

② Surfaces  $M^2 \subseteq \mathbb{R}^3$  (Ch 4 Book) VI

Defn: a 2-d surface (manifold) in  $\mathbb{R}^3$

is a surface that can be covered by a collection of coordinate charts

$$\tilde{x}: U \rightarrow M \subseteq \mathbb{R}^3,$$

$M$  covered by the union of  $\tilde{x}(U) \subseteq \mathbb{R}^3$ ,

$$U_{\text{open}} \subseteq \mathbb{R}^2, \quad \tilde{x}(u^1, u^2) = (x(u^1, u^2), y(u^1, u^2), z(u^1, u^2))$$

st all 3 functions are smooth,  $\tilde{x}^{-1}$  exists, and nondegenerate ( $\frac{\partial \tilde{x}}{\partial u^1} \times \frac{\partial \tilde{x}}{\partial u^2} \neq 0$  so pos area  $\tilde{x} \mapsto$  positive area). "Smooth" means as many cont. deriv's as you need  $\sim C^2$  ok "such that  $\tilde{x}^{-1} \circ \tilde{y}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is smooth & invertible on the overlaps.

Example: Sphere of radius  $\rho$  in  $\mathbb{R}^3$

$$x^2 + y^2 + z^2 = \rho^2$$

• Solve for  $z$ :  $z = \sqrt{\rho^2 - x^2 - y^2}$

$$(x, y, \sqrt{\rho^2 - x^2 - y^2}) \in M$$

$$u^1 = x \quad u^2 = y$$

$$\tilde{x}(u^1, u^2) = (u^1, u^2, \sqrt{\rho^2 - (u^1)^2 - (u^2)^2})$$

Covers top half of sphere  
(not regular on  $\partial$ ).

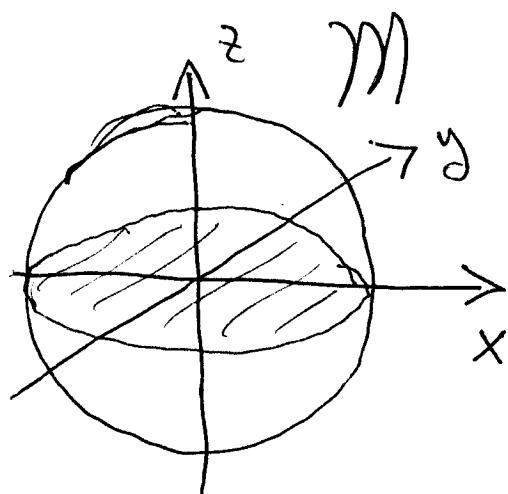
$$\text{To cover: } \tilde{y}(v^1, v^2) = (v^1, \sqrt{\rho^2 - (v^1)^2 - (v^2)^2}, v^2)$$

$$v^1 = x, v^2 = z$$

$$\tilde{z}(w^1, w^2) = (\sqrt{\rho^2 - (w^1)^2 - (w^2)^2}, w^1, w^2)$$

Still  $\partial$ -pts where not regular (eg  $(1, 0, 0)$ )

Throw in  $\tilde{x}(u^1, u^2) = (u^1, u^2, -\sqrt{\rho^2 - (u^1)^2 - (u^2)^2})$  etc



- In general:  $z = f(x, y)$ , Monge Patch  
 is word system of form  $(^{\infty})$

$$\tilde{x}(u^1, u^2) = (u^1, u^2, f(u^1, u^2))$$

- Spherical coords

$$P = (r \cos \theta, r \sin \theta, z)$$

$$z = r \cos \phi$$

$$r = \rho \sin \phi$$

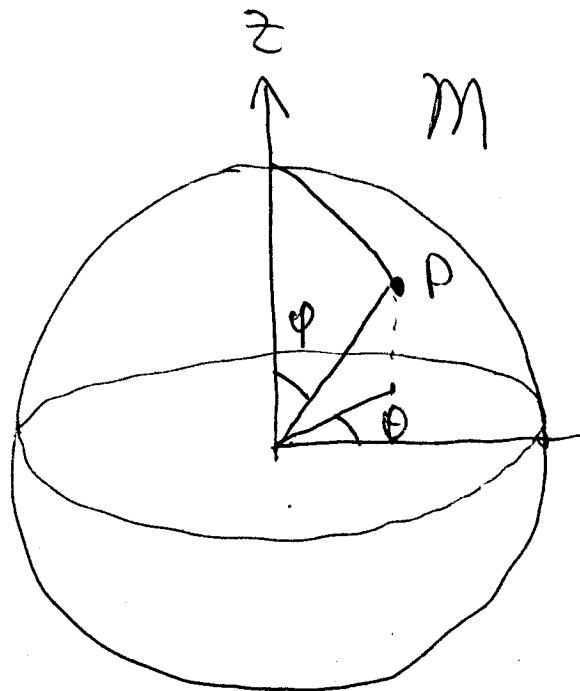
$$P = (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi)$$

$\phi$  = latitude,  $\theta$  = longitude

$$\tilde{x}(\theta, \phi) = \rho (\sin \phi \cos \theta, \sin \phi \sin \theta, \cos \phi)$$

