

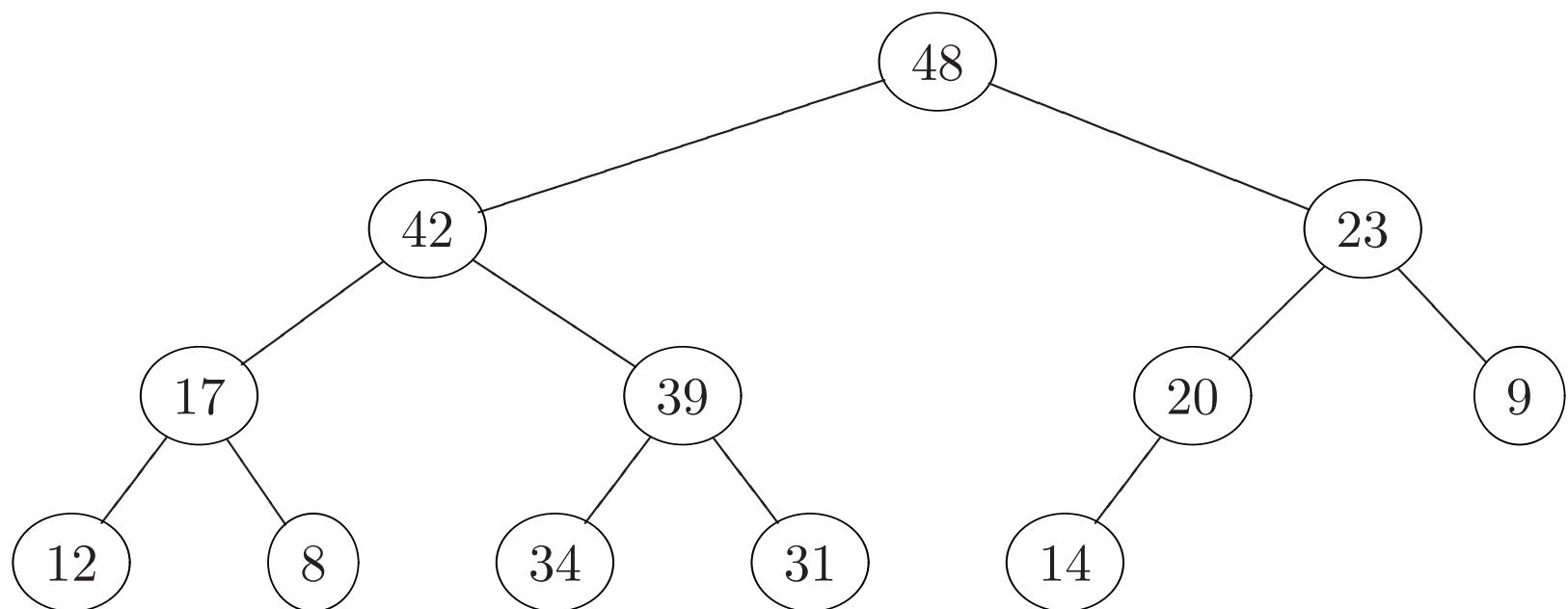
Heaps

Priority Queue

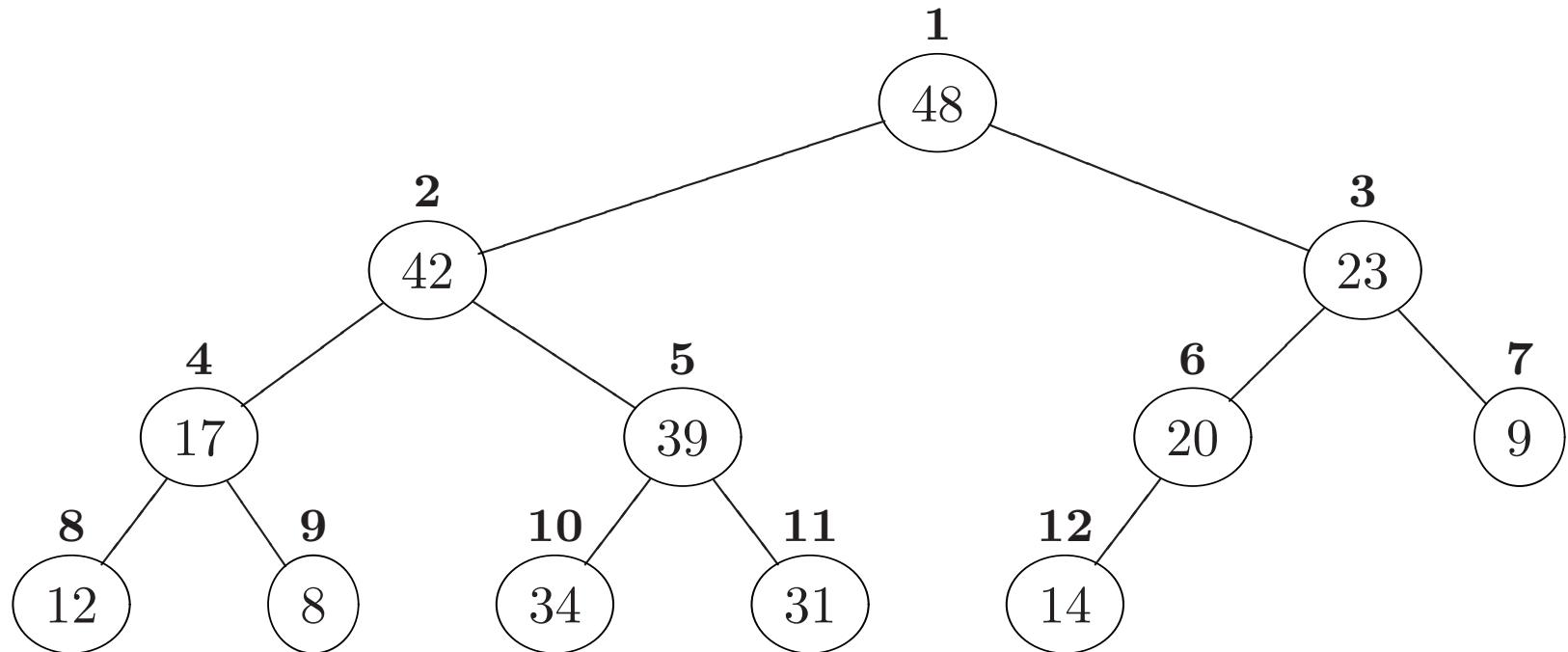
Operations:

- D.`Init` () - Initialize data structure D;
- D.`Insert` (x) - Insert element x into data structure D;
- D.`ExtractMax` (x) - Extract maximum element from D.

