded above by the curve $y = -x^3$, below by the *x*-axis, and on the left by the line x = -1, about the line x = -2

Volumes of Solids of Revolution

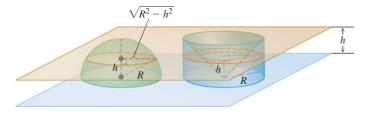
- **51.** Find the volume of the solid generated by revolving the region bounded by $y = \sqrt{x}$ and the lines y = 2 and x = 0 about
 - **a.** the *x*-axis. **b.** the *y*-axis.
 - c. the line y = 2. d. the line x = 4.
- **52.** Find the volume of the solid generated by revolving the triangular region bounded by the lines y = 2x, y = 0, and x = 1 about

a. the line x = 1. **b.** the line x = 2.

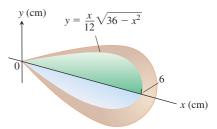
- 53. Find the volume of the solid generated by revolving the region bounded by the parabola $y = x^2$ and the line y = 1 about
 - **a.** the line y = 1. **b.** the line y = 2.
 - c. the line y = -1.
- **54.** By integration, find the volume of the solid generated by revolving the triangular region with vertices (0, 0), (*b*, 0), (0, *h*) about
 - **a.** the *x*-axis. **b.** the *y*-axis.

Theory and Applications

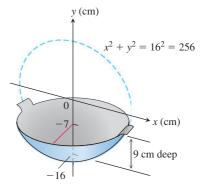
- **55. The volume of a torus** The disk $x^2 + y^2 \le a^2$ is revolved about the line x = b (b > a) to generate a solid shaped like a doughnut and called a *torus*. Find its volume. (*Hint:* $\int_{-a}^{a} \sqrt{a^2 y^2} \, dy = \pi a^2/2$, since it is the area of a semicircle of radius *a*.)
- 56. Volume of a bowl A bowl has a shape that can be generated by revolving the graph of $y = x^2/2$ between y = 0 and y = 5 about the *y*-axis.
 - **a.** Find the volume of the bowl.
 - **b. Related rates** If we fill the bowl with water at a constant rate of 3 cubic units per second, how fast will the water level in the bowl be rising when the water is 4 units deep?
- 57. Volume of a bowl
 - **a.** A hemispherical bowl of radius *a* contains water to a depth *h*. Find the volume of water in the bowl.
 - **b. Related rates** Water runs into a sunken concrete hemispherical bowl of radius 5 m at the rate of 0.2 m^3 /sec. How fast is the water level in the bowl rising when the water is 4 m deep?
- **58.** Explain how you could estimate the volume of a solid of revolution by measuring the shadow cast on a table parallel to its axis of revolution by a light shining directly above it.
- **59.** Volume of a hemisphere Derive the formula $V = (2/3)\pi R^3$ for the volume of a hemisphere of radius *R* by comparing its cross-sections with the cross-sections of a solid right circular cylinder of radius *R* and height *R* from which a solid right circular cone of base radius *R* and height *R* has been removed, as suggested by the accompanying figure.



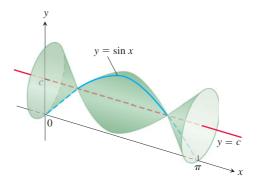
60. Designing a plumb bob Having been asked to design a brass plumb bob that will weigh in the neighborhood of 190 g, you decide to shape it like the solid of revolution shown here. Find the plumb bob's volume. If you specify a brass that weighs 8.5 g/cm^3 , how much will the plumb bob weigh (to the nearest gram)?



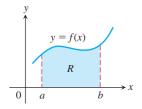
61. Designing a wok You are designing a wok frying pan that will be shaped like a spherical bowl with handles. A bit of experimentation at home persuades you that you can get one that holds about 3 L if you make it 9 cm deep and give the sphere a radius of 16 cm. To be sure, you picture the wok as a solid of revolution, as shown here, and calculate its volume with an integral. To the nearest cubic centimeter, what volume do you really get? $(1 \text{ L} = 1000 \text{ cm}^3)$



- 62. Max-min The arch $y = \sin x$, $0 \le x \le \pi$, is revolved about the line y = c, $0 \le c \le 1$, to generate the solid in the accompanying figure.
 - **a.** Find the value of *c* that minimizes the volume of the solid. What is the minimum volume?
 - **b.** What value of c in [0, 1] maximizes the volume of the solid?
- **T** c. Graph the solid's volume as a function of c, first for $0 \le c \le 1$ and then on a larger domain. What happens to the volume of the solid as c moves away from [0, 1]? Does this make sense physically? Give reasons for your answers.



63. Consider the region *R* bounded by the graphs of y = f(x) > 0, x = a > 0, x = b > a, and y = 0 (see accompanying figure). If the volume of the solid formed by revolving *R* about the *x*-axis is 4π , and the volume of the solid formed by revolving *R* about the line y = -1 is 8π , find the area of *R*.



64. Consider the region *R* given in Exercise 63. If the volume of the solid formed by revolving *R* around the *x*-axis is 6π , and the volume of the solid formed by revolving *R* around the line y = -2 is 10π , find the area of *R*.

6.2 Volumes Using Cylindrical Shells

In Section 6.1 we defined the volume of a solid as the definite integral $V = \int_a^b A(x) dx$, where A(x) is an integrable cross-sectional area of the solid from x = a to x = b. The area A(x) was obtained by slicing through the solid with a plane perpendicular to the *x*-axis. However, this method of slicing is sometimes awkward to apply, as we will illustrate in our first example. To overcome this difficulty, we use the same integral definition for volume, but obtain the area by slicing through the solid in a different way.

Slicing with Cylinders

Suppose we slice through the solid using circular cylinders of increasing radii, like cookie cutters. We slice straight down through the solid so that the axis of each cylinder is parallel to the *y*-axis. The vertical axis of each cylinder is the same line, but the radii of the cylinders increase with each slice. In this way the solid is sliced up into thin cylindrical shells of constant thickness that grow outward from their common axis, like circular tree rings. Unrolling a cylindrical shell shows that its volume is approximately that of a rectangular slab with area A(x) and thickness Δx . This slab interpretation allows us to apply the same integral definition for volume as before. The following example provides some insight before we derive the general method.

EXAMPLE 1 The region enclosed by the *x*-axis and the parabola $y = f(x) = 3x - x^2$ is revolved about the vertical line x = -1 to generate a solid (Figure 6.16). Find the volume of the solid.

Solution Using the washer method from Section 6.1 would be awkward here because we would need to express the *x*-values of the left and right sides of the parabola in Figure 6.16a in terms of *y*. (These *x*-values are the inner and outer radii for a typical washer, requiring us to solve $y = 3x - x^2$ for *x*, which leads to complicated formulas.) Instead of rotating a horizontal strip of thickness Δy , we rotate a *vertical strip* of thickness Δx . This rotation produces a *cylindrical shell* of height y_k above a point x_k within the base of the vertical strip and of thickness Δx . An example of a cylindrical shell is shown as the orange-shaded region in Figure 6.17. We can think of the cylindrical shell shown in the figure as approximating a slice of the solid obtained by cutting straight down through it, parallel to the axis of revolution, all the way around close to the inside hole. We then cut another cylindrical slice around the enlarged hole, then another, and so on, obtaining *n* cylinders. The radii of the cylinders gradually increase, and the heights of the cylinders follow the contour of the parabola: shorter to taller, then back to shorter (Figure 6.16a).