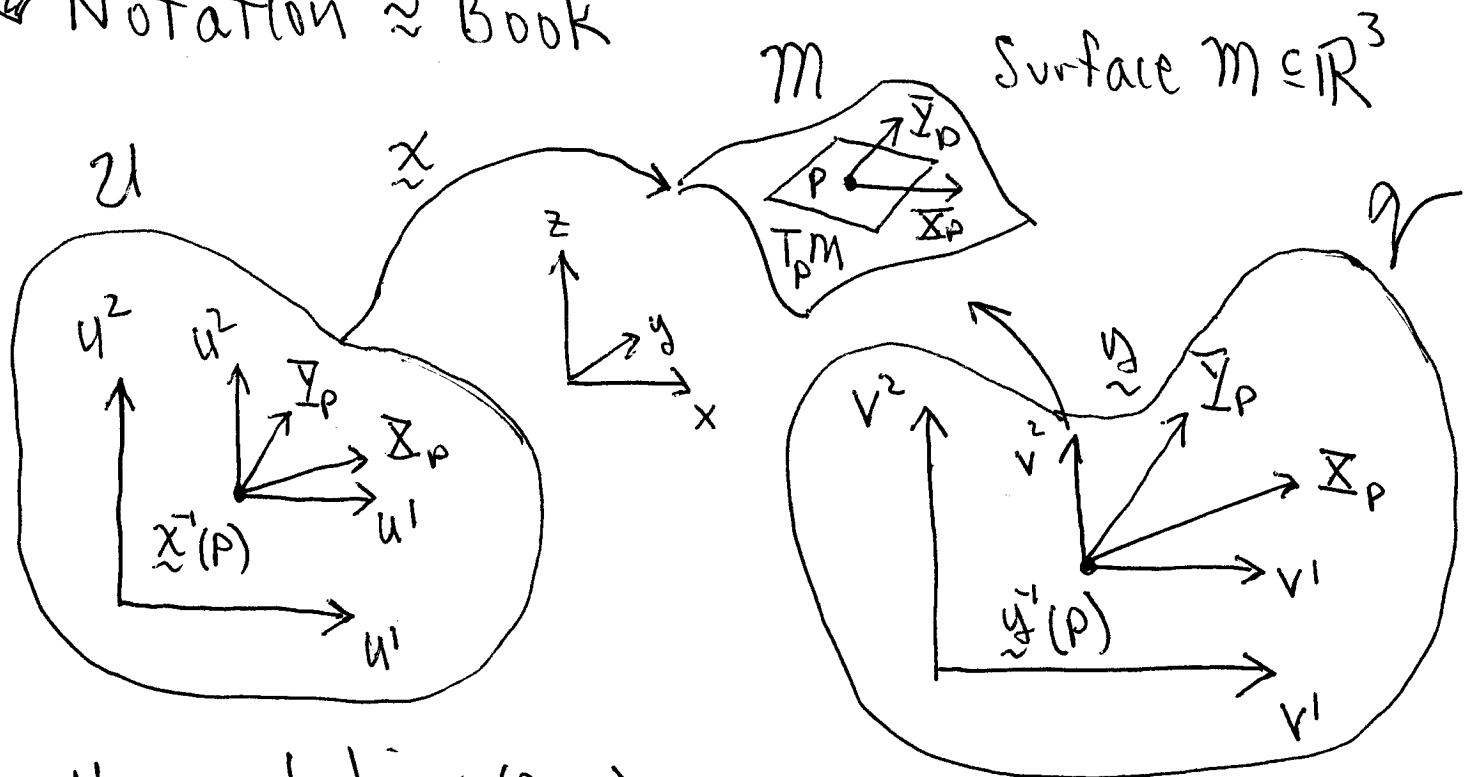
$$u^1 = \theta, u^2 = \phi$$

$$\tilde{x}(u^1, u^2) = \rho (\sin u^2 \cos u^1, \sin u^2 \sin u^1, \cos u^2)$$



## ■ Theory of Surfaces - Ch 4

### ■ Notation ≈ Book



- New notation (Book):

$$\tilde{x} : \mathcal{U} \rightarrow M \quad (\text{not other way around})$$

$$\tilde{x}(a, b) = P, \quad \tilde{x}^{-1}(P) = (a, b) \in \mathbb{R}^2 \Leftrightarrow \tilde{x}^{-1}(P) = (u^1(P), v^1(P))$$

- Each tangent vector to M at P ( $\tilde{x}_P \in T_P M$ )

has a representation in each coordinate system @ P

$$a^i \frac{\partial}{\partial u^i} = b^\alpha \frac{\partial}{\partial v^\alpha}$$

use  $(u^1, u^2)$ ,  $(v^1, v^2)$  to save  
 $(x, y, z)$  for  $\mathbb{R}^3 \ni M$

- $\tilde{x}^{-1}(P) = (u^1(P), u^2(P))$ ,  $\tilde{y}^{-1}(P) = (v^1(P), v^2(P))$

◻ Curves  $\gamma(t)$  in  $\mathcal{M}$ :  $\gamma: \mathbb{R} \rightarrow \mathcal{M} \subseteq \mathbb{R}^n$   
 $t \mapsto \gamma(t) \in \mathcal{M}$

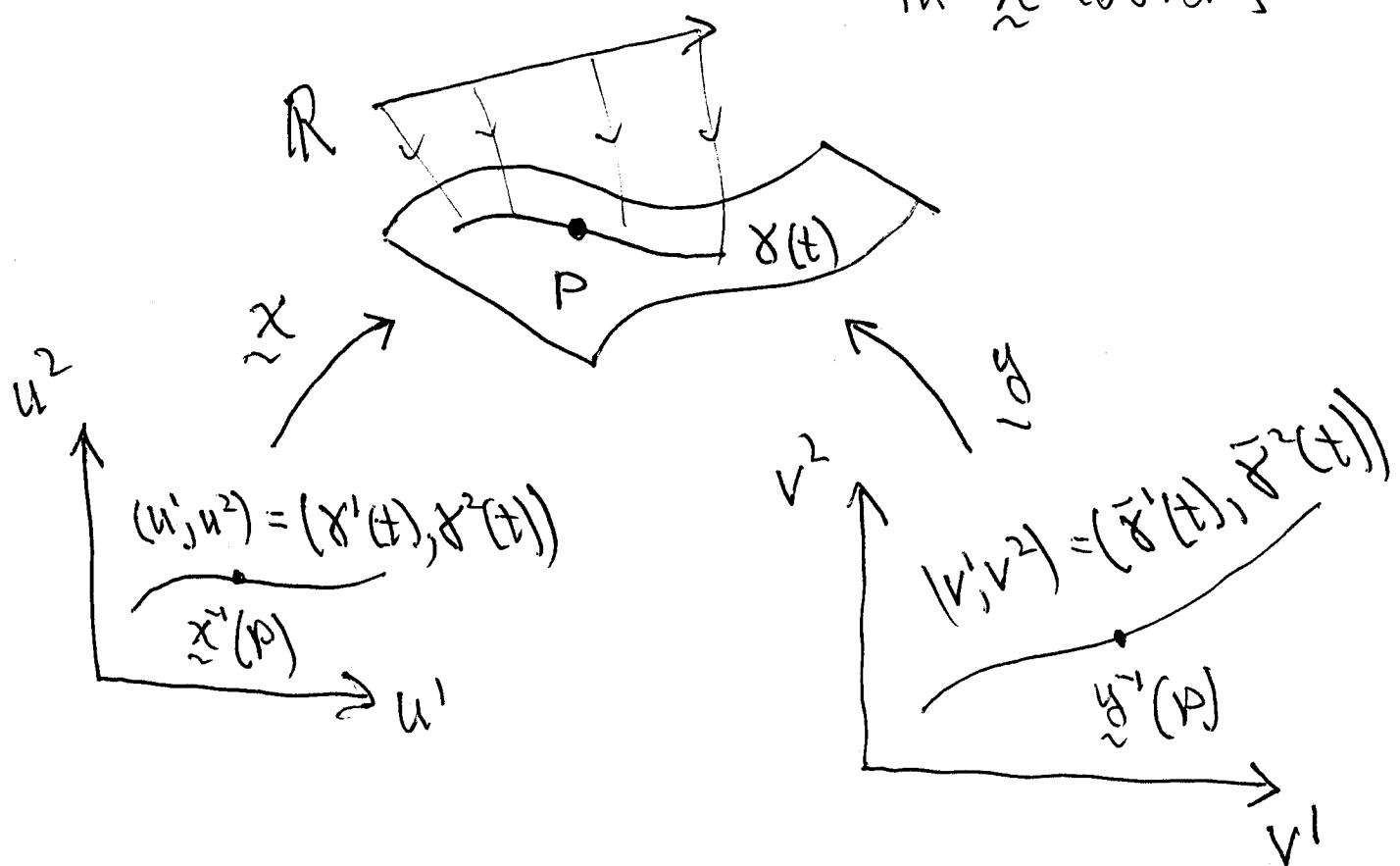
- $\gamma(t)$  has a representation in each word syst.