(Max) Heap



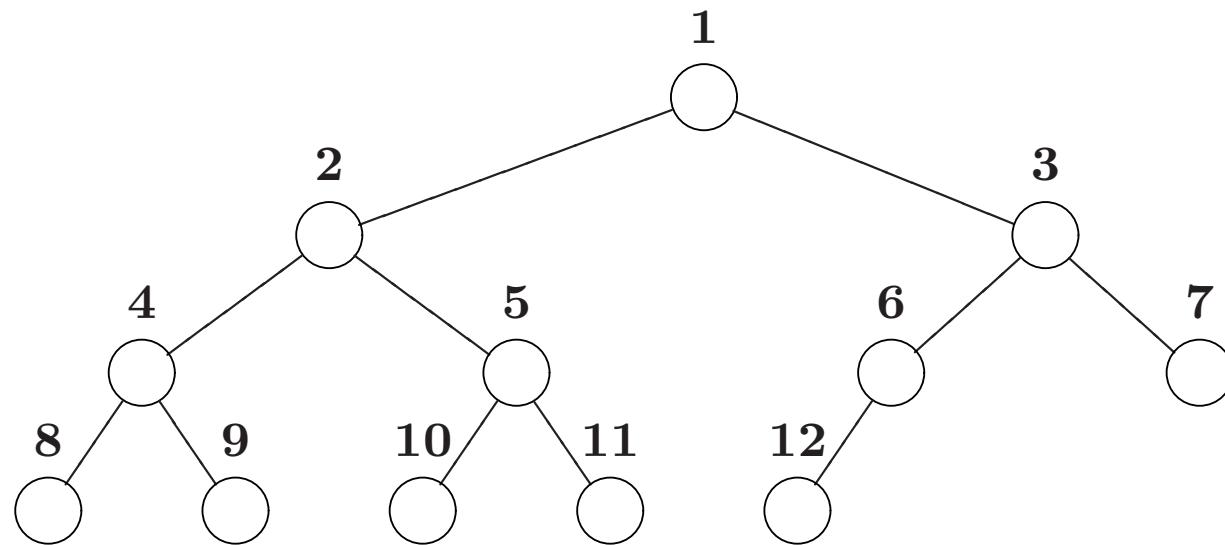
(Max) Heap



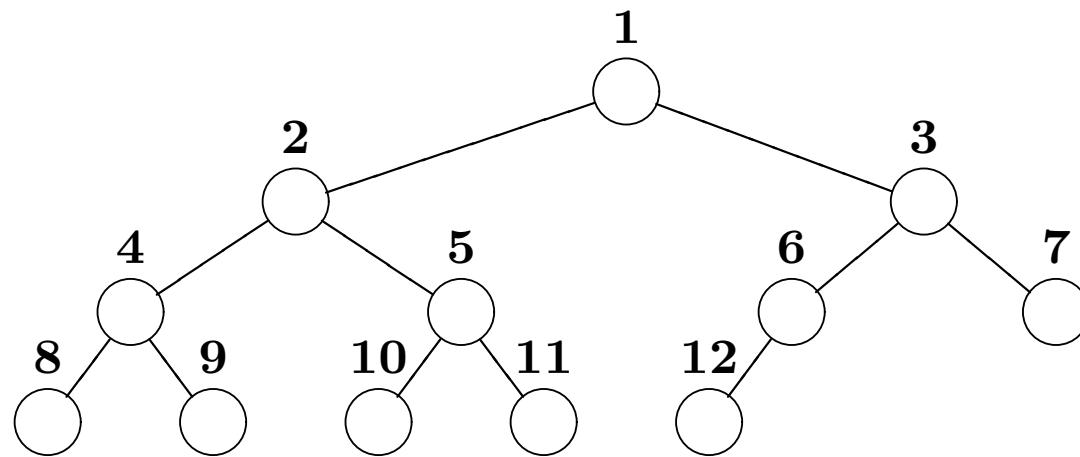
Array representation:

[48, 42, 23, 17, 39, 20, 9, 12, 8, 34, 31, 14]

Nearly Complete Binary Tree



Only nodes on bottom right of tree are missing.

