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Competing deterministic growth models in two dimensions*†

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Abstract

We consider three-state cellular automata in two dimensions in which two colored states, blue and red, compete for control of the empty background, starting from low initial densities p and q. When the growth of each colored type is one-dimensional, the dynamics have three distinct phases characterized by a power relationship between p and q: two in which one of the colors is prevalent, and one when the colored types block each other and leave most of the space forever empty. When one of the colors spreads in two dimensions and the other in one dimension, we also establish a power relation between p and q that characterizes which of the two colors eventually controls most of the space. We use a multiscale construction to show that the one-dimensional growth significantly impedes the two-dimensional growth in the appropriate parameter regime.

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1 Introduction

Competing growth models were introduced in the probabilistic literature in the 1990s as a class of deterministic cellular automata called threshold voter models [GG], and as multiple-type first passage percolation dynamics [HP1, HP2]. The latter processes have been explored further in [Hof, SS, CS, FS1, FS2]. In these models, two types of particles compete for space using simple infection rules, which may not be the same for both types; for example, one of the types may spread faster or require "activation." Such models are intrinsically non-monotone, which poses a challenge in rigorous analysis. Another

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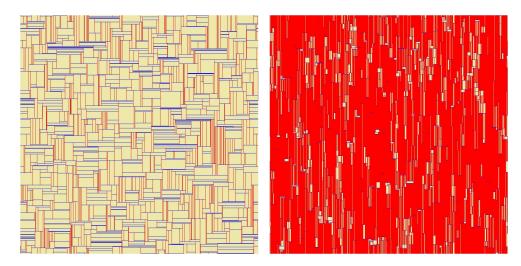


Figure 1: Illustration of Corollary 1.2 when $\rho=\tau=1$: final configurations on an 800×800 torus when p=0.001, q=0.001 (left) and q=0.02 (right).

competition between two types of particles, introduced in [GM], is when one of the types is inert and simply provides a random environment — a field of obstacles — in which the other type tries to spread. See [GH, GHS, Gho] for recent progress on such dynamics. In the context of the present work, these obstacles undergo degenerate, zero-dimensional, growth. By contrast, [GG] studies cases when the types both spread in two dimensions (with sufficient regularity). It is thus natural to consider the remaining possibility whereby the two growths have different non-zero dimensions and we investigate such competing growth models on the planar lattice; the two types may in addition have different range and spread at different speeds. Our motivation comes from the earlier work on models that combine one- and two-dimensional growth features [BGSW]. Recent physical literature also includes experiments and mathematical models of crystal growth that may vary the dimensionality depending on nucleation conditions [YLG+] and in particular features competition between one-dimensional crystals growing in different directions [CLY+, YLG+], which warrants further mathematical investigation of such dynamics.

In our model, each vertex of \mathbb{Z}^2 is independently initially

$$\begin{cases} \text{blue} & \text{with probability } p \\ \text{red} & \text{with probability } q \\ \text{empty} & \text{with probability } 1-p-q. \end{cases} \tag{1.1}$$

Let $\mathcal{B} \subset \mathbb{Z} \times \{0\}$ and $\mathcal{R} \subset \mathbb{Z}^2$ be finite subsets of the lattice, and fix an update interval for red r>0. At times $t\in\{1,2,3,\ldots\}$, every empty vertex $x\in\mathbb{Z}^2$ that has a blue neighbor in $x+\mathcal{B}$ becomes blue. At times $t\in\{r,2r,3r,\ldots\}$, every empty vertex $x\in\mathbb{Z}^2$ that has a red neighbor in $x+\mathcal{R}$ becomes red. Ties are decided according to independent fair coin flips. In this way, our model is a competition between two deterministic first-passage processes, where blue spreads via its neighborhood at speed 1, and red spreads via its neighborhood at speed 1/r.

We denote the resulting configuration at time $t \in [0, \infty)$ by ξ_t . As every site in \mathbb{Z}^2 changes state at most once, we may define the *final configuration* ξ_{∞} , in which every site has its final state. Properties of this random configuration are of our primary interest.

Our first result is on competing one-dimensional processes, resembling the dynamics in [CLY+], in which red grows vertically with range ρ and blue grows horizontally with

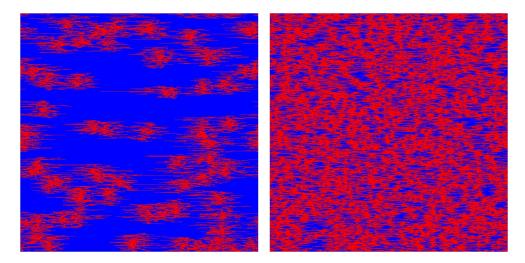


Figure 2: Illustration of Theorem 1.3 when $\rho = 2$ and $\mathcal{B} = \{e_1\}$: final configurations on 800×800 torus when p = 0.04, q = 0.0001 (left) and q = 0.001 (right).

range τ .

Theorem 1.1. Assume that $\mathcal{R} = \{0\} \times ([-\rho, \rho] \cap \mathbb{Z})$ and $\mathcal{B} = ([-\tau, \tau] \cap \mathbb{Z}) \times \{0\}$, with $\rho, \tau \in \mathbb{Z}_{\geq 1}$. Choose $a \in (0, \infty)$ and assume $q = ap^{\gamma}$ where $\gamma = \frac{1}{\tau} + \frac{\rho}{\rho+1}$. Then

$$0<\liminf_{p\to 0}\mathbb{P}(0 \text{ is eventually blue})\leq \limsup_{p\to 0}\mathbb{P}(0 \text{ is eventually blue})<1.$$

Moreover, the \limsup tends to 0 as $a \to \infty$ and the \liminf tends to 1 as $a \to 0$.

We conclude that, as q increases compared to p, the dynamics can be in three distinct phases, dominated by blue, neither, or red. For example, when $\rho=\tau=1$, the three phases occur when $q\ll p^{3/2}$, $p^{3/2}\ll q\ll p^{2/3}$ and $q\gg p^{2/3}$. See Figure 1 for an illustration.

Corollary 1.2. Assume the same setting as in the above Theorem 1.1, and additionally denote $\gamma' = \frac{1}{a} + \frac{\tau}{\tau+1}$. Then $\gamma \gamma' > 1$ and

- if $q \ll p^{\gamma}$, $\mathbb{P}(0 \text{ is eventually blue}) \to 1$;
- if $p^{\gamma} \ll q \ll p^{1/\gamma'}$, $\mathbb{P}(0 \text{ remains empty for all time}) \to 1$; and
- if $p^{1/\gamma'} \ll q$, $\mathbb{P}(0 \text{ is eventually red}) \to 1$.

Our second result addresses competition between a two-dimensional red growth with range ρ and a one-dimensional blue one. To strengthen the second part of the theorem, we show that the blue type still wins in the appropriate regime even if it only spreads leftward, with the smallest possible range 1. See Figure 2 for an illustration.

Theorem 1.3. (1) Assume that $\mathcal{R} = \{x \in \mathbb{Z}^2 : ||x||_1 \le \rho\}$ for some $\rho \in \mathbb{Z}_{\ge 1}$. If $e_1 \in \mathcal{B}$ and p, q are not both zero, then a.s. every site in \mathbb{Z}^2 is eventually nonempty.

In (2) and (3) below, assume that $q = ap^{1+\rho/(\rho+1)}$, for some $a \in (0, \infty)$.

(2) Suppose first that $\mathcal{B} = ([-\tau, \tau] \cap \mathbb{Z}) \times \{0\}$, with $\tau \in \mathbb{Z}_{\geq 1}$. Then

$$\limsup_{p\to 0} \mathbb{P}(0 \text{ is eventually blue}) < 1$$

and tends to 0 as $a \to \infty$.

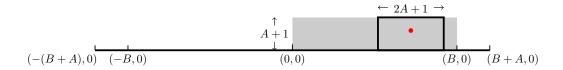


Figure 3: Assuming $r = \tau = 1$, the origin becomes red if there are integers A and B so that, initially, there is a red site in the rectangle $[0,B] \times [0,A]$ (grey), no blue site in the outlined $(2A+1) \times (A+1)$ rectangle centered horizontally around that red site, and also no blue site in the interval on the x axis from (-(B+A),0) to (B+A,0).

