

② Math 167 Review Lecture 2 ①

§ 1.4 + Review: (Basic Facts about Matrices)

② Problem ①: How to program computer to solve systems of linear equations ~ Gaussian Elimination

x

$$2u + v + w = 5$$

$$4u - 6v = -2$$

$$-2u + 7v + 2w = 9$$

linear because every unknown appears at most once multiplied by const

③

$$\begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 5 \\ -2 \\ 9 \end{bmatrix} \quad (1)$$

$$A \cdot x = b$$

$$x = \begin{bmatrix} u \\ v \\ w \end{bmatrix}$$

$$b = \begin{bmatrix} 5 \\ -2 \\ 9 \end{bmatrix}$$

$$A = \begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix}$$

- (2)
- (1) tells how matrix multiplication is defined: eg

$$\begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 3 \\ -8 \\ 10 \end{bmatrix} \text{ etc}$$

- For multiplication Ax , we can view this two ways

- ① By how x acts on the rows of A
- ② By how x acts on the columns of A

The interplay betw the two ways of looking at this give unexpected results (even deep results!)

① We can view x as acting on the rows of A :

$$A = \begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix} = \begin{bmatrix} -r_1 & - & - \\ -r_2 & - & - \\ -r_3 & - & - \end{bmatrix} \quad \begin{array}{l} r_1 = (2, 1, 1) \\ r_2 = (4, -6, 0) \\ r_3 = (-2, 7, 2) \end{array}$$

$$x = \begin{bmatrix} 1 \\ c \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

Then: $Ax = \begin{bmatrix} -r_1 & - & - \\ -r_2 & - & - \\ -r_3 & - & - \end{bmatrix} \begin{bmatrix} 1 \\ c \\ 1 \end{bmatrix} = \begin{bmatrix} r_1 \cdot c \\ r_2 \cdot c \\ r_3 \cdot c \end{bmatrix}$

"The k 'th row of the product is the k th row of A dotted with c "

(4)

Recall: eg $r_1 \cdot c = (2, 1, 1) \cdot (1, 2, -1)$
 $= 2 + 2 - 1 = 3$

In general: $x = (x_1, \dots, x_n)$ $y = (y_1, \dots, y_n)$

$$x \cdot y = x_1 y_1 + \dots + x_n y_n$$

$$= \|x\| \|y\| \cos \theta$$

Thus: $x \cdot y = 0$ iff $x \perp y$

Application (1): $Ax = 0$ iff $x \perp$ the rows of A

Ex solve $\begin{bmatrix} 2 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = 0$
 $A \quad x = 0$

$x \perp (2, 1) \Rightarrow x = t(-1, 2)$ any multiple t

Application (2)

Solve $\begin{bmatrix} 2 & 1 & 1 \\ 1 & -1 & 1 \\ 3 & 0 & 2 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} = 0$

$A \quad x = 0$

$r_3 = r_1 + r_2$ so ~~the~~ $Ax = 0$ iff x is

\perp plane spanned by r_1 & r_2 :

$$n = r_1 \times r_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 1 \\ 1 & -1 & 1 \end{vmatrix} = \hat{i}(2) - \hat{j}(1) + \hat{k}(-3)$$

$$x = t(2, -1, -3)$$

↑ scalar any multiple

check: $\begin{bmatrix} 2 & 1 & 1 \\ 1 & -1 & 1 \\ 3 & 0 & 2 \end{bmatrix} \begin{bmatrix} 2t \\ -t \\ -3t \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ ✓

② We can view x as acting on
colms of A :

$$\begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix} \cdot u + \begin{bmatrix} 1 \\ -6 \\ 7 \end{bmatrix} v + \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} w$$

"In the product Ax , we can view
 x as giving the linear combination
of the colms of A that makes
the colm of Ax "

" Ax = the linear combination of the
colms of A determined by x "

We can picture this:

$$A = \begin{bmatrix} | & | & | \\ c_1 & c_2 & c_3 \\ | & | & | \end{bmatrix} \quad c_i = \text{col } i \text{ of } A$$

$$Ax = \begin{bmatrix} | \\ c_1 \\ | \end{bmatrix} u + \begin{bmatrix} | \\ c_2 \\ | \end{bmatrix} v + \begin{bmatrix} | \\ c_3 \\ | \end{bmatrix} w$$

Application (3) We can only solve

(7)

$$Ax = b$$

if b is in the span of the columns of A .

Defn: We say b is in the span of $\{r_1, \dots, r_n\}$ if \exists constants $\alpha_1, \dots, \alpha_n$ such that $b = \alpha_1 r_1 + \dots + \alpha_n r_n$.

$$\mathbb{R}^3 = \{(u, v, w) : u, v, w \in \mathbb{R}\}$$

$$\mathbb{R}^n = \{(x_1, \dots, x_n) : x_1, \dots, x_n \in \mathbb{R}\}$$

Ex: For what b does $Ax=b$ have a a . ⑧

Soln?

$$A = \begin{bmatrix} 1 & 1 \\ 2 & 2 \end{bmatrix}$$

Ans: $Ax = \begin{bmatrix} 1 \\ 2 \end{bmatrix}u + \begin{bmatrix} 1 \\ 2 \end{bmatrix}v = \begin{bmatrix} 1 \\ 2 \end{bmatrix}(u+v) = b$

$\Rightarrow b$ must be a scalar multiple of $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$$b = t(1, 2)$$

Ex: For what b does $Ax=b$ have a

Soln?