$$\gamma(t) = \tilde{x} \circ (\gamma^1(t), \gamma^2(t))$$

$$\gamma(t) = \tilde{\gamma} \circ (\tilde{\gamma}^1(t), \tilde{\gamma}^2(t))$$

I.e.,  $(\gamma^1(t), \gamma^2(t)) = \tilde{x}^{-1} \circ \gamma(t)$ , etc

I.e.,  $(u^1, u^2) = (\gamma^1(t), \gamma^2(t))$  gives the curve  
 in  $\tilde{x}$ -word's

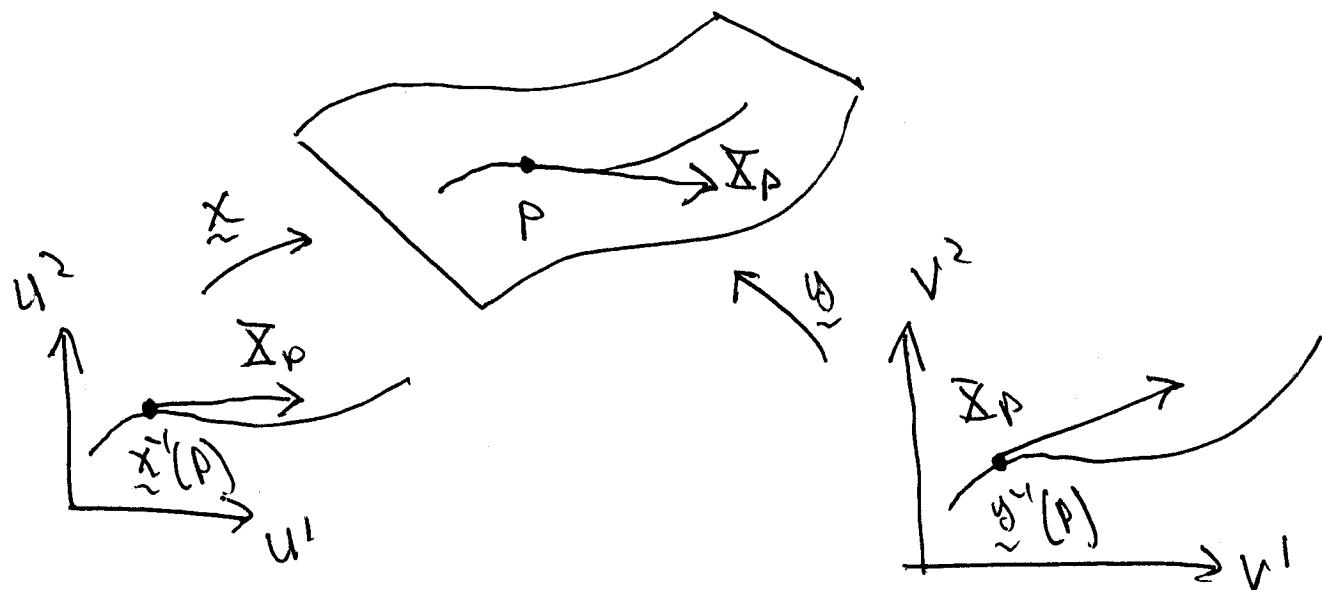


- A smooth curve  $\gamma(t)$  passing thru  $P$  has a tangent vector at  $P$

$$\frac{d}{dt} \gamma(t_0) = \dot{\gamma}(t_0) = \sum_p \in T_p M$$

$$\gamma(t_0) = P$$

This tangent vector has a representation in each coordinate system  $x_i, y_j$

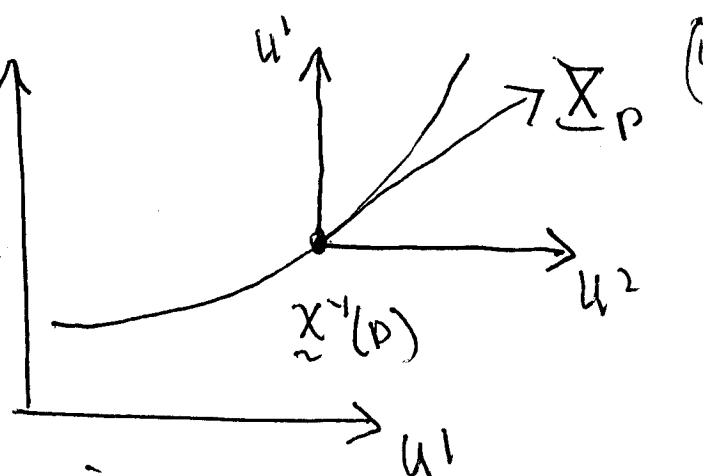


• In  $\underline{x}$ -coordinates:

$$\dot{\underline{x}} \circ \underline{\gamma}(t) = (\dot{\gamma}^1(t), \dot{\gamma}^2(t))$$

$$\underline{\dot{X}}_p = "(\dot{\gamma}^1(t_0), \dot{\gamma}^2(t_0))" = \dot{\gamma}^i \frac{\partial}{\partial u_i} \text{ in } \underline{x}\text{-coords}$$

↑  
components of  $\underline{\dot{X}}_p$   
in  $\underline{x}$ -coords



↑  
unit coord directions

$$\dot{\underline{y}} \circ \underline{\gamma}(t) = (\dot{\gamma}^1(t), \dot{\gamma}^2(t))$$

$$\underline{\dot{X}}_p = "(\dot{\gamma}^1(t), \dot{\gamma}^2(t))" = \dot{\gamma}^i \frac{\partial}{\partial V^i}$$

↑  
y-components

Let's check that they transform like vectors:

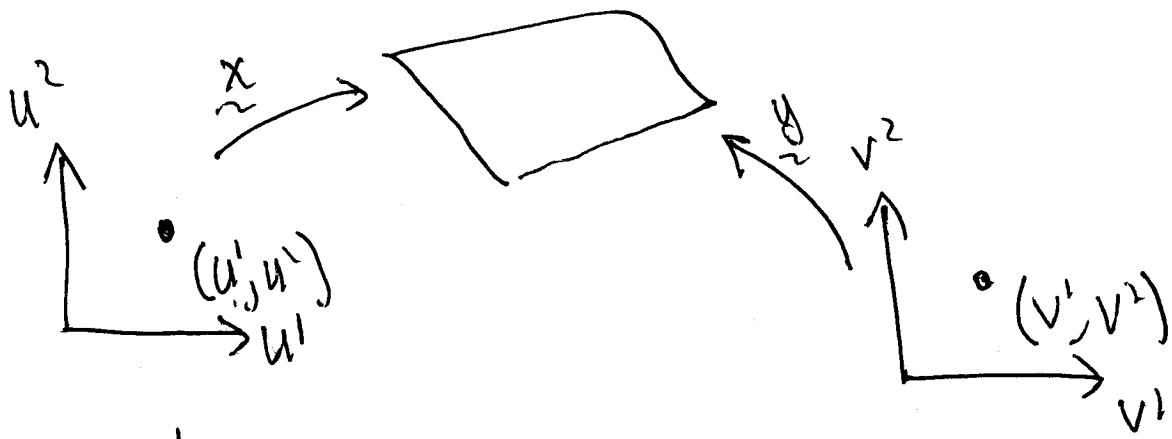
$$\boxed{\begin{aligned} ① \quad \dot{\gamma}^x &= B_i^x \dot{\gamma}^i \\ \hline ② \quad \frac{\partial}{\partial V^i} &= B_{i\alpha}^x \frac{\partial}{\partial u^\alpha} \end{aligned}}$$