(3) Suppose next that $\mathcal{B} = \{e_1\}$. Then

$$\liminf_{p\to 0} \mathbb{P}(0 \text{ is eventually blue}) > 0$$

and tends to 1 as $a \to 0$.

We give the very simple proof of the first statement right away.

Proof of (1). Let $A = \inf\{a \geq 0 : (a,0) \text{ is nonempty in the final configuration}\}$. As at least one of p and q is nonzero, $\mathbb{P}(A < \infty) = 1$. If a > 0 is finite, then on the event $\{A = a\}$ there is a finite time t at which (a,0) is colored, which causes (a-1,0) to be colored by time $t + (1 \vee r)$. This implies that $\{A < \infty\} = \{A = 0\}$.

The proof of part (2) of Theorem 1.3 is relatively straightforward, and the key lemma is proved in Section 2. The most substantial effort is devoted to proving part (3) of Theorem 1.3. This involves a multiscale argument, whose essential ingredients are already necessary for the nearest neighbor case $\rho=1$. To make the presentation more readable, we therefore assume $\rho=1$ until Section 4. The bulk of the argument is in Section 3, and in Section 4 we explain the modifications necessary for the general case. We also complete the proofs of Theorem 1.1 and Corollary 1.2 in Section 4. In Section 5 we conclude with a discussion of open problems and extensions to multicolor dynamics.

2 Red wins

In this section, we prove the following lemma, which implies part (2) of Theorem 1.3. **Lemma 2.1.** Assume that $\mathcal{R}=\{\pm e_1,\pm e_2\}$, r>0 is arbitrary, and $\mathcal{B}=([-\tau,\tau]\cap\mathbb{Z})\times\{0\}$, with $\tau\in\mathbb{Z}_{\geq 1}$. If $q=ap^{3/2}$, for some $a\in(0,\infty)$, then

$$\liminf_{p\to 0} \mathbb{P}(0 \text{ is eventually red}) > 0$$

and tends to 1 as $a \to \infty$.

Proof. To gain independence between red and blue vertices, we construct the initial configuration in two stages. First, mark each site independently as red with probability q. Next, mark each site independently potentially blue with probability $p' = \frac{p}{1-q}$. To realize the initial state (1.1), label each site marked red as red, label each site that is not red but potentially blue as blue, and label each remaining site empty.

We define the following two events for a constant $\epsilon > 0$ and small enough p:

$$G = \{ \text{there is no potentially blue site in } [-\epsilon \tau r/p, \epsilon \tau r/p] \times \{0\} \}, \quad \text{and} \\ H = \{ \text{there is a red site } (x,y) \in [0,\epsilon/2p] \times [0,\epsilon/\sqrt{p}] \text{ and} \\ \quad \text{no potentially blue site in } [x - 2\epsilon \tau r/\sqrt{p}, x + 2\epsilon \tau r/\sqrt{p}] \times [0,\epsilon/\sqrt{p}] \}. \end{cases} \tag{2.1}$$

Observe that on the event $G \cap H$, the origin becomes red because the red site at (x,y) causes (x,0) to become red by time $\epsilon \tau r/\sqrt{p}$, before blue can interfere, and this red growth propagates to the origin in additional time at most $\epsilon \tau r/2p$, before the closest blue could reach the origin. See Figure 3.

Fix $\delta > 0$. Choose ϵ small enough that $3\epsilon \tau r < \delta$ and $6\epsilon^2 \tau r < \delta$, so that for small enough p (and q), we have $\mathbb{P}(G^c) < \delta$ and

 $\mathbb{P}(\text{there exists a potentially blue site in } [-2\epsilon\tau r/\sqrt{p}, 2\epsilon\tau r/\sqrt{p}] \times [0, \epsilon/\sqrt{p}])$

$$\leq \frac{5\epsilon^2\tau r}{n}p' \leq 6\epsilon^2\tau r < \delta.$$

Then,

$$\mathbb{P}(\text{there is no red site in } [0,\epsilon/2p]\times[0,\epsilon/\sqrt{p}]) \leq (1-q)^{\epsilon^2/3p^{3/2}} \leq \exp(-\epsilon^2a/3).$$

It follows by independence between red sites and potentially blue sites that

$$\mathbb{P}(H) > (1 - \delta)(1 - \exp(-\epsilon^2 a/3)).$$

Since G and H are positively correlated, for every a>0 and all sufficiently small p we have

$$\mathbb{P}(0 \text{ is eventually red}) \ge \mathbb{P}(G \cap H) \ge (1 - \delta)^2 (1 - \exp(-\epsilon^2 a/3)) > 0.$$

This proves the first claim of the lemma. The second claim follows by taking a sufficiently large such that $\exp(-\epsilon^2 a/3) < \delta$.

3 Blue wins

We prove in this section the lower bound on the probability that the origin is eventually blue when $\mathcal{B}=\{e_1\}$ and $\mathcal{R}=\{\pm e_1,\pm e_2\}$. Observe that we have monotonicity in the red configurations, meaning that adding red sites at any time results in more sites being colored red and fewer sites colored blue at later times. Therefore, without loss of generality, we can assume that $r\leq 1$.

For blue to win, it is sufficient that the following conditions hold:

- 1. there is an initially blue vertex in $[0, C/p] \times \{0\}$; and
- 2. no vertex in $[-C/p, C/p] \times \{0\}$ is colored red by time C/p.

Condition 1 is easy to guarantee by choosing C large. Condition 2 is much more subtle. We will construct a blocking configuration of initially blue sites, whose eventual growth will intercept any red sites below its center, thus preventing red from reaching the x-axis from below. By symmetry, a similar structure will also stop red from above.

3.1 A continuous comparison process

We describe here a process in continuous time and space, for which we show that blue can slow the vertical progression of red. In this process, we let $\widetilde{R}_t \subset \mathbb{R}^2$ denote the set of red points at time $t \in [0,\infty)$, and let $\widetilde{B} \subset \mathbb{R}^2$ be the set of blue points, which will not change in time in the comparison process. Red points will grow vertically at infinite speed, and horizontally at speed $1/\alpha$ with $\alpha \in (0,\infty)$, but cannot pass through blue sites, and must grow around them. More precisely, for $z,z' \in \mathbb{R}^2$, let $\Gamma(z,z')$ denote the set of paths in \mathbb{R}^2 that start at z, end at z', and move only horizontally or vertically. That is, each path in $\Gamma(z,z')$ consists of line segments connecting consecutive points in $z=z_0,z_1,\ldots,z_n=z'$ for some n and such that z_i-z_{i-1} has exactly one coordinate equal

to 0. The length of a path $\gamma=(z_0,\ldots,z_n)\in\Gamma(z,z')$ is $\mathrm{Len}(\gamma):=\alpha\sum_{i=1}^n|x_i-x_{i-1}|$, where $z_i=(x_i,y_i)$, so $\mathrm{Len}(\gamma)$ is α times the total horizontal displacement along γ . Then, given the sets \widetilde{R}_0 and \widetilde{B} , the set of red points at time t is

$$\widetilde{R}_t = \{ z \in \mathbb{R}^2 : \inf\{ \operatorname{Len}(\gamma) : \gamma \in \Gamma(z, z'), z' \in \widetilde{R}_0, \gamma \cap \widetilde{B} = \emptyset \} \le t \}.$$

We now describe the initial sets \widetilde{R}_0 and \widetilde{B} . Since red grows vertically at infinite speed, the vertical displacements between points in these sets will be immaterial, so we choose unit spacing. For $f,g,h\in(0,\infty)$ and integer $m\geq 1$, let

$$\widetilde{R}_0 = [0, f] \times \{0\},\$$

and

$$\widetilde{B} = \bigcup_{k=1}^{m} \left\{ \left[(k-1)g - kh, kg - kh \right] \times \{k\} \right\}.$$

Note that \widetilde{B} consists of m horizontal intervals of length g. We want the horizontal extent of \widetilde{B} to exceed that of \widetilde{R}_0 by h on either side, so we require

$$m(g-h) = f + h. ag{3.1}$$

With this choice, observe that \widetilde{R}_t contains points with arbitrarily large (positive) second coordinate only after time αh . This follows because the horizontal overlap between successive blue intervals is h, and the overhang beyond [0,f] is also h. So red "escapes" blue after this time, and the horizontal extent of $\widetilde{R}_{\alpha h}$ is [-h,f+h].