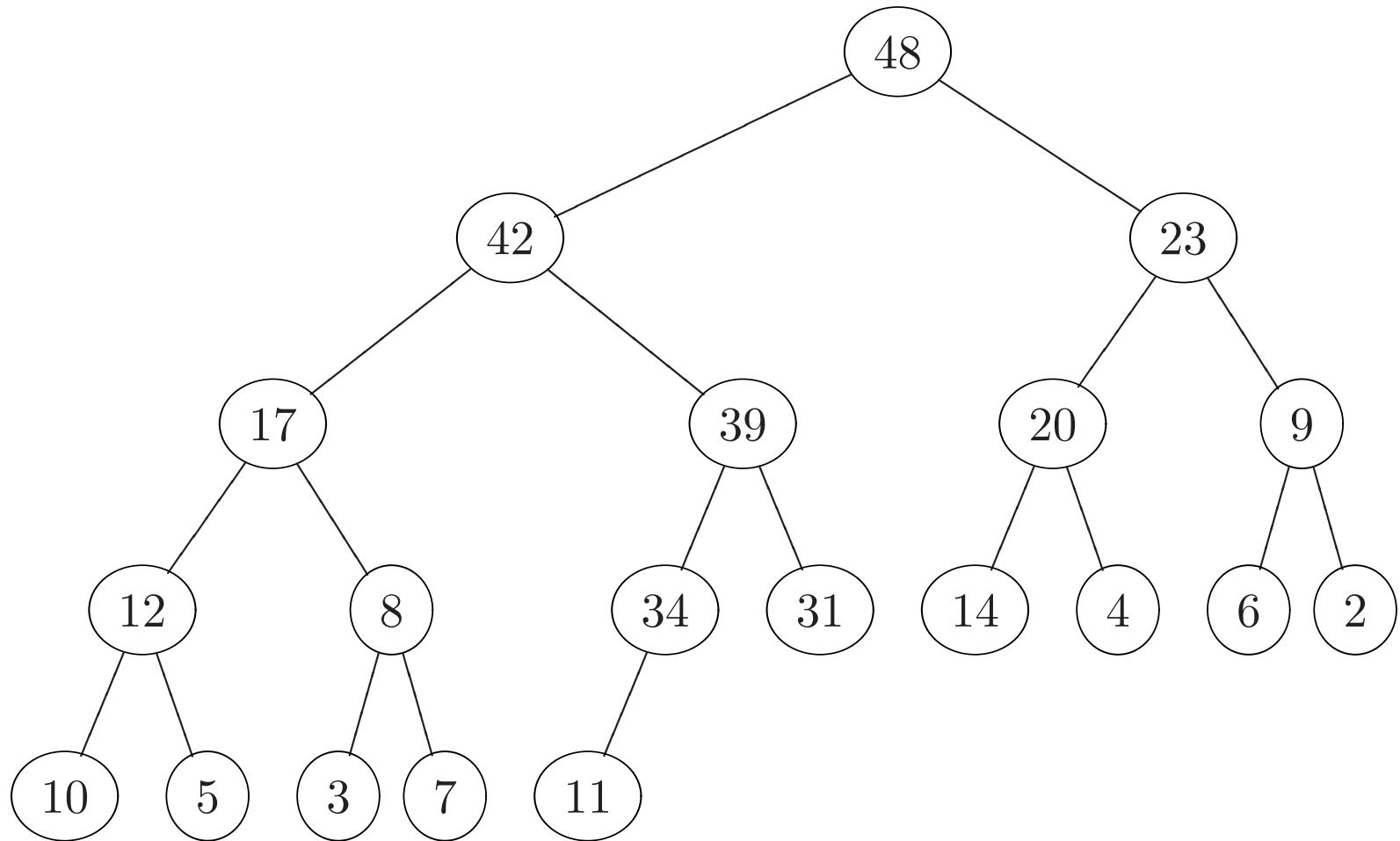


```
function Parent(i)
1 return ( $\lfloor i/2 \rfloor$ );

function Left(i)
1 return ( $2i$ );

function Right(i)
1 return ( $2i + 1$ );
```