$$B_i^x = \frac{\partial V^i}{\partial u^\alpha}$$

$$B_{i\alpha}^x = \frac{\partial u^\alpha}{\partial V^i}$$

①

(5)



$$(v^1, v^2) = \tilde{g}^{-1} \circ \tilde{x} (u^1, u^2) = (v^1(u^1, u^2), v^2(u^1, u^2))$$

so

$$(\dot{\gamma}^1(t), \dot{\gamma}^2(t)) = (v^1(\dot{\gamma}^1(t), \dot{\gamma}^2(t)), v^2(\dot{\gamma}^1(t), \dot{\gamma}^2(t)))$$

curve in  $\tilde{y}$ -coords

differentiate :

$$\dot{\tilde{\gamma}}^\alpha(t) = \frac{d}{dt} \tilde{\gamma}^\alpha(t) = \frac{d}{dt} v^\alpha(\dot{\gamma}^1(t), \dot{\gamma}^2(t))$$

chain rule

$$= \frac{\partial v^\alpha}{\partial u^1} \dot{\gamma}^1(t) + \frac{\partial v^\alpha}{\partial u^2} \dot{\gamma}^2(t)$$

$$= \frac{\partial v^\alpha}{\partial u^i} \dot{\gamma}^i(t)$$

$$\boxed{\dot{\tilde{\gamma}}^\alpha(t) = \frac{\partial v^\alpha}{\partial u^i} \dot{\gamma}^i(t)}$$

$$B_i^\alpha = \frac{\partial v^\alpha}{\partial u^i}$$

(6)

② Using ① :

$$\dot{x}^i \frac{\partial}{\partial u^i} = \dot{x}^i \frac{\partial}{\partial v^\alpha} = \dot{x}^i \frac{\partial v^\alpha}{\partial u^i} \frac{\partial}{\partial v^\alpha}$$

2 names for  $\dot{x}_p$

must be:

$$\frac{\partial}{\partial u^i} = \frac{\partial v^\alpha}{\partial u^i} \frac{\partial}{\partial v^\alpha}$$

$$\frac{\partial}{\partial v^\alpha} = \frac{\partial u^i}{\partial v^\alpha} \frac{\partial}{\partial u^i}$$

$$B_{\alpha}^i = \frac{\partial u^i}{\partial v^\alpha}$$

By reversing roles of  $u, v$  it follows that

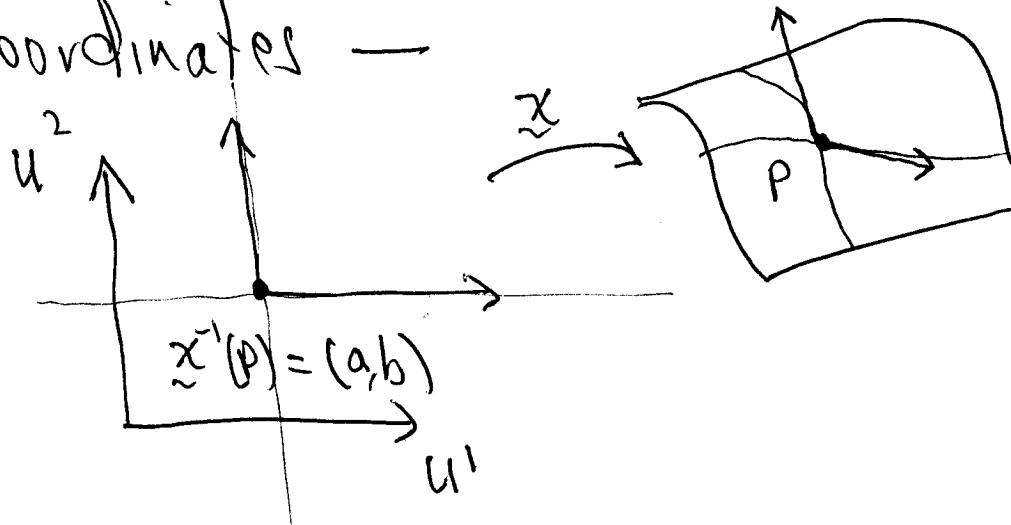
$$B_i^\alpha = \left( \frac{\partial u^i}{\partial v^\alpha} \right)^{-1} = \frac{\partial v^\alpha}{\partial u^i} \quad \checkmark$$

Defn:  $T_p M$  is the collection of all tangent vectors to <sup>regular</sup> curves in  $M$  passing thru  $p$ . (G)

Lemma:  $T_p M$  is a vector space of dim 2.  
(i.e., closed under  $+ \& \cdot$ ) see book.

•  $\tilde{x}$ -Coord. vector fields  $\frac{\partial}{\partial u^1}, \frac{\partial}{\partial u^2} :$  (8)

Consider  $\tilde{x}$ -coordinates —



Consider curves defined by coord axes  
passing thru  $(a, b) = \tilde{x}'(P)$  in  $\tilde{x}$ -coords:

$$\alpha(t) = \tilde{x}(u^1, b) \quad u^1 \equiv t$$

$$\beta(t) = \tilde{x}(a, u^2) \quad u^2 \equiv t$$

$$\dot{\alpha}(t) = \frac{\partial \tilde{x}}{\partial u^1}(u^1, b) = \tilde{x}_1 \quad \text{evaluate at}$$

$$\dot{\beta}(t) = \frac{\partial \tilde{x}}{\partial u^2}(a, u^2) = \tilde{x}_2$$

so:  $\tilde{x}_1$  = vector in  $T_p(M)$  corresponding to  $\frac{\partial}{\partial u^1}$

$\tilde{x}_2$  = vector in  $T_p(M)$  corresponding to  $\frac{\partial}{\partial u^2}$

(9A)

$$\underline{\text{Check}} : \alpha(t) = x(u^1, b) \quad t \in U^1$$

$$= x(\alpha^1(t), \alpha^2(t))$$

$$\alpha^1(t) = \alpha^1(u^1) = u^1 \Rightarrow \dot{\alpha}^1(t) = 1$$

$$\alpha^2(t) = b \Rightarrow \dot{\alpha}^2(t) = 0$$

$$\text{So } \dot{\alpha}(t) = \dot{\alpha}^1 \frac{\partial}{\partial u^1} + \dot{\alpha}^2 \frac{\partial}{\partial u^2} = \frac{\partial}{\partial u^1} \checkmark$$

• Example:  $M \in$  sphere  $x^2 + y^2 + z^2 = r^2$  (9)