In the discrete dynamics, we will have a sequence of configurations of blue sites, and each configuration is intended to slow the vertical progress of red by some amount. To obtain a lower bound on how much blue can slow the progress of red, when red first reaches a blue configuration, we stop the growth of blue sites in that configuration, but allow blue to continue to spread in configurations above, which red has not reached up to that time. Therefore, in our continuous comparison process, we put a second configuration of blue above the first to further impede the vertical progress of red, which has had the advantage of being able to "grow" for an additional time αh before red is first able to reach these blue sites, but now must block an interval of red with horizontal extent of length f+2h. To quantify this situation, with f',g',h'>0 and m as above, we shift back to the origin (to the right by h and vertically so that red lies on the x-axis) to obtain the new initial coloring,

$$\tilde{R}'_0 = [0, f'] \times \{0\} \tag{3.2}$$

and

$$\widetilde{B}' = \bigcup_{k=1}^{m} \left\{ [(k-1)g' - kh', kg' - kh'] \times \{k\} \right\}.$$
 (3.3)

We have the additional consistency equations,

$$m(g'-h') = f'+h', f' = f+2h, g' = g+\alpha h.$$
 (3.4)

In matrix form, these are

$$\begin{pmatrix} f' \\ g' \end{pmatrix} = A \begin{pmatrix} f \\ g \end{pmatrix}$$

where

$$A = \begin{pmatrix} 1 - \frac{2}{m+1} & \frac{2m}{m+1} \\ \frac{-\alpha}{m+1} & \frac{m+\alpha m+1}{m+1} \end{pmatrix}.$$

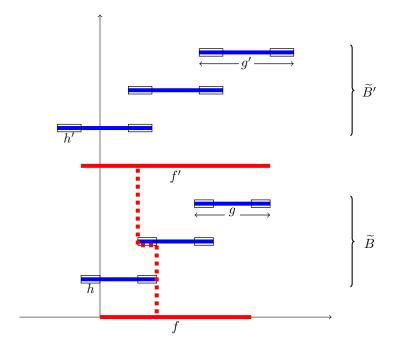


Figure 4: The comparison process with $\alpha=1$ and m=3, and so $\lambda=5/4$. The overhangs of length h and h' are framed by black rectangles. The dashed line illustrates one shortest path on which red can break through the bottom configuration \widetilde{B} of blue sites. Once that happens, we assume that the entire interval of length f' is painted red, and then the red can proceed to break through the next, larger, configuration of blue sites, which is the appropriately translated configuration \widetilde{B}' .

The matrix A has eigenvalues 1 and $\lambda = \frac{m+\alpha m-1}{m+1}$, and we want $\lambda > 1$, so we choose $m > 2/\alpha$. The eigenvector corresponding to eigenvalue $\frac{m+\alpha m-1}{m+1}$ is $(1,\frac{\alpha}{2})$, so if we assume $g = \frac{\alpha}{2}f$, then

$$h = \frac{\left(\frac{m\alpha}{2} - 1\right)f}{m+1} > 0$$

and

$$(f', g', h') = \lambda(f, g, h).$$

See Figure 4 for an illustrative example.

In our discrete system, to make the existence of a blocking configuration of blue sites likely we will need larger intervals at each level wherein existence of initially blue sites guarantees a configuration resembling \widetilde{B}' will exist at an appropriate time in the growth process. To identify these intervals, we imagine what happens if red grows at a slower speed than $1/\alpha$, and take $\overline{\alpha}>\alpha$. Then \widetilde{R}_t will first pass the configuration \widetilde{B} only after time $\overline{\alpha}h>\alpha h$, so the blue in the next configuration has additional time $(\overline{\alpha}-\alpha)h$ to grow, relative to the faster-moving red. Therefore, $\overline{g}'=g'+(\overline{\alpha}-\alpha)h$ is the length of each blue interval in the second configuration of blue for the slower-moving red. We can translate to the right the right endpoint of each blue interval from \widetilde{B}' by up to $(\overline{\alpha}-\alpha)h$ and still blue will have sufficient time to cover the original intervals.

3.2 Discrete blocking configuration

To make the connection with the discrete system, we construct configurations of elongated rectangles, which we call boxes. These boxes will be grouped into discrete

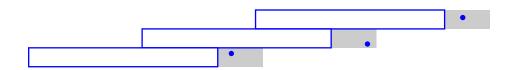


Figure 5: An example of a layer consisting of m=3 boxes, outlined in blue, in which all boxes are successful: there is a blue site in each of the m shaded activation regions.

layers, each consisting of m stacked boxes within a horizontal strip. Initial presence of blue sites near the boxes will cause blue sites to dominate the blue intervals in the continuous comparison process at the appropriate times. In each successive layer, we will increase the horizontal dimension by a factor $\mu^2 > 1$ and decrease the vertical dimension by the factor $1/\mu < 1$. Recall that $\lambda > 1$ is the largest eigenvalue of the matrix A defined above. Since each iteration of the continuous process enlarges the intervals by a factor of λ , we take $\mu^2 = \lambda$, so the area of each region increases by the factor $\mu = \sqrt{\lambda} > 1$. The 0th layer comprises m stacked boxes, each of height about $1/\sqrt{p}$. The combined height of the boxes in each subsequent layer will be $(1/\mu)$ times the combined height of the boxes in the previous layer, rounded up to the next integer multiple of m. Within the kth layer, a rectangle with dimensions $(1/\sqrt{\lambda^k p}) \times (\lambda^k C/\sqrt{p})$ next to each of the m boxes will contain a blue point. The construction is such that the probability that every such rectangle (for every one of the m boxes in every layer $k \geq 0$) contains at least one initially blue point tends to 1 as $C \to \infty$ for all small p.

Construction of the **blocking configuration centered at** (0,0) begins by choosing $\alpha < \overline{\alpha} < r$ with $\alpha < 1$, fixing $m > 2/\alpha$ and defining a sequence $(f_\ell, g_\ell, h_\ell)_{\ell \geq 0}$ for the continuum dynamics with $f_0 = 1$, $g_0 = \frac{\alpha}{2}$ and $h_0 = \frac{(\frac{m\alpha}{2} - 1)}{m+1}$ so that

$$(f_{\ell+1}, g_{\ell+1}, h_{\ell+1}) = \lambda(f_{\ell}, g_{\ell}, h_{\ell}).$$

We also define $S_0=0$ and $S_{\ell+1}=S_\ell-h_\ell$ for $\ell\geq 0$ to account for the artificial shift to the origin in our frame of reference in the continuous dynamics at (3.3).

For $u \in \mathbb{R}$, we define the **rescaled** u to be $\lceil \frac{1}{\sqrt{p}}u \rceil$, and analogously for vectors $u \in \mathbb{R}^d$ and for the dimensions of rectangles. We assume that red starts from a single point at rescaled $(0,-\frac{g_1}{\alpha})$. The shift downward by g_1/α is to allow time for blue to grow horizontally by at least g_1 at the time red reaches the x-axis and is contained in the rescaled interval $[0,f_0]\times\{0\}$ to initialize the continuous growth comparison. Note that for this initialization step, we assume that red propagates vertically and horizontally at speed $1/\alpha$. After this initialization step, we assume that red propagates vertically at infinite speed, as it does in the continuous comparison process.