Max Heap Insertion



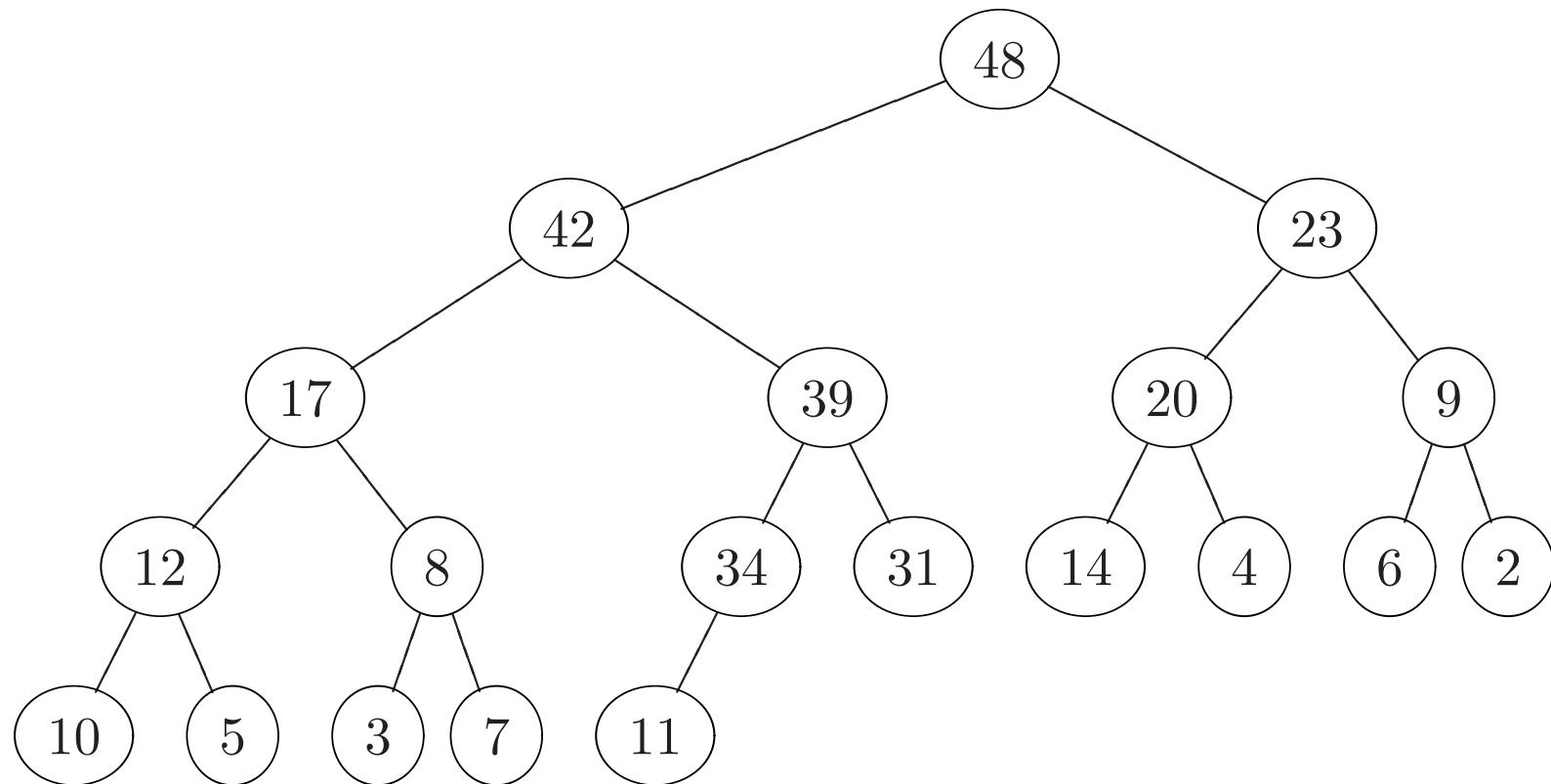
Max Heap Insertion

Input : Array A of size elements.

Key K.

```
function MaxHeapInsert(A[],size,K)
1 size ← size + 1;
2 i ← size;
3 A[i] ← K;
4 while (i > 1) and (A[Parent(i)] < A[i]) do
5   Swap (A[i],A[Parent(i)]);
6   i ← Parent(i);
7 end
```

Extract Heap Max



Extract Heap Max

Input : Array A of size elements.

Output : Maximum element in the heap.

```
function HeapExtractMax(A[],size)
1 if (size < 1) then error("heap underflow");
2 maxKey ← A[1];
3 A[1] ← A[size];
4 size ← size - 1;
5 MaxHeapify (A,size);
6 return (maxKey);
```

```
procedure MaxHeapify

procedure MaxHeapify(A[ ],size)
1 flagDone ← false;
2 j ← 1;
3 repeat
4   L ← Left(j);
5   R ← Right(j);
  /* Find largest ∈ {j, L, R} such that
     A[largest] = max(A[j], A[L], A[R]) */
6   largest ← j;
7   if (L ≤ size) and (A[L] > A[largest]) then largest ← L;
8   if (R ≤ size) and (A[R] > A[largest]) then largest ← R;
9   if (j ≠ largest) then Swap (A[j],A[largest]);
10  else flagDone ← true;
11  j ← largest;
12 until (flagDone = true);
```