Curve:  $\gamma(t) = (x(t), y(t), z(t))$ ,  $x(t)^2 + y(t)^2 + z(t)^2 = f$   
 $= \underline{x} (\gamma'(t), \gamma''(t)) \quad u^1 = \gamma'(t), u^2 = \gamma''(t)$

$$\gamma(t) = \underline{x} \circ (\gamma'(t), \gamma''(t)) = g (\sin \gamma^2(t) \cos \gamma^1(t), \sin \gamma^2(t) \sin \gamma^1(t), \cos \gamma^2(t))$$

$\dot{\gamma}(t) = (\dot{x}(t), \dot{y}(t), \dot{z}(t))$  vector tan to  $M$

$$= \frac{d}{dt} \underline{x} \circ (\gamma'(t), \gamma''(t))$$

$$= \frac{\partial \underline{x}}{\partial u^1} \dot{\gamma}'(t) + \frac{\partial \underline{x}}{\partial u^2} \dot{\gamma}''(t)$$

$$\begin{matrix} \nearrow \\ \underline{x}_1 = \frac{\partial}{\partial u^1} \end{matrix} \quad \begin{matrix} \uparrow \\ \underline{x}_2 = \frac{\partial}{\partial u^2} \end{matrix}$$

$$= \dot{\gamma}^i \frac{\partial}{\partial u^i}$$

identify a vector  
with its representation  
in each coord  
system

$$\underline{x}_1 = \frac{\partial}{\partial u^1} = \frac{\partial}{\partial u^1} g (\sin u^2 \cos u^1, \sin u^2 \sin u^1, \cos u^2) \\ = g (\sin u^2 \cos u^1, \sin u^2 \sin u^1, -\sin u^2)$$

$$\underline{x}_2 = \frac{\partial}{\partial u^2} = \frac{\partial}{\partial u^2} g ( ) = g (\cos u^2 \cos u^1, \cos u^2 \sin u^1, -\sin u^2)$$

Q1 Functions: Assume we have a function defined on surface — eg, say  $f(x, y, z) = \text{temperature at } (x, y, z) \in \mathbb{R}^3 \ni M$ .

Q1: if  $\underline{x}_p \in T_p M$ , what is "the rate at which  $f$  is increasing in direction  $\underline{x}_p$ "? Ans  $\nabla f \cdot \underline{x}_p$

Q2: how do we calculate this in  $x$ -coordinates?

Ans: Say  $\underline{x}_p = \dot{\gamma}(t_0)$  for some

curve  $\gamma(t)$ ,  $\gamma(t_0) = p$ . Then  $f(\gamma(t))$  is the value of  $f$  along the curve  $\gamma$ .

$$\text{Differentiating: } \frac{df}{dt} = \frac{d}{dt} f(\gamma(t)) = \nabla f \cdot \dot{\gamma}(t)$$

$$= \nabla f \cdot \underline{x}_p$$

↑  
Chn Rule

makes sense  
in  $\mathbb{R}^3$

↑  
Answer from  
vector calc —  
 $D_{\underline{x}_p} f = \nabla f \cdot \underline{x}_p$

In  $\tilde{x}$ -coordinates:  $\gamma(t) = \tilde{x} \circ (\gamma^1(t), \gamma^2(t))$  (ii)

$$\frac{df}{dt} = \frac{d}{dt} f(\tilde{x} \circ (\gamma^1(t), \gamma^2(t)))$$

" $\tilde{x}$ -components of  $\gamma$

Now  $\tilde{x}: (u^1, u^2) \mapsto P \in M$

$$x(u^1, u^2) = P \in M$$

$(f \circ \tilde{x})(u^1, u^2)$  gives (temperature)  $f$  at each  $(u^1, u^2) \in U$

Call  $f(u^1, u^2) = f \circ \tilde{x}(u^1, u^2)$  = "f as a fn of  $(u^1, u^2)$ "

Then  $\frac{df}{dt} = \frac{d}{dt} f(\gamma^1(t), \gamma^2(t))$

"f as a fn of  $(u^1, u^2)$ "

$$= \frac{\partial f}{\partial u^1} \dot{\gamma}^1(t) + \frac{\partial f}{\partial u^2} \dot{\gamma}^2(t)$$

$$= \left( \dot{\gamma}^1 \frac{\partial}{\partial u^1} + \dot{\gamma}^2 \frac{\partial}{\partial u^2} \right) f \Big|_P = \nabla_p(f)$$

- Defn: Let  $\underline{X}_p = a^i \frac{\partial}{\partial u^i}$  be the  $\underline{x}$ -coordinate representation of  $\underline{X}_p$ . Then

$$\underline{X}_p(f) = \left( a^i \frac{\partial}{\partial u^i} \right) f = a^1 \frac{\partial f}{\partial u^1} + a^2 \frac{\partial f}{\partial u^2} = \nabla f \cdot (a^1, a^2)$$

is the rate at which  $f$  increases in direction

$\underline{X}_p$

- Note: We think of  $\underline{X}_p = a^i \frac{\partial}{\partial u^i}$  as "acting on" or "operating on" function  $f$  to give the rate of change

- Note:  $\frac{\partial}{\partial u^1}$  &  $\frac{\partial}{\partial u^2}$  act on the  $\underline{x}$ -coordinate representation of  $f$ , namely

$$f(u^1, u^2) = f \circ \underline{x}(u^1, u^2) = f(\underline{x}(u^1, u^2))$$

original  $f$  given as a  
function of  $P \in \mathbb{R}^3$ !

Example =  $M = \text{Sphere}$ . Say temperature! (13)

$$T = f(x, y, z) = xyz$$

$$x = r \sin \varphi \cos \theta \quad \theta = u^1$$

x-coord rep. of  $f$  is:

$$y = r \sin \varphi \sin \theta \quad \varphi = u^2$$

$$z = r \cos \varphi$$

$$f(u^1, u^2) = r^2 \sin \varphi \cos \theta \cos \varphi = r^2 \sin u^2 \cos u^1 \cos u^2$$

• Say  $\gamma(t)$  is the  $\frac{1}{2}$  great circle  $\theta = \text{const}$ ,

$$\gamma(t) = \underline{x} \circ (\gamma'(t), \gamma''(t)) = \underline{x} \circ (\theta, t), \quad \gamma'(t) = t = u^2$$