We now translate the continuous blocking construction into a discrete one by identifying boxes through which horizontal lines of blue sites will appear by the appropriate times, assuming there are initially blue sites nearby the right edges of these lines. These boxes are grouped into **layers** of m boxes each. In the 0th layer, the boxes within that layer have lower-left endpoints at rescaled x-coordinates $(k-1)g_0 - kh_0$ for $k=1,\ldots,m$; they have width rescaled g_0 ; they have height rescaled 1; and they are stacked disjointly and adjacently above the x-axis. The m boxes in each subsequent layer are stacked disjointly above the the horizontal line containing the top sites of the previous layer and adjacent to it. The lower-left endpoints of the boxes in the ℓ th layer are at rescaled $(k-1)g_\ell - kh_\ell + S_\ell$ for $k=1,\ldots,m$; they have width rescaled g_ℓ ; they have height rescaled $1/\lambda^{\ell/2}$; and they are stacked disjointly and adjacently.

We call the kth box in the ℓ th layer **successful** if there is at least one blue site initially in the box immediately to its right with the same rescaled height $1/\lambda^{\ell/2}$ and rescaled

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width $(\overline{\alpha} - \alpha)h_{\ell-1}$. We call these boxes the **activation regions** corresponding to the kth box in the ℓ th layer. We call the kth box in the 0th layer successful if there is a blue site initially in the activation region immediately to its right with rescaled height 1 and rescaled width $\frac{1}{2}(\overline{\alpha} - \alpha)$. We say the entire blocking configuration centered at (0,0) is **successful** if every box in every layer is successful. See Figure 5.

Let

$$C(x_0, y_0) := (x_0, y_0) + \{(x, y) : y \le -|x|\}$$

$$C'(x_0, y_0) := (x_0, y_0) + \{(x, y) : y \ge |x|\}$$

denote the downward and upward affine cones with peak at (x_0, y_0) .

Lemma 3.1. If the blocking configuration centered at (0,0) is successful and initially red sites are confined to the rescaled affine cone $C(0,-g_1/\alpha)$, then every box in the construction contains a horizontal line spanning the box that is colored blue before the first time that red enters the smallest horizontal strip containing the box. Moreover, the static initial configuration of blue, which consists only of the line segments crossing each box in the blocking configuration and does not grow, also prevents red from reaching the smallest horizontal strip containing the boxes in layer $\ell \geq 0$ before time $\frac{1}{\sqrt{p}}[g_{\ell}+(\overline{\alpha}-\alpha)h_{\ell-1}]$, where we define $h_{-1}=1/2$.

Proof. By monotonicity, we may assume that every point in the affine cone is initially red. For the initialization step, observe that it takes time $\frac{1}{\sqrt{p}}\left[g_0+\frac{1}{2}(\overline{\alpha}-\alpha)\right]=\frac{\overline{\alpha}}{2\sqrt{p}}$ for blue to grow across the boxes in layer 0. Meanwhile, it takes time

$$\frac{g_1 r}{\alpha \sqrt{p}} > \frac{r}{2\sqrt{p}} > \frac{\overline{\alpha}}{2\sqrt{p}}$$

for red to first reach the x-axis, which it first does at the origin. This will verify the base case for our induction argument below. At the time at which red first reaches the x-axis, we can assume the dynamics proceeds from the single red point at the origin and the blue configuration at this time, which we can compare to the continuous dynamics.

We now prove the following claim for $\ell \geq 0$ by induction: the time it takes for red to first reach the smallest strip containing layer ℓ from the above initial configuration is at least $\frac{g_\ell}{\sqrt{p}}$, and the points in this strip that are first colored red are contained in the rescaled interval $[S_\ell, S_\ell + f_\ell]$. The base case $\ell = 0$ was established above.

For the induction step, we assume that the claim is valid for layer $\ell \geq 0$ and show that it is then valid for the layer $\ell+1$. Assuming the induction hypothesis, we compute the time for red to reach the $(\ell+1)$ st layer in the discrete dynamics by comparing it with the continuous dynamics where red grows at speed $1/\overline{\alpha}$ within the smallest strip containing layer ℓ . In these dynamics, the time for red to pass the ℓ th layer is $\overline{\alpha}h_{\ell}$, so the time for red to reach the smallest strip containing $(\ell+1)$ st layer in the discrete dynamics is at least

$$\frac{1}{\sqrt{p}}[g_{\ell} + \overline{\alpha}h_{\ell}] = \frac{1}{\sqrt{p}}[g_{\ell+1} + (\overline{\alpha} - \alpha)h_{\ell}],$$

which is an upper bound on the time for blue to horizontally cross the boxes in layer $\ell+1$. This allows comparison with the continuous dynamics to proceed in layer $\ell+1$, and completes the induction.

The **blocking configuration centered at** $(x,y) \in \mathbb{Z}^2$ is defined by shifting the blocking configuration centered at (0,0) by (x,y), and as above, a blocking configuration is successful if every box in every layer is successful. We also define the **transposed blocking configuration centered at** $(x,y) \in \mathbb{Z}^2$ by reflecting the blocking configuration centered at (0,0) over the x-axis, then shifting by (x,y). Again, a transposed blocking configuration is successful if every box in every layer is successful.

The next lemma confirms that a collection of successful blocking configurations will not be interfered with by the growth of red sites, provided initially red sites are restricted to a certain region. Because blue sites expand in time, the red dynamics are not additive, but an additive dynamics can be used for comparison.

Lemma 3.2. Let $x_1, x_2, \ldots, x_K \in \mathbb{R}$. Suppose that for every $k = 1, \ldots, K$, the blocking configuration centered at rescaled $(x_k, 0)$ is successful, and that the initially red points are confined to the union of rescaled affine cones

$$\bigcup_{k=1}^{K} \mathcal{C}(x_k, -g_1/\alpha).$$

Then every box in every blocking configuration contains a horizontal line spanning the box that is colored blue before the first time that red enters the smallest horizontal strip containing the box.

Proof. Lemma 3.1 says that if red starts from rescaled $\mathcal{C}(x_k, -g_1/\alpha)$ and the blocking configuration centered at rescaled $(x_k, 0)$ is successful, then the dynamic blue environment achieves a configuration in which each box of the blocking configuration is crossed by a blue line before it comes in contact with red. This implies that we may assume that these blue line segments are present at time 0 and blue is static thereafter.

To see that this is still true when we introduce multiple red cones and blue blocking configurations, we proceed inductively on the layer ℓ . Clearly, the first time that red reaches the x-axis is still strictly larger than $\frac{\overline{\alpha}}{2\sqrt{p}}$, which is an upper bound on the time that it takes for blue to cross the boxes in layer 0. Therefore, we may assume that these boxes are crossed by blue initially, and blue does not grow within the smallest horizontal strip containing layer 0. Now, we assume the statement holds through layer ℓ , so all boxes in these layers are assumed to be crossed by blue initially, and that blue does not grow within the half-plane containing layers 0 through ℓ and the initially red points. Then, until the first time red exits this half-plane, the red dynamics are additive, since they proceed according to a first-passage percolation process on a subset of \mathbb{Z}^2 . Therefore, by Lemma 3.1, the time it takes for red to first reach layer $\ell+1$ is at least $\frac{1}{\sqrt{p}}[g_{\ell+1}+(\overline{\alpha}-\alpha)h_{\ell}]$, which is an upper bound on the time for blue to cross layer $\ell+1$. This completes the induction.

Lemma 3.3. Let $\sigma = \frac{2m\sqrt{\lambda}}{\sqrt{\lambda}-1}$ and let $x_1, x_2, \ldots, x_K \in \mathbb{R}$. Suppose that for every $k = 1, \ldots, K$, the blocking configuration centered at rescaled $(x_k, -\sigma)$ is successful, and that the initially red points are confined to the union of rescaled affine cones

$$\bigcup_{k=1}^{K} \mathcal{C}(x_k, -\sigma - g_1/\alpha).$$

Fix any constant C > 0. Then, if p is small enough, there are no red points on the x-axis through time C/p.