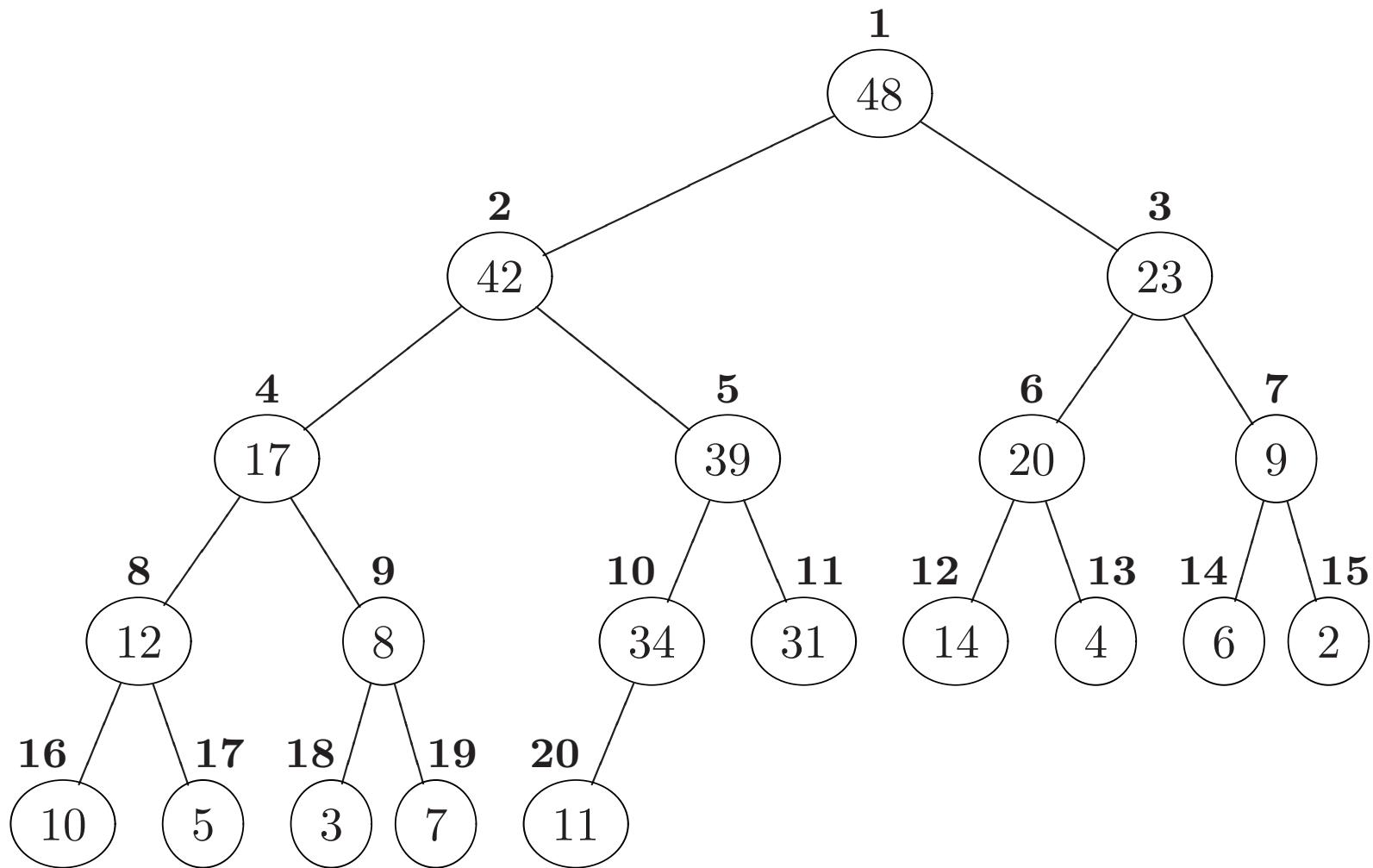
Extract Heap Max

Input : Array A of size elements.

Output : Maximum element in the heap.

```
function HeapExtractMax(A[],size)
1 if (size < 1) then error("heap underflow");
2 maxKey ← A[1];
3 A[1] ← A[size];
4 size ← size - 1;
5 MaxHeapify (A,size,1);
6 return (maxKey);
```

Heap Increase Key



Heap Increase Key

Input : Array A of size elements.

Index i .

Key K.

```
function MaxHeapIncreaseKey(A[],size,i,K)
1 if (K < A[i]) then error "new key is less than current key";
2 A[i] ← K;
3 while (i > 1) and (A[Parent(i)] < A[i]) do
4     Swap (A[i],A[Parent(i)]);
5     i ← Parent(i);
6 end
```

HeapSort

Input : Array B of n elements.

Result : Permutation of B such that

$$B[1] \leq B[2] \leq B[3] \leq \dots \leq B[n].$$

procedure HeapSort($B[]$, n)

```
1 size ← 0;  
2 for  $i \leftarrow 1$  to  $n$  do  
3   | MaxHeapInsert ( $A$ , size,  $B[i]$ );  
4 end  
5 for  $i \leftarrow n$  downto 1 do  
6   |  $B[i] \leftarrow$  HeapExtractMax( $A$ , size);  
7 end
```

Analyzing Data Structures

Priority Queue

Operations:

- D.**Init** () - Initialize data structure D;
- D.**Insert** (x) - Insert element x into data structure D;
- D.**ExtractMax** (x) - Extract maximum element from D.