$$= r(\sin t \cos \theta, \sin t \sin \theta, \cos t)$$

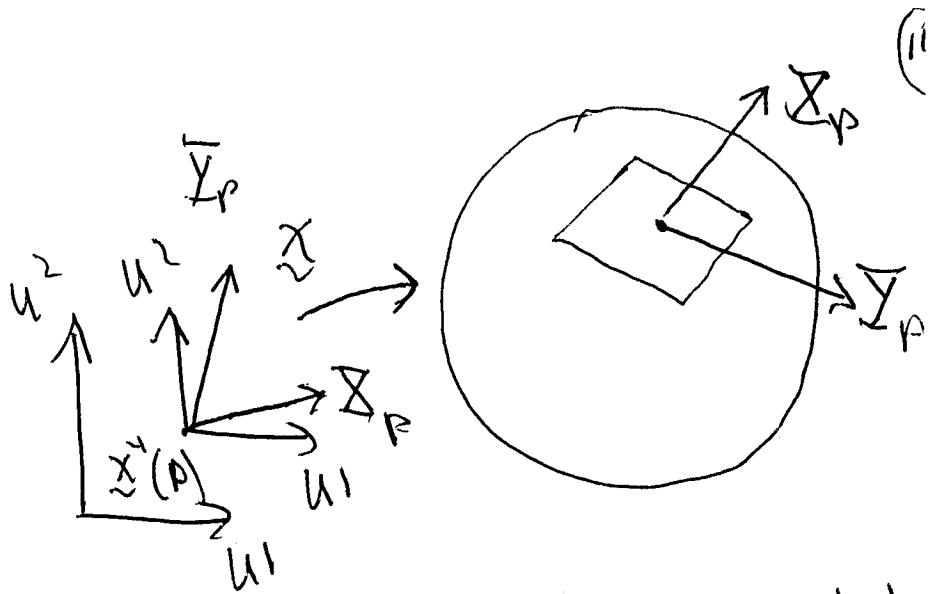
$$\dot{\gamma}(t) = \frac{d}{dt} \underline{x} \circ (\theta, t) = \underline{x}_2 = \underline{X}$$

• The rate at which  $T$  increased along  $\gamma(t)$ :

$$\frac{d}{dt} f(\gamma(t)) = \frac{d}{dt} r^2 \sin t \cos t \cos \theta = r^2 \cos \theta (\cos^2 t - \sin^2 t)$$

$$\text{also } = \underbrace{\frac{\partial f}{\partial u^1} \dot{\gamma}'(t)}_{\text{1}} + \underbrace{\frac{\partial f}{\partial u^2} \dot{\gamma}''(t)}_{\text{2}} = \frac{\partial f}{\partial u^2} \underline{X} = \underline{X}(f) \leftarrow \text{same}$$

## ④ The metric:



- $X_p, Y_p$  are vectors in  $\mathbb{R}^3$  with representation in  $\tilde{x}$ -words -  $X_p = a^i \frac{\partial}{\partial u^i}, Y_p = b^j \frac{\partial}{\partial u^j}$

$$\langle X_p, Y_p \rangle = X_p \cdot Y_p = \left\langle a^i \frac{\partial}{\partial u^i}, b^j \frac{\partial}{\partial u^j} \right\rangle$$

↑  
dot product in  $\mathbb{R}^3$

$$\stackrel{\uparrow}{=} a^i b^j \left\langle \frac{\partial}{\partial u^i}, \frac{\partial}{\partial u^j} \right\rangle$$

linearity

Define:  $g_{ij} = \left\langle \frac{\partial}{\partial u^i}, \frac{\partial}{\partial u^j} \right\rangle \in \langle \tilde{x}_i, \tilde{x}_j \rangle$

- We already know how  $g$  transforms:

$$\bar{g}_{\alpha\beta} = g_{ij} B_\alpha^i B_\beta^j, \quad B_\alpha^i = \frac{\partial x^i}{\partial y^\alpha}$$

$$\boxed{\bar{g}_{\alpha\beta} = g_{ij} \frac{\partial x^i}{\partial y^\alpha} \frac{\partial x^j}{\partial y^\beta}}$$

$$\bar{g}_{\alpha\beta} = \langle \bar{y}_i, \bar{y}_j \rangle \text{ from } \bar{y}\text{-coordinates}$$

- Since  $\bar{x}_i = \frac{\partial}{\partial y^i}$  we have in each coord syst:

$$\langle \bar{X}_p, \bar{Y}_p \rangle = \bar{g}_{ij} \bar{a}^i \bar{b}^j$$

$$\bar{X}_p = \bar{a}^i \frac{\partial}{\partial u^i}, \quad \bar{Y}_p = \bar{b}^j \frac{\partial}{\partial u^j}$$

Defn:  $g = \langle , \rangle$  is called the metric or  
First Fundamental Form of the surface.

$\underline{g} = g_{ij}(p)$  a matrix that changes from pt to pt.

Ex:  $M \in \text{Sphere} \quad x^2 + y^2 + z^2 = R^2$

$$\tilde{x}(u^1, u^2) = R(\sin u^2 \cos u^1, \sin u^2 \sin u^1, \cos u^2)$$

$$u^1 = \theta, u^2 = \phi$$

$$\tilde{x}_1 = R(\sin u^2 \sin u^1, \sin u^2 \cos u^1, 0)$$

$$\tilde{x}_2 = R(\cos u^2 \cos u^1, \cos u^2 \sin u^1, -\sin u^2)$$

$$g_{11} = \tilde{x}_1 \cdot \tilde{x}_1 = R^2 (\sin^2 u^2 \sin^2 u^1 + \sin^2 u^2 \cos^2 u^1)$$

$$= R^2 \sin^2 u^2$$

$$g_{22} = R^2 (\underbrace{\cos^2 u^2 \cos^2 u^1}_{\cos^2 u^2} + \underbrace{\cos^2 u^2 \sin^2 u^1}_{\sin^2 u^2} + \sin^2 u^2)$$

$$= R^2 (\cos^2 u^2 + \sin^2 u^2) = R^2$$

$$g_{12} = R^2 (-\sin u^2 \sin u^1 \cos u^2 \cos u^1 + \sin u^2 \cos u^1 \cos u^2 \sin u^1)$$

$$g_{ij} = \begin{bmatrix} R^2 \sin^2 u^2 & 0 \\ 0 & R^2 \end{bmatrix} = 0$$

(17)

④ The metric keeps track of length, angles and area up on  $M$ :

$$\langle \underline{X}, \underline{Y} \rangle = \underset{\substack{\text{dot prod} \\ \text{upon } M}}{\underset{\uparrow}{\underline{X} \cdot \underline{Y}}} = \|\underline{X}\| \|\underline{Y}\| \cos \theta = g_{ij} a^i b^j$$

$\nearrow$   
 $\nwarrow$   
x-tangs of  $\underline{X}, \underline{Y}$

$$\underline{X} = a^i \frac{\partial}{\partial u^i} = a^i \underline{x}_i, \quad \underline{Y} = b^j \frac{\partial}{\partial u^j} = b^j \underline{x}_j$$