Proof. By Lemmas 3.1 and 3.2, blue sites will cross the boxes in layer ℓ of the successful blocking configurations centered at rescaled $(x_1, -\sigma), \ldots, (x_K, -\sigma)$ before red first enters the smallest horizontal strip containing layer ℓ . Since blue spreads at speed 1, it therefore takes time at least $\frac{g_\ell}{\sqrt{p}} = \frac{g_0 \lambda^\ell}{\sqrt{p}}$ for red to reach the smallest strip containing layer ℓ . Therefore, if $\ell \geq \frac{\log(1/p)}{\log \lambda}$, then for small p the time for red to reach layer ℓ is at least C/p; choose ℓ to be the smallest such integer. The total height of the blocking configuration

centered at (0,0) through layer ℓ is at most

$$m\sum_{k=0}^{\ell} \left\lceil \frac{1}{\lambda^{k/2}\sqrt{p}} \right\rceil \leq m(\ell+1) + m\sum_{k=0}^{\infty} \frac{1}{\lambda^{k/2}\sqrt{p}} = m(\ell+1) + \frac{m\sqrt{\lambda}}{(\sqrt{\lambda}-1)\sqrt{p}} \leq \frac{\sigma}{\sqrt{p}}$$

for small p, by our choice of σ . Thus, shifting the blocking configuration down by rescaled σ puts the ℓ th layer below the x-axis, and prevents red from reaching the x-axis by time C/p.

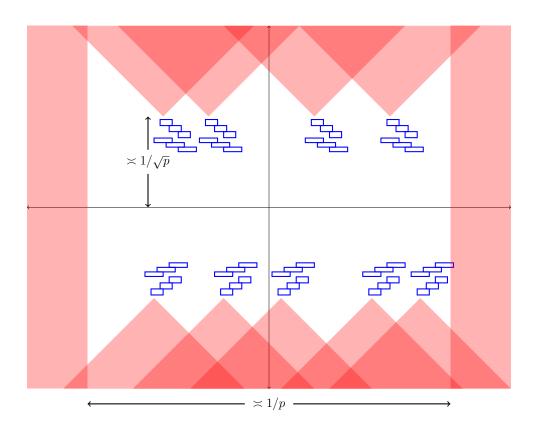


Figure 6: Protection of the origin from red occupation, as described in Lemma 3.4. Red is initially confined to the area shaded red. The blue rectangles are the first two layers of each successful blocking configuration: each contains a blue site in its activation region and is horizontally traversed by a blue line by the time it contains a red site. As indicated, the closest vertical lines containing red points are at distance on the order 1/p from the y-axis, while the vertices of the cones are at distance on the order $1/\sqrt{p}$ from the x-axis.

We now state our final protection lemma, which is illustrated in Figure 6.

Lemma 3.4. Let $\sigma = \frac{2m\sqrt{\lambda}}{\sqrt{\lambda}-1}$ and let $x_1, x_2, \ldots, x_K \in \mathbb{R}$ and $x_1', \ldots, x_{K'}' \in \mathbb{R}$. Suppose that for every $k=1,\ldots,K$, the blocking configuration centered at rescaled $(x_k,-\sigma)$ is successful, and for every $k=1,\ldots,K'$, the transposed blocking configuration centered at rescaled (x_k',σ) is successful, and all initially red points are either in the union of rescaled affine cones,

$$\bigcup_{k=1}^{K} \mathcal{C}(x_k, -\sigma - g_1/\alpha) \cup \bigcup_{k=1}^{K'} \mathcal{C}'(x_k', \sigma + g_1/\alpha),$$

or in the complement of a vertical strip around the origin,

$$([-3C/(rp), 3C/(rp)] \times \mathbb{Z})^c$$
.

Then there are no red points in $[-C/p, C/p] \times \{0\}$ at time C/p.

Proof. If we only allow red points initially in the union of rescaled affine cones, then Lemma 3.3 and the observation that the red points above and below the x-axis do not interact by time C/p implies that there are no red points anywhere on the x-axis by time C/p. Now observe that by a standard speed-of-light argument, the state of a vertex (x,0) for $x \in [-C/p, C/p]$ at time C/p depends only on the initial colors of sites within distance $C(\frac{1}{r}+1)/p \leq 2C/(rp)$. Therefore, allowing red (or blue) points outside of the strip $[-3C/(rp), 3C/(rp)] \times \mathbb{Z}$ will not change the states of the vertices in $[-C/p, C/p] \times \{0\}$ at time C/p.

Lemma 3.4 describes a region that needs to be void of initially red sites to protect the origin from red occupation up to time on the order 1/p. This region will be random — dependent on the initial configuration of blue sites — and we proceed to show that it is unlikely to be too large. For this, we need a high enough probability of the successful construction, that is, the sizes of activation regions need to be large enough compared to the reciprocal density of blue sites. This could be handled by modifying the rescaling, or equivalently by increasing p by a large enough multiplicative constant. We will follow the latter approach for the remainder of this section.

For every $k \in \mathbb{Z}$, we define I_k to be the indicator of the event that there is a successful blocking configuration at rescaled $(k,-\sigma)$, with σ as defined in Lemma 3.3. Then, for each $k \in \mathbb{Z}$, we define $Z_k = \inf\{\ell \geq 0 : I_{k+\ell} = 1\}$ to be the (rescaled) distance from k to the next successful blocking site to its right.

Lemma 3.5. Let B > 0. Assume the initial probability of a vertex being blue is Bp. Then there exists a large enough B such that

$$\sup_{0$$

Proof. For $z \in \mathbb{Z}$, let $P_z = \mathbb{P}\left(Z_0 \geq z\right)$ be the probability that there are z consecutive 0s starting at 0: $I_0 = I_1 = \cdots = I_{z-1} = 0$. For $\ell \geq 0$, let A_ℓ be the event that the ℓ th layer of the blocking configuration centered at $(0, -\sigma)$ is not successful, and each layer $\ell' < \ell$ is successful. Partitioning according to these events, we have for $z \geq 1$,

$$P_{z} = \sum_{\ell=0}^{\infty} \mathbb{P}\left(A_{\ell}\right) \mathbb{P}\left(Z_{0} \ge z | A_{\ell}\right) \le \sum_{\ell=0}^{\infty} \mathbb{P}\left(A_{\ell}\right) \mathbb{P}\left(Z_{0} \ge z - \lceil D\lambda^{\ell} \rceil\right) \tag{3.5}$$

where D is a constant such that $D\lambda^{\ell} > (\overline{\alpha} - \alpha)h_{\ell-1}$ for every $\ell \geq 1$. The inequality in (3.5) follows because on the event A_{ℓ} , the layers in the blocking constructions strictly above layer ℓ remain unaffected by the conditioning, and the layer $\ell' \leq \ell$ has activation regions with rescaled width at most $\lceil (\overline{\alpha} - \alpha)h_{\ell-1} \rceil$. (The horizontal offset $S_{\ell'}$ is the same for all activation regions in layer ℓ' , so does not influence the sizes of intersections.) Therefore, we have that I_k, I_{k+1}, \ldots are independent of A_{ℓ} whenever $k \geq \lceil (\overline{\alpha} - \alpha)h_{\ell-1} \rceil$.

The event A_ℓ implies that there is a box in the ℓ th layer of the blocking configuration centered at $(0, -\sigma)$ that is not successful. By the union bound on the m activation regions in the ℓ th layer, for $\ell \geq 1$ this probability is at most

$$\mathbb{P}\left(A_{\ell}\right) \leq m(1-Bp)^{\lambda^{-\ell/2}\cdot(\overline{\alpha}-\alpha)h_{\ell-1}/p} \leq m\exp\left[-B\delta\lambda^{\ell/2}\right],$$

for a small enough constant $\delta > 0$. By possibly decreasing δ , we have

$$\mathbb{P}\left(A_{\ell}\right) \le m \exp\left[-B\delta\lambda^{\ell/2}\right] \tag{3.6}$$

for all $\ell \geq 0$. Combining inequalities (3.5) and (3.6) gives

$$P_z \le m \sum_{\ell=0}^{\infty} \exp\left[-B\delta\lambda^{\ell/2}\right] P_{z-\lceil D\lambda^{\ell}\rceil}.$$
 (3.7)

We now claim that we can choose B sufficiently large so that $P_z \leq 2^{-\sqrt{z}}$ for all $z \geq 0$. Clearly, for $z \leq 0$ we have $P_z = 1 = 2^0$, and we proceed by induction. By (3.7) and the induction hypothesis, we have

$$P_{z} \leq m \sum_{\ell=0}^{\infty} \exp\left[-B\delta\lambda^{\ell/2}\right] 2^{-\sqrt{\max(z-2D\lambda^{\ell},0)}}$$

$$\leq m \sum_{\ell=0}^{\infty} \exp\left[-B\delta\lambda^{\ell/2}\right] 2^{-\sqrt{z}+\sqrt{2D\lambda^{\ell}}}$$

$$= 2^{-\sqrt{z}} \cdot m \sum_{\ell=0}^{\infty} \exp\left[-\lambda^{\ell/2} \left(B\delta - \sqrt{2D}\log 2\right)\right].$$
(3.8)

The series in the last line converges for large enough B, and decreases to 0 as $B\to\infty$, so we choose B such that the series is smaller than 1/m, which justifies the induction step, and proves the claim. It follows that $\mathbb{E} Z_0 = \sum_{z\geq 1} P_z \leq \sum_{z\geq 1} 2^{-\sqrt{z}}$ for all $p\in(0,1/B]$. \square

The next lemma provides the key step in the proof of Theorem 1.3. Due to the rescaling, the size of the red-free region will have the area of the set F, defined below, multiplied by 1/p.