Heap:

- D.**Init** () - $\Theta(1)$ time;
- D.**Insert** (x) - $\Theta(\log(s))$ time;
- D.**ExtractMax** (x) - $\Theta(\log(s))$ time.

$s = \#$ elements in the data structure.

Priority Queue: Array Implementation

Elements of data structure D: Array A[], length.

```
procedure D.Init()  
1 length ← 0;
```

Priority Queue: Array Implementation

Elements of data structure D: Array A[], length

```
procedure D.Insert( $x$ )
1  $\text{length} \leftarrow \text{length} + 1;$ 
2  $A[\text{length}] \leftarrow x;$ 
```

```
procedure D.ExtractMax()
1 if ( $\text{length} < 1$ ) then error “array underflow”;
2 for  $i \leftarrow 1$  to ( $\text{length} - 1$ ) do
3   if ( $A[i] > A[\text{length}]$ ) then Swap ( $A[i]$ ,  $A[\text{length}]$ );
4 end
5  $x \leftarrow A[\text{length}];$ 
6  $\text{length} \leftarrow \text{length} - 1;$ 
7 return ( $x$ );
```

Sort Using a Priority Queue: Array Implementation

Input : Array B of n elements.

Result : Permutation of B such that

$$B[1] \leq B[2] \leq B[3] \leq \dots \leq B[n].$$

```
procedure Sort(B[], n)
1 D.Init();
2 for i ← 1 to n do
3   | D.Insert(B[i]);
4 end
5 for i ← n downto 1 do
6   | B[i] ← D.ExtractMax();
7 end
```

Priority Queue: Sorted Array Implementation

Elements of data structure D: Array A[], length.

```
procedure D.Init()  
1 length ← 0;
```

Priority Queue: Sorted Array Implementation

Elements of data structure D: Array A[], length

```
procedure D.Insert( $x$ )
1 length  $\leftarrow$  length + 1;
2  $A[\text{length}] \leftarrow x$ ;
3  $k \leftarrow \text{length}$ ;
4 while ( $k > 1$ ) and ( $A[k - 1] > A[k]$ ) do
5   | Swap( $A[k - 1], A[k]$ );
6   |  $k \leftarrow k - 1$ ;
7 end
```

```
procedure D.ExtractMax()
1 if (length < 1) then error “array underflow”;
2  $x \leftarrow A[\text{length}]$ ;
3 length  $\leftarrow$  length - 1;
4 return ( $x$ );
```

Sort Using a Priority Queue: Sorted Array Implementation

Input : Array B of n elements.

Result : Permutation of B such that

$$B[1] \leq B[2] \leq B[3] \leq \dots \leq B[n].$$

```
procedure Sort(B[], n)
1 D.Init();
2 for i ← 1 to n do
3   | D.Insert(B[i]);
4 end
5 for i ← n downto 1 do
6   | B[i] ← D.ExtractMax();
7 end
```

Priority Queue Comparisons

$s = \#$ elements in the priority queue.

$n = \#$ elements in input to `Sort()`.

c is a constant.

	Heap	Array	Sorted Array
Insert	$\log(s)$	c	s
ExtractMax	$\log(s)$	s	c
Sort	$n \log(n)$	n^2	n^2

Example 1

```
procedure func(B[], n)
    /* B is an array of n elements */
1 D.Init();
2 for i ← 1 to n do
3     for j ← 1 to n do
4         | D.Insert(B[i] * B[j]);
5     end
6 end
7 x ← 0;
8 for i ← 1 to n do
9     | x ← x + D.ExtractMax();
10 end
11 return (x);
```

Insert time: $\Theta(s)$. (s = Number of elements in D .)
ExtractMax time: $\Theta(1)$.

Example 2

```
procedure func(B[], n)
    /* B is an array of n elements */
1 D.Init();
2 for i ← 1 to n do
3     for j ← 1 to n do
4         | D.Insert(B[i] * B[j]);
5     end
6 end
7 x ← 0;
8 for i ← 1 to n do
9     | x ← x + D.ExtractMax();
10 end
11 return (x);
```

Insert time: $\Theta(1)$.

ExtractMax time: $\Theta(s)$. (s = Number of elements in D.)