↑  
 in x-words  
 ↑  
 up on  
 $M \subseteq \mathbb{R}^3$

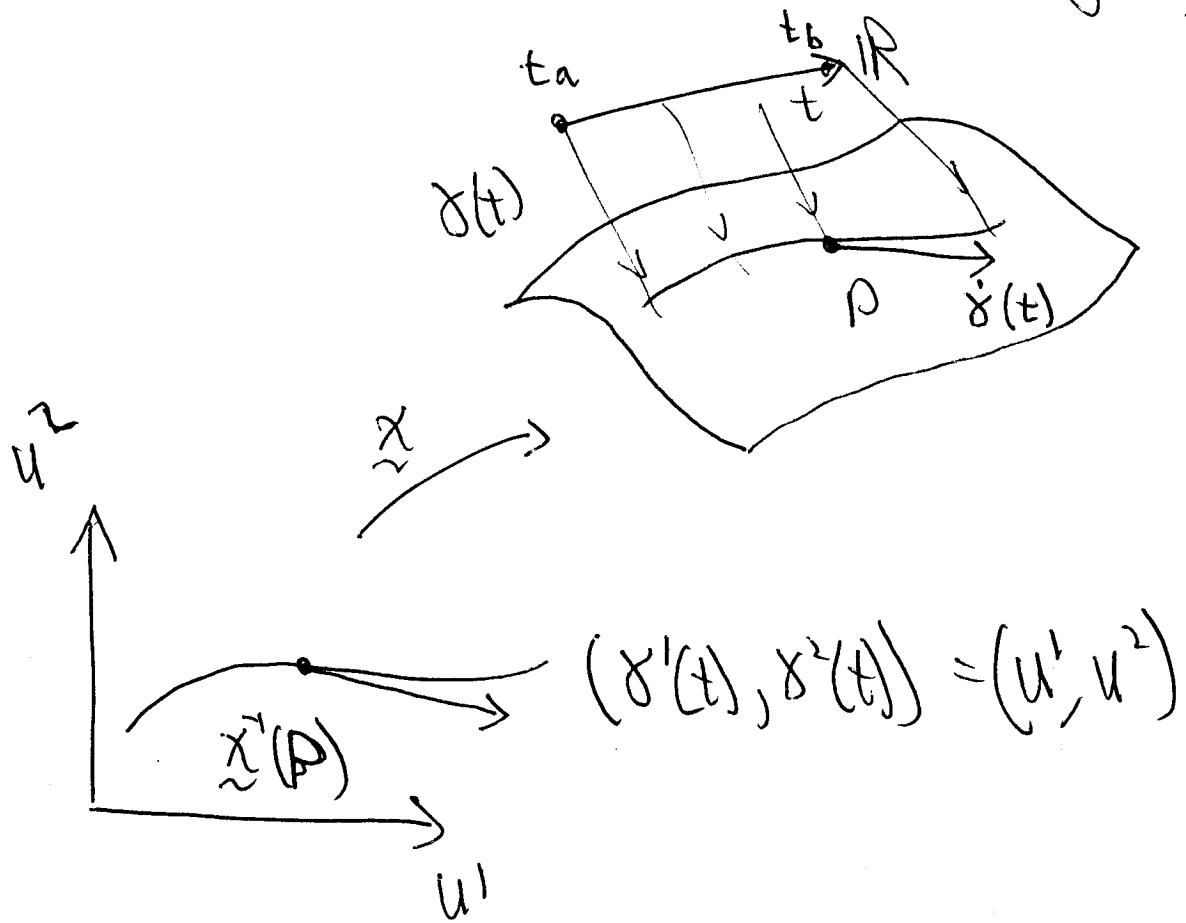
This gives lengths & L's directly.

• Turns out:  $\det g_{ij} \equiv |g| = g > 0$

$g^{1/2}$  = amplification factor  
for area

$$\int_M g^{1/2} du^1 du^2 = \int_M dS \equiv \text{surface area on } M$$

Q Length of a curve in  $M$ : (arclength) (18)



How to compute length of  $\gamma(t)$  up in  $M$   
by computing in coord system  $\bar{X}$ .

Ans:

$$L_a^b = \int_{t_a}^{t_b} \|\dot{\gamma}(t)\| dt$$

You have to compute  $\dot{\gamma}(t)$   
using the metric at  $\bar{x}'(\gamma(t))$

(19)

Why: Consider a curve in  $\mathbb{R}^3$   $\gamma(t)$

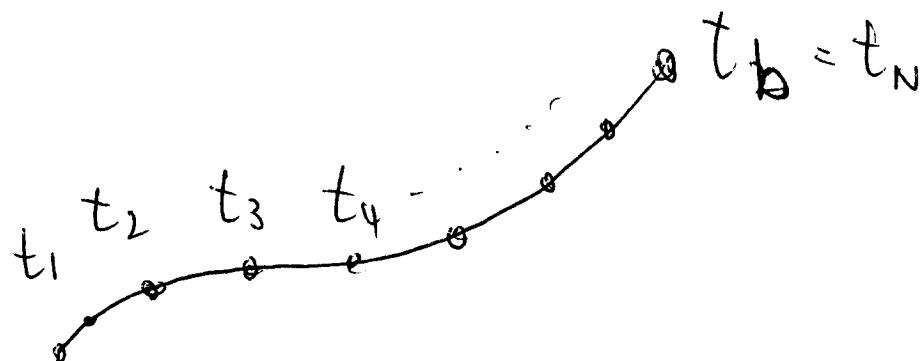


Fig (\*)

$$t_0 = t_a$$

$$L_a^b \approx \sum_{i=1}^N \|\gamma(t_i) - \gamma(t_{i-1})\| = \sum_{i=1}^N \left\| \frac{\gamma(t_i) - \gamma(t_{i-1})}{t_i - t_{i-1}} \right\| |t_i - t_{i-1}|$$

$$\approx \sum_{i=1}^N \|\dot{\gamma}(t_i)\| \Delta t_i \quad \text{with errors } \approx |\Delta t_i|^2$$

as  $\Delta t = \max \Delta t_i \rightarrow 0$

$$L_a^b = \int_{t_a}^{t_b} \|\dot{\gamma}(t)\| dt$$

(\*)

Since we can calculate  $\|\dot{\gamma}(t)\|$  down in  $\mathbb{X}$ -coord  
as  $\sqrt{g_{ij} \dot{x}^i(t) \dot{x}^j(t)}$ , (\*) gives a way to compute arclength  
in coordinate systems

- The deeper point here is that all errors of order  $|\Delta t|^2$  are squeezed to zero in the approximation of the integral, and as a result, we can get lengths on  $M$  by just keeping track of lengths of tangent vectors in each  $T_p M$ . That is why giving  $g_{ij}$  at each  $P$  (a tensor!) suffices to record all lengths up on  $M$ , and that is why the whole framework of differential geometry works.

- To make this point more clear, assume in Figure (\*) that each  $\Delta t_i = \Delta t = \frac{t_b - t_a}{N}$  and note by Taylors theorem

$$\gamma(t_i) = \gamma(t_{i-1}) + \dot{\gamma}(t_{i-1})\Delta t + E_i$$

where  $|E_i| \leq C|\Delta t|^2$ ,  $C = \text{const indept of } i$ .