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 0 & 2 \\ -1 & 1 & 0 \end{bmatrix}$$

Sum of
1st two
columns

Ans $Ax = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}u + \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}v + \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}w$

$$= \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}(u+w) + \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}(v+w)$$

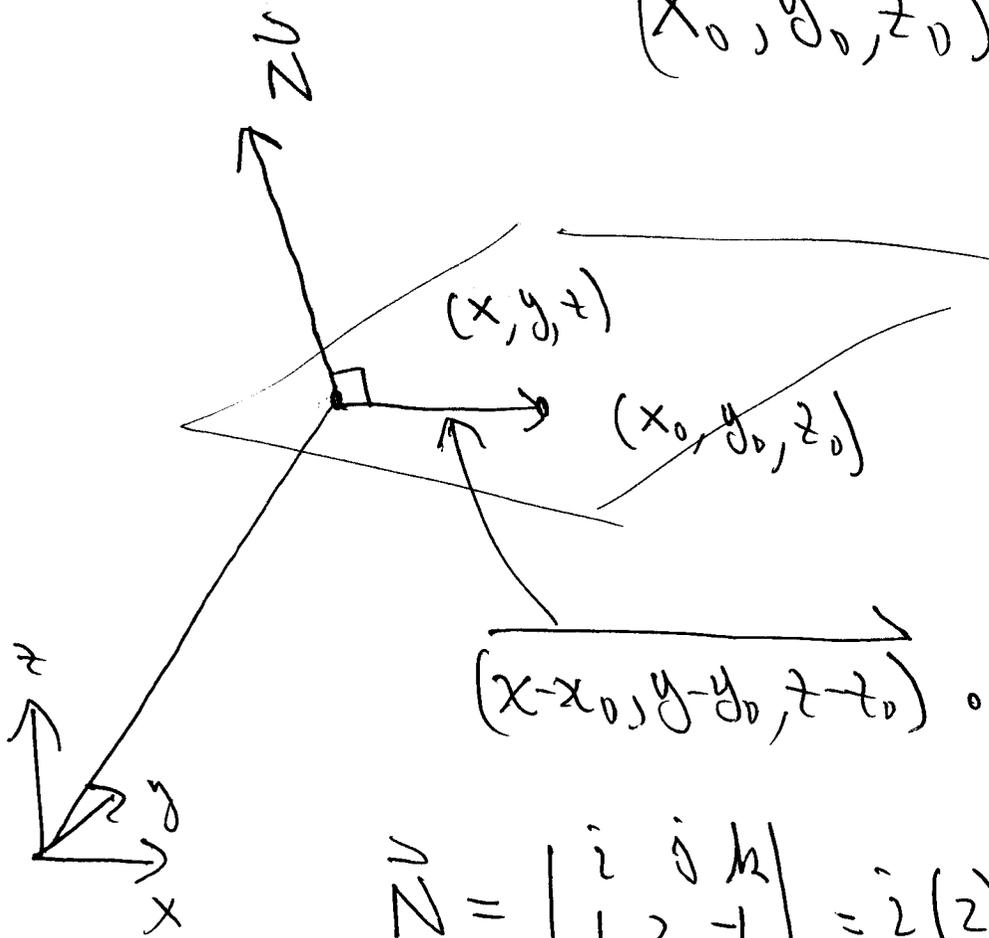
$\Rightarrow b$ must be ^{in the plane spanned by} a lin comb of $(1, 2, -1)$ & $(1, 0, 1)$

Egn of plane: $A(x-x_0) + B(y-y_0) + C(z-z_0) = 0$

$\vec{N} = (A, B, C)$ normal to plane

(x_0, y_0, z_0) pt on plane

$= 0$ in our case



$$(x-x_0, y-y_0, z-z_0) \cdot \vec{N} = 0 \quad \checkmark$$

$$\vec{N} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & -1 \\ 1 & 0 & 1 \end{vmatrix} = \hat{i}(2) - \hat{j}(2) + \hat{k}(-2)$$

$b = (x, y, z)$ must satisfy $2x - 2y - 2z = 0$

✓

• More generally we can define the product of two matrices:

(10)

$$A \cdot B$$

$n \times h$ $h \times n$

$$B = \begin{bmatrix} | & & | \\ c_1 & \dots & c_n \\ | & & | \end{bmatrix} \quad A = \begin{bmatrix} - & r_1 & - \\ & \vdots & \\ - & r_m & - \end{bmatrix}$$

$$A \cdot B = \begin{bmatrix} | & | & | \\ A c_1 & A c_2 & \dots & A c_n \\ | & | & | \end{bmatrix} = (r_i \cdot c_j)$$

↑
A acts colm by colm

↑
the (i, j) th entry of AB is $r_i \cdot c_j$

(11)

Ex:
$$\begin{bmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 & -1 \\ 1 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 4 & 2 & -1 \\ -1 & -2 & -1 & 1 \\ 0 & 2 & 1 & -2 \end{bmatrix}$$

3×2 2×4

Formula: $A = (a_{ij}) \quad B = (b_{ij})$

$$AB = \left(\sum_{\sigma=1}^k a_{i\sigma} b_{\sigma j} \right) = (r_i \cdot c_j)$$

\uparrow
 the sum
 gives the
 dot product

Conclude: If we view matrix mult AB as the cols of B acting on rows of A then write

$$AB = (r_i \cdot c_j) = AB$$

Appl: if all $c_j \perp r_i \Rightarrow AB = 0$ ✓