Lemma 3.6. Assume the probability of a vertex being initially blue is Bp and B is chosen as in Lemma 3.5. Let $\mathcal{I} = \{k \in \mathbb{Z} : I_k = 1, -3C/(r\sqrt{p}) \le k \le 3C/(r\sqrt{p})\}$ and let

$$F = \left(\bigcup_{k \in \mathcal{I}} \mathcal{C}(k, -\sigma - g_1/\alpha)\right)^c \cap \left(\left[-3C/(r\sqrt{p}), 3C/(r\sqrt{p})\right] \times (-\infty, 0]\right). \tag{3.9}$$

For any $\epsilon > 0$, we can choose either C > 0 sufficiently small (depending on w) or w sufficiently large (depending on C) so that

$$\mathbb{P}\left(\operatorname{Area}(F) \ge w/\sqrt{p}\right) < \epsilon,\tag{3.10}$$

for all sufficiently small p > 0.

Proof. Observe that for $k \ge 1$, the region below the x-axis, above the cones $\mathcal{C}(0, -\sigma - g_1/\alpha)$ and $\mathcal{C}(k, -\sigma - g_1/\alpha)$, and between the lines x = 0 and x = k has area

$$k(\sigma + q_1/\alpha) + k^2/2 < Dk^2$$

for a constant D>0. Moreover, if $I_0=I_1=\ldots=I_{k-1}=0$, then $\sum_{j=0}^{k-1}Z_j\geq \frac{1}{2}k^2$. By decomposing the sequence (I_k) into gaps between successive 1s, we conclude that on the event $\operatorname{Area}(F)<\infty$, we have

$$Area(F) \le 2D \sum_{|k| \le 3C/(r,\sqrt{p})} Z_k.$$

Noting that the area of F is finite if, say, $Z_0 \leq C/\sqrt{p}$, the conclusion now follows from Lemma 3.5 and Markov's inequality.

3.3 Proof of Theorem 1.3 for $\rho = 1$

Proof of parts (2) and (3) of Theorem 1.3 when $\rho=1$. Lemma 2.1 implies part (2). To prove part (3), we may replace p by Bp, where the constant B is chosen in Lemma 3.5. Let F be the set defined by (3.9). Fix an $\epsilon>0$. By Lemma 3.6, we can choose a $w=w(\epsilon,C)$ so that (3.10), holds, that is, the event $H=\{\operatorname{Area}(F)\geq w/\sqrt{p}\}$ has $\mathbb{P}(H)<\epsilon$.

Let H' be the same event after the entire initial configuration has been reflected across the x-axis, so that $\mathbb{P}(H') = \mathbb{P}(H) < \epsilon$. Let F' be the region specified in the reflected event H', which is the region protected by transposed blocking configurations in the analogous strip above the x-axis. Let G be the event that there is a red point in rescaled $F \cup F'$. If none of the three events H, H', G happen, then the conditions of Lemma 3.4 are met, so there will be no red points in $[-C/p, C/p] \times \{0\}$ at time C/p. Therefore,

$$\begin{split} \mathbb{P}(0 \text{ is not eventually blue}) &\leq \mathbb{P}(H \cup H') \\ &+ \mathbb{P}(G \cap (H \cup H')^c) \\ &+ \mathbb{P}(\text{there is no blue point in } (0, C/p] \times \{0\}) \\ &\leq 2\epsilon + q(2w/p^{3/2}) + e^{-BC} \\ &= 2\epsilon + 2awB^{3/2} + e^{-BC} \\ &< 4\epsilon \end{split} \tag{3.11}$$

by first choosing C large, which along with ϵ determines w, then choosing a sufficiently small. This completes the proof of (3) in the case where $a \to 0$.

Now, fix a>0 and replace p by (B+1)p. We will make a sprinkling argument, so we first assume that sites are occupied by blue with probability Bp or red with probability $q=a((B+1)p)^{3/2}$. Choose $w<1/(8a(B+1)^{3/2})$, and let H and H' be the same events as above. Choose C>0 sufficiently small so that \mathbb{P}_{Bp} $(H\cup H')<1/4$. Now, independently of everything, we add initially blue points with probability p along the x-axis. Then, we have

$$\begin{split} &\mathbb{P}_{(B+1)p}\left(0\text{ is eventually blue}\right)\\ &\geq \left(1-\mathbb{P}_{Bp}\left(H\cup H'\right)-\mathbb{P}_{Bp}\left(G\cap (H\cup H')^{c}\right)\right)\times\\ &\mathbb{P}_{p}\left(\text{there is a blue point in }(0,C/p]\times\{0\}\right)\\ &\geq (1/2)(1-e^{-C})>0 \end{split} \tag{3.12}$$

for all small enough p. This completes the proof of the statement (3) for arbitrary fixed a.

4 Larger ranges for red and blue

In this section, we provide the necessary modification of our arguments to prove Theorems 1.3 and 1.1 in full generality.

Proof of Theorem 1.3. To prove the statement (2), we need an analog of Lemma 2.1. Now, in order to stop red from growing, blue must form a horizontal strip of ρ neighboring lines, which red cannot jump over. The vertical scale is now $p^{-\rho/(\rho+1)}$, and the new version of the event H is

$$H = \{ \text{there is an initially red site } (x,y) \in [0,\epsilon/2p] \times [0,\epsilon/p^{\rho/(\rho+1)}] \text{ and }$$
 there is no set of ρ neighboring horizontal lines in
$$[x - 2\epsilon\tau r/p^{\rho/(1+\rho)}, x + 2\epsilon\tau r/p^{\rho/(1+\rho)}] \times [0,\epsilon/p^{\rho/(1+\rho)}]$$
 such that each contains a potentially blue point \}.

Let G be defined as in (2.1). It follows that the event $G \cap H$ implies that the origin is eventually red, and if $H_1 = \{\text{there is an initially red site in } [0, \epsilon/2p] \times [0, \epsilon/p^{\rho/(\rho+1)}] \}$, then

 $\mathbb{P}(H^c \mid H_1) \le \epsilon p^{-\rho/(\rho+1)} \left(4\epsilon \tau r p^{-\rho/(\rho+1)} p \right)^{\rho} = (4\tau r)^{\rho} \epsilon^{\rho+1}.$

The rest of the proof is analogous to that of Lemma 2.1.

For the statement (3), the proof proceeds along the lines of the $\rho=1$ case. For the reason clear from the above proof of statement (2), the rescaling power (which is $p^{-1/2}$ for $\rho=1$) is now $p^{-\rho/(\rho+1)}$, governed by the likelihood of appearance of ρ neighboring rows that contain blue points in boxes of width and height on this order. The blocking construction is the same, with the following modified definition of a successful box. A box is now called **successful** if its activation region has ρ neighboring rows, each of which contains at least one blue site. We need to replace Lemma 3.5 with a bound on $\mathbb{E} Z_0$ for the gaps between consecutive blocking structures for the range- ρ process, and we do so below. The rest of the proof is the same.