Also, the arclength  $\Delta S_i$  along  $\gamma$  between  $t_{i-1}$  and  $t_i$  is approximated by (19)

$$\Delta S_i = \|\gamma(t_i) - \gamma(t_{i-1})\| + \bar{E}_i$$

where  $\bar{E}_i \leq \bar{C} |\Delta t|^2$ . Thus, being more precise in doing the approximation after Figure (\*) yields

$$\begin{aligned} L_a^b &= \sum_{i=1}^N \Delta S_i = \sum_{i=1}^N \left\{ \|\gamma(t_i) - \gamma(t_{i-1})\| + \bar{E}_i \right\} \\ &= \sum_{i=1}^N \left\{ \|\dot{\gamma}(t_{i-1})\| \Delta t + \bar{E}_i + E_i \right\} \end{aligned}$$

Now in the limit  $\Delta t \rightarrow 0$ , the 1st term tends to  $\int_{t_a}^{t_b} \|\dot{\gamma}(t)\| dt$ , & the sum of all errors is

$$\sum_{i=1}^N (\bar{C} \Delta t^2 + C \Delta t^3) = \frac{t_b - t_a}{\Delta t} (\bar{C} + C) \Delta t^2 = (t_b - t_a)(\bar{C} + C) N$$

$$N = \frac{t_b - t_a}{\Delta t} \quad \rightarrow 0 \text{ as } \Delta t \rightarrow 0!$$

- Conclude: In order to get lengths of curves up on  $M$ , it suffices to only keep track of the lengths of tangent vectors – and tangent vectors can be viewed as giving a length and direction up on  $M$  “neglecting second order errors”.
  - We now show carefully that tangent vectors give lengths and directions “to second order” up on  $M$ . To make this precise, let  $\gamma(s)$  be a regular curve parameterized wrt arclength starting at  $P = \gamma(0)$ , & let  $\dot{\gamma}_0 = \dot{\gamma}(0)$ , so then  $\|\dot{\gamma}_0\| = 1$ . Let  $\gamma_s = s\dot{\gamma}_0$  so  $\|\gamma_s\| =$
- Theorem :  $\gamma_s = \gamma(s) - \gamma(0) + E$  where  $|E| \leq C \|\gamma_s\|^2$ .

The theorem makes precise the statement that  $\tilde{X} = X_s$  gives a length and a direction up on  $M$  "to within errors that are 2nd order in  $\|X\|$ ".

Pf. By Taylors Theorem,

$$\gamma(s) = \gamma(0) + \dot{\gamma}(0)s + E \quad \text{where } |E| \leq C s^2$$

Since  $X_s = \dot{\gamma}(0)s$ ,  $\gamma \|X_s\| = s$ , were done. □

Conclude: The whole framework of differential geometry is based on the fact that to get everything about distances up on  $M$ , it suffices to define a gadget  $g_{ij}$  at each  $P$ , where  $g_{ij}(P)$  only records lengths "to leading order @  $P$ ", i.e., neglecting 2nd order errors.

- Philosophical Question: "Why is calculus so fundamentally important"?

Answer: The laws of science come to us stated in terms of derivatives—

Eg  $F = m\ddot{a}$  — and it suffices by calculus to give them in terms of derivative because integrations does not require 2nd order error to work.

More generally: The laws of physics of science come to us stated in terms of tensors! Eg " $G = 8\pi T$ ", Einstein's Eqn, is stated in terms of tensors.

## Differential

Notation for the metric  $g$ :

$$\underline{x}\text{-coords: } ds^2 = g_{ij} du^i du^j \quad (\text{summation conv.})$$

$$\text{Or: } ds^2 = g_{11}(du^1)^2 + 2g_{12}du^1 du^2 + g_{22}(du^2)^2$$

$ds$  = "the increment in arclength corresponding to increments  $du^1$  &  $du^2$  in  $\underline{x}$ -coords"

- Of course: components  $g_{ij}(p)$  change from pt to pt so this really means the increment in  $s$  along tangent plane - close enough so that you get the correct change when you integrate.
- Now we can integrate  $ds$  along a curve to get the change in arclength:

$$\underline{x}(t) = \underline{x} \circ (\underline{\gamma}^1(t), \underline{\gamma}^2(t)) \quad u^1 = \underline{\gamma}^1(t), \quad u^2 = \underline{\gamma}^2(t)$$

$$\int_a^b ds = \int_{t_a}^{t_b} \sqrt{g_{ij} du^i du^j} dt = \int_{t_a}^{t_b} \sqrt{g_{ij} \frac{dx^i}{dt} \frac{dx^j}{dt}} dt = \int_a^b \| \underline{x}'(t) \| dt$$

④ We can think of  $ds$  as acting on tangent vectors "like" a 1-form, but  $ds$  is not linear, being the square root of something bilinear:

I.e., recall the 1-form  $du^i$  acts linearly on tangent vectors by picking out  $i$ -th component:

$$\underline{X} = a^i \frac{\partial}{\partial u^i} \Rightarrow du^i(\underline{X}) = a^i \text{ ``} i\text{-th comp of } \underline{X} \text{''}$$

Said differently:  $du^i(\underline{X})$  is the increment in coordinate  $u^i$  corresponding to motion  $\underline{X}$  in  $T_p(M)$ .

- Similarly, we can define

$$ds(\underline{X}) = \sqrt{g_{ij} du^i(\underline{X}) du^j(\underline{X})} = \sqrt{g_{ij} a^i a^j} = \|\underline{X}\|$$

which is the "increment in arclength" corresponding to motion  $\underline{X}$  in  $T_p(M)$

- Then along a curve  $\gamma(t)$  with tangent

$$\dot{\gamma} = \dot{\gamma}^i(t) \frac{\partial}{\partial u^i}$$

we define

$$ds = ds(\dot{\gamma}) dt$$

Then

$$L_a^b = \int_{\gamma} ds = \int_{t_a}^{t_b} ds(\dot{\gamma}) dt = \int_{t_a}^{t_b} \|\dot{\gamma}\| dt$$

as before.

Ex: Metric on a sphere:  $ds^2 = \rho^2 (\sin^2 \varphi d\theta^2 + d\varphi^2)$   
 (Spherical coordinates)

$$u^1 = \theta, u^2 = \varphi$$

$$\gamma(u^1, u^2) = \rho^2 (\sin \varphi \cos \theta, \sin \varphi \sin \theta, \cos \varphi)$$

line element  
on unit sphere  
denoted  $d\Omega^2$

Ex: What about  $M = \text{all of } \mathbb{R}^3$ , and  
 view  $\tilde{x}(\theta, \phi, \rho) = \rho(\sin\phi\cos\theta, \sin\phi\sin\theta, \cos\phi)$   
 as a coordinate system for  $M$ .

Q: what is  $g_{ij}$  in  $\tilde{x}$ -words  $u^1 = \theta, u^2 = \phi, u^3 = \rho$

Ans:  $g_{ij} = \langle \tilde{x}_i, \tilde{x}_j \rangle$

$$\tilde{x}_1 = \frac{\partial \tilde{x}}{\partial u^1}, \quad \tilde{x}_2 = \frac{\partial \tilde{x}}{\partial u^2}, \quad \tilde{x}_3 = \frac{\partial \tilde{x}}{\partial u^3}$$

HW.

$$g_{ij} = \begin{bmatrix} \rho \sin^2 \phi & 0 & 0 \\ 0 & \rho^2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$ds^2 = d\rho^2 + \rho^2 \sin^2 \phi d\theta^2 + \rho^2 d\phi^2 = d\rho^2 + \rho^2 d\Omega^2$$

"The line element for  $\mathbb{R}^3$  in  
 spherical coordinates"

$$d\Omega^2 = \sin^2 \phi d\theta^2 + d\phi^2$$

$d\Omega^2$  = line element on unit sphere  $S^2$  (standard notation!)