Assume we have a discrete rectangle with width w and height h, where wBp < 1. The probability that such a rectangle does not have ρ neighboring rows, each of which contains at least one blue site is bounded above by

$$(1 - c(wBp)^{\rho})^h \le \exp(-cB^{\rho}hw^{\rho}p^{\rho}),\tag{4.1}$$

for a small enough c>0. As in the proof of Lemma 3.5, let A_ℓ , $\ell\geq 0$, be the event that the layer ℓ is the first unsuccessful layer, that is, the first layer that contains an unsuccessful box. As in that proof, we will only use that the layer ℓ is unsuccessful, not that it is the first such, for an upper bound on $\mathbb{P}(A_\ell)$. By (4.1), replacing w and h with the width and height of the activation regions in layer ℓ , we have for all $\ell\geq 0$,

$$\begin{split} \mathbb{P}\left(A_{\ell}\right) &\leq m \exp\left[-cB^{\rho}\lambda^{-\ell/2}p^{-\rho/(\rho+1)}(\overline{\alpha}-\alpha)^{\rho}h_{\ell-1}^{\rho}p^{-\rho^{2}/(\rho+1)} \cdot p^{\rho}\right] \\ &\leq m \exp\left[-B^{\rho}\delta\lambda^{(\rho-1/2)\ell}\right], \end{split}$$

for a small enough $\delta > 0$. It follows that (3.6) holds for all $\rho \geq 1$, so the computation (3.8) holds as well. (In fact, we can get exponential instead of stretched exponential tail bounds for $\rho \geq 2$.)

Proof of Theorem 1.1. Since it makes no difference at our level of precision, we assume also that blue and red grow at the same rates, so r=1. We first prove the lower bound. For blue to reach the origin, it is sufficient for there to be an initially blue point in $[0,\delta/p]\times\{0\}$ and for no τ consecutive red points to reach this segment of the x-axis by time $\delta/(\tau p)$. Here, $\delta>0$ is a parameter that will be chosen later. To stop red from above, we subdivide the region $\mathbb{Z}\times[0,N-1]$ into $N\times N$ disjoint, adjacent boxes. We call a box **successful** if it contains ρ consecutive rows each with at least one initially blue point.

For $k\in\mathbb{Z}$, we define I_k to be the indicator of the event that the kth box is successful. Then, for each $k\in\mathbb{Z}$, we define $Z_k=\inf\{\ell\geq 0:I_{k+\ell}=1\}$ to be the number of boxes from the kth box to the next successful box to its right. We choose N just large enough so that $\mathbb{E}I_k\geq 1/2$, so $N\asymp (1/p)^{\rho/(\rho+1)}$. Then, since boxes are successful independently, it follows that $\mathbb{E}(Z_1^{\tau+1})=\mathbb{E}(Z_1^{\tau+1})<\infty$ for all k, so by Markov's inequality, for any $\epsilon>0$ we can find C so that

$$\mathbb{P}\left(\sum_{k=1}^{\delta/Np} (Z_k)^{\tau+1} \ge C\delta/(Np)\right) < \epsilon, \tag{4.2}$$

for p small enough. We define the region F, which is above the x-axis and unprotected by successful blue boxes, as follows. For each interval $[k, k+\ell]$ such that $I_k = I_{k+\ell} = 1$

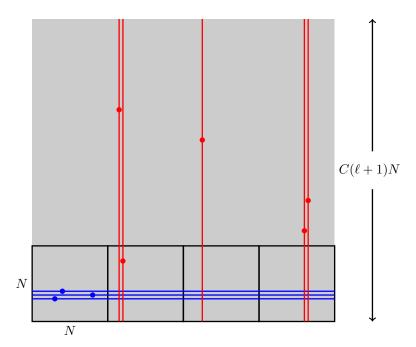


Figure 7: Protection from red in the proof of the lower bound in Theorem 1.1, with $\rho=\tau=3$, $Z_k=3$. All initially red sites (circled) in the shaded box are covered by the red vertical lines, no three of which are neighboring. The three initially blue sites (also circled) therefore generate the blue neighboring horizontal lines before the red from above the box can interfere with them.

and $I_{k+1} = \cdots = I_{k+\ell-1} = 0$, we include in F the rectangular region with dimensions $(\ell+1)N \times C(\ell+1)N$ that shares lower left corner with the kth box and lower right corner with the $(k+\ell)$ th box. The constant C here is chosen sufficiently large so that the blue lines growing from the successful boxes at k and $k+\ell$ will fill the gap between them before any red starting above the rectangular region can reach height N. See Figure 7. For one such region, the probability that it contains τ neighboring vertical lines, each containing at least one initially red point, is bounded above by $C(\ell N)^{\tau+1}q^{\tau}$. If

$$\sum_{k=1}^{\delta/Np} (Z_k)^{\tau+1} < C\delta/(Np),$$

then the probability that any such rectangle in F has this property is at most

$$C\delta N^{\tau+1}q^{\tau}/(Np) \le C\delta a^{\tau}.$$

For large a, this can be made small by choosing δ small enough. The interval $[0,\delta/p]\times\{0\}$ is protected from below by an analogous construction with positive probability. Therefore, the origin will be eventually blue with positive probability. This shows that the \liminf in the statement is positive for every a>0. By taking δ large, the probability that there is a blue point in $[0,\delta/p]\times\{0\}$ can be made close to 1, then by taking a sufficiently small, this interval will be protected from above and below with probability close to 1. This shows that the \liminf tends to 1 as $a\to 0$.

We now sketch the proof of the upper bound on the \limsup in the statement of the theorem, which is again analogous to the proof of Lemma 2.1. For $x \in \mathbb{Z}$, define the

events

$$G = \{ \text{there is no potentially blue site in } [-\epsilon \tau/p, \epsilon \tau/p] \times \{0\} \}, \quad \text{and} \\ H(x) = \{ \text{the } \tau \text{ consecutive vertical lines } [x, x + \tau - 1] \times [0, \epsilon/p^{\rho/(1+\rho)}] \\ \text{ each contain an initially red site} \\ \text{ and there is no set of } \rho \text{ neighboring horizontal lines} \\ \text{ in } [x - 2\epsilon \tau/p^{\rho/(1+\rho)}, x + 2\epsilon \tau/p^{\rho/(1+\rho)}] \times [0, \epsilon/p^{\rho/(1+\rho)}] \\ \text{ such that each contains a potentially blue point} \}.$$

Now define

$$H^{+} = \bigcup_{x \in [0, \epsilon/2p]} H(x), \quad \text{and} \quad H^{-} = \bigcup_{x \in [-\epsilon/2p, 0]} H(x).$$
 (4.4)

If H(x) occurs, the au consecutive vertical lines will eventually produce au consecutive red sites on the x-axis, which cannot be crossed by blue. Therefore, on the event $G \cap H^+ \cap H^-$, the origin never becomes blue. For any fixed $\epsilon > 0$, the probability that there exist au consecutive vertical lines in $[0,\epsilon/2p] \times [0,\epsilon/p^{\rho/(1+\rho)}]$ and au consecutive vertical lines in $[-\epsilon/2p,0] \times [0,\epsilon/p^{\rho/(1+\rho)}]$, each with an initially red site, is bounded away from 0 for any a>0, and tends to 1 as $a\to\infty$. Moreover, conditional on this event, the probability of $G\cap H^+\cap H^-$ is also bounded away from 0 for small enough ϵ , and tends to 1 as $\epsilon\to0$. \square

Proof of Corollary 1.2. First, we check that $\gamma' \gamma > 1$:

$$\gamma'\gamma = \left(\frac{1}{\rho} + \frac{\tau}{\tau+1}\right) \left(\frac{1}{\tau} + \frac{\rho}{\rho+1}\right)$$
$$= 1 + \frac{1}{\rho\tau} + \frac{1}{(\rho+1)(\tau+1)} > 1.$$

Then by Theorem 1.1, when $q\gg p^{\gamma}$, the origin is eventually blue with probability tending to 0. Reversing the roles of blue and red and exchanging ρ and τ , Theorem 1.1 implies that when $p\gg q^{\gamma'}$, the origin is eventually red with probability tending to 0, and the corollary follows.

5 Extensions and open problems

We begin with a natural question on a more precise form of our main two theorems. **Open problem 5.1.** Are the liminf and lim sup in Theorem 1.1 and Theorem 1.3 equal, i.e., does the limit exist?

Processes with three (or more) colors are a natural generalization. Here, we will merely touch on them, with a result and open problems on two basic cases. The third color will be green, and the initial densities of the blue, red, and green colors will be p_b , p_r , and p_g . Also, we will assume that r=1 and that the neighborhood for the green growth is $\mathcal{G} \subset \mathbb{Z}^2$. Then, an empty vertex that has a colored neighbor in $x+\mathcal{B}$, $x+\mathcal{R}$, or $x+\mathcal{G}$ at time t changes to the corresponding color at time t+1, with ambiguities resolved at random.

First consider the case when red and blue colors undergo one-dimensional nearest neighbor growth in orthogonal directions, as in Corollary 1.2 with $\rho=\tau=1$, $\mathcal{B}=\{\pm e_1\}$, $\mathcal{R}=\{\pm e_2\}$; whereas green undergoes two-dimensional nearest-neighbor growth, $\mathcal{G}=\{\pm e_1,\pm e_2\}$. We also assume that $p_b=p_r=p$ and $p_g=q$ are small. See Figure 8 (left).

Theorem 5.2. If $p \ll q$, then $\mathbb{P}(\text{the origin is eventually green}) \to 1$, while if $p \gg q$, then $\mathbb{P}(\text{the origin remains empty}) \to 1$.

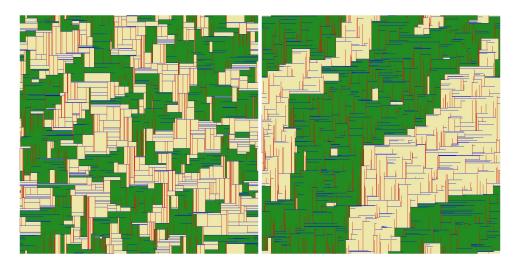


Figure 8: Two cases of three color dynamics, with one-dimensional growth by blue and red and two-dimensional growth by green. Left: $\mathcal{B}=\{\pm e_1\}$, $\mathcal{R}=\{\pm e_2\}$, $\mathcal{G}=\{\pm e_1,\pm e_2\}$, $p_b=p_r=0.001$, $p_g=0.002$. Right: $\mathcal{B}=\{e_1\}$, $\mathcal{R}=\{e_2\}$, $\mathcal{G}=\{\pm e_1,\pm e_2\}$, $p_b=p_r=0.001$, $p_g=0.00001$.

Proof. We denote by B_n the $n \times n$ box centered at the origin.

The first statement is easy to prove. Indeed, let n=n(p,q) be such that $n^2p\to 0$ while $n^2q\to \infty$ and let G be the event that B_n contains an initially green site, while B_{2n} initially contains neither a red nor a blue site. Then clearly $\mathbb{P}(G)\to 1$ but on G the origin becomes green by time n.

For the converse, by Corollary 1.2 with $\tau=\rho=1$, it suffices to show that the origin is not eventually green with high probability. We now assume n=n(p,q) is such that $n^2p\to 1$ while $n^2q\to 0$. Partition the lattice into $n\times n$ boxes with the origin in the center of one of them. Call a box a red fence if it contains an initially red site and no initially blue sites and there are no initially blue sites in any of the neighboring four boxes (i.e., those that share an edge). Define a blue fence analogously. We say that a blue line crosses a box if it connects the left and right sides of the box.

Observe that a red fence will never be crossed by a blue line. Observe also that a box is a red fence with probability bounded away from 0, and that boxes at distance at least 3 from each other are red fences independently. It follows that the probability that the box centered at the origin is the left endpoint of an interval of m boxes, none of which is a red fence, is at most $\exp(-\alpha m)$, where $\alpha>0$.

Assume now that q=0. Then, a connected component of forever-empty sites cannot have a site on its outside boundary with a horizontal and a vertical neighbor inside. Therefore, such a component is a rectangle, bounded on the top and bottom by horizontal intervals of blue sites and on the left and right by vertical intervals of red sites. Let R be such connected component of the origin with horizontal dimension A and vertical dimension B.

Let A_b (resp. A_t, B_ℓ, B_r) be the length of the maximum monochromatic interval containing the bottom (resp. top, left, right) boundary of R. Let $M = \max(A_b, A_t, A_\ell, A_r)$. Assume $M = A_b$. Then there is a row of at least $\lfloor A_b/n \rfloor - 2$ consecutive boxes, none of which is a red fence, that intersects the bottom boundary of R. Then

$$\mathbb{P}(M = A_b, A_b \ge mn) \le \sum_{k \ge m-2} 2k^4 e^{-\alpha k}$$

Competing deterministic growth

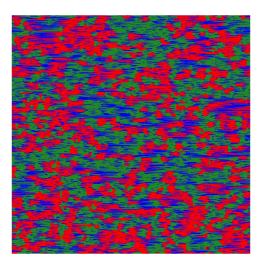


Figure 9: Three color dynamics with one-dimensional growth by blue and two-dimensional growth by red and green, with $\mathcal{B}=\{e_1\}$, $\mathcal{R}=\mathcal{G}=\{\pm e_1,\pm e_2\}$, $p_b=0.02$, $p_r=p_g=0.001$.

and then

$$\mathbb{P}(M \ge mn) \le \sum_{k \ge m-2} 8k^4 e^{-\alpha k}.$$

Let T be the time when all sites on the outer edges of R reach their final state. As $T \leq M$, it follows that

$$\mathbb{P}(M \le mn) \to 1, \quad \mathbb{P}(T \le mn) \to 1,$$

as $m \to \infty$.

We now remove the assumption that q=0, and define the configuration in two stages: start by deciding on the red and blue sites, then independently on potentially green sites with probability q/(1-2p), and then finally define the green sites as those that are potentially green but not blue or red. It then follows by the speed-of-light argument that

 $\mathbb{P}(\text{the origin is forever not green}) \geq$

 $\mathbb{P}(\text{there are no potentially green sites in the } 2mn \times 2mn \text{ box around the origin}) \times \mathbb{P}(M \leq mn, T \leq mn).$

Fix $\epsilon > 0$, and choose m large so that the second factor is at least $1 - \epsilon$ for all sufficiently small p. Then for this choice of m, the first factor tends to 1 as $p \to 0$. This completes the proof.

Open problem 5.3. Assume the setting of Theorem 5.2, but now q = cp, for a fixed number c. Does the limit

$$\lim_{p\to 0} \mathbb{P}(\text{the origin is eventually green})$$

exist?

We also ask what happens when red and blue grow in only one direction. The argument for Theorem 5.2 breaks down in this case, since the connected components of empty sites when $p_q=0$ are no longer rectangles. See Figure 8 (right).

Open problem 5.4. Assume the setting of Theorem 5.2 except that $\mathcal{B} = \{e_1\}$ and $\mathcal{R} = \{e_2\}$. What relationship between p and q results in $\mathbb{P}(\text{the origin is eventually green}) \to 1$?

One way to attack the first two open problems would be to try to define a limiting continuum object to which final configurations converge when suitably scaled as $p \to 0$. This seems to be a substantial challenge; we end with another question in this vein that might be more accessible. Assume now that $\mathcal{B} = \{e_1\}$, $\mathcal{R} = \mathcal{G} = \{\pm e_1, \pm e_2\}$, $p_r = p_g = p$ and $q = p^{\gamma}$ with $\gamma > 3/2$. Observe that Theorem 1.3 implies that the density of blue sites in the final configuration vanishes as $p \to 0$. Thus, the red and green sites divide the space in a sort of "dynamic Voronoi tessellation" (by contrast to the "static" one discussed in [GG] when q = 0). See Figure 9.

Open problem 5.5. Does this final configuration, scaled by $1/\sqrt{p}$, converge to a random two-coloring of \mathbb{R}^2 ?

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