

Structure of the Lorentz Group 3+1 Dimensions

- Defn: A Lorentz/Minkowski coord. system $\underline{x} = (x^0, x^1, x^2, x^3)$ is one that globally diagonalizes g at every point

$$g_{ij}(\underline{x}) = \eta_{ij} = \begin{bmatrix} -1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}$$

- Defn: If such a coordinate system exists we say spacetime is flat $\Leftrightarrow$ no curvature
 $\Leftrightarrow$ special relativity

[Thm: we can always achieve $g_{ij} = \eta_{ij}$ at P , with $g_{ij,k} = 0$ at P , but cannot get $g_{ij,kl} = 0$ at P when curvature is present]

②
• Given one Lorentz coord system, all others are obtained by taking a Lorentz transformation of these:

$$\underline{y} = \underline{L} \underline{x}$$

where the constant 4×4 matrix $\underline{L}$ is characterized by the condition

$$\frac{\partial x^i}{\partial y^\alpha} g_{ij} \frac{\partial x^j}{\partial y^\beta} = \eta_{\alpha\beta}$$

or since $g_{ij} = \eta_{ij}$,

$$\boxed{\underline{L}^T \eta \underline{L} = \eta}$$

(1)

③
• Thm(1): (A) The set of all 4×4 matrices Λ that satisfy (1) form a group called the (homogeneous) Lorentz group G

② $\Lambda \in G \Rightarrow \Lambda^{-1} \in G$

② $\Lambda_1, \Lambda_2 \in G \Rightarrow \Lambda_1 \circ \Lambda_2 \in G$

② $I \in G$

↑
matrix
mult

② $(AB)C = A(BC)$

(B) The proper homogeneous Lorentz transformations ($\Lambda^0_0 \geq 1, \det \Lambda > 0$) form a subgroup containing I .

□ Equivalence of the Lorentz Transformations with the purely imaginary rotations.

• Assume a flat Lorentzian spacetime:

$\underline{x} = (x^0, x^1, x^2, x^3)$ & in $\underline{x}$ -words

$$g_{ij} = \begin{bmatrix} -1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \equiv \eta_{ij}$$

In terms of any Lorentzian word system $\underline{x}$, define Complex Lorentz words

$$\underline{\bar{x}} = (ix^0, x^1, x^2, x^3) \equiv (\bar{x}^0, \bar{x}^1, \bar{x}^2, \bar{x}^3)$$

$$\text{Thus: } \frac{\partial \bar{x}^{\bar{\alpha}}}{\partial x^{\alpha}} = \begin{bmatrix} i & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}, \quad \frac{\partial x^{\alpha}}{\partial \bar{x}^{\bar{\alpha}}} = \begin{bmatrix} -i & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}$$
$$= B \qquad \qquad \qquad = B^{-1}$$

$$\& B^T = B, \quad B^T B = B^2 = \eta, \quad B^T, B^{-1} = \text{id}$$

(2)

(FIP)
Thm(2): The set of Lorentz transformations consists of the set of all matrices

$$\Lambda = B^{-1} \bar{\Lambda} B$$

such that

(1) $\bar{\Lambda}$ complex & satisfies $\bar{\Lambda}^T \bar{\Lambda} = I$

(2) $\Lambda = B^{-1} \bar{\Lambda} B$ is real

Pf. Multiply (1) on left by B^{-T} & on right by B^{-1} & use $B^T B = \eta$ to see that

(2) is equivalent to

$$B^{-T} \bar{\Lambda}^T B^T B \Lambda B^{-1} = I$$

$$(B \Lambda B^{-1})^T (B \Lambda B^{-1}) = I$$

$$\bar{\Lambda}^T \bar{\Lambda} = I \quad \checkmark$$

- ⑥
 • Thm (3): In $1+1$ dimensions, a positive
 oriented Lorentz transformation is the
 boost

$$\Lambda(\theta) = \begin{bmatrix} \cosh \theta & \pm \sinh \theta \\ \pm \sinh \theta & \cosh \theta \end{bmatrix}$$

iff $\bar{\Lambda}(\theta)$ is a rotation thru complex
 angle $\beta = i\theta$

$$\bar{\Lambda}(\beta) = \begin{bmatrix} \cos(i\theta) & \pm \sin(i\theta) \\ \mp \sin(i\theta) & \cos(i\theta) \end{bmatrix}$$

Proof: $\sin \alpha = \frac{1}{2i} (e^{i\alpha} - e^{-i\alpha})$, $\cos \alpha = \frac{1}{2} (e^{i\alpha} + e^{-i\alpha})$ ①

$\Rightarrow \cos^2 \alpha + \sin^2 \alpha = 1$ even when α is imag.

Now let $\beta = i\theta$, θ real $\Rightarrow$

$$\sin \beta = \frac{1}{2i} (e^{-\theta} - e^{\theta}) = i \sinh \theta$$

$$\cos \beta = \frac{1}{2} (e^{-\theta} + e^{\theta}) = \cosh \theta$$

Thus

$$\begin{aligned} \tilde{U} &= \begin{bmatrix} i & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \cosh \theta & \sinh \theta \\ \sinh \theta & \cosh \theta \end{bmatrix} \begin{bmatrix} -i & 0 \\ 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} \cosh \theta & i \sinh \theta \\ -i \sinh \theta & \cosh \theta \end{bmatrix} = \begin{bmatrix} \cos(i\theta) & \sin(i\theta) \\ -\sin(i\theta) & \cos(i\theta) \end{bmatrix} \end{aligned}$$



- Thm (4): The proper homogeneous Lorentz group consists of a 6-parameter Lie Group of matrices

Proof:

- Lemma (1): Any rotation in space is a L-transformation

P.f. $\Lambda = \begin{bmatrix} 1 & 0 \\ 0 & R \end{bmatrix}$, $\Lambda^T \eta \Lambda = \begin{bmatrix} -1 & 0 \\ 0 & R^T R \end{bmatrix} = \eta$

since rotation $\Leftrightarrow R^T R = \text{id}$ ✓

Since L-transformations are complex rotations, we first characterize the 3×3 real rotations.

• The 3×3 rotations R with $\det R > 0$ form a manifold in $\mathbb{R}^9$ with a group structure on it $\Leftrightarrow$ Lie Group. The proper rotations are continuously connected to I . Call this G_R

• $R_0 \in G_R \Rightarrow T_{R_0} G_R = \{R_0 E : E \in T_I G_R\}$

I.e., $R(t)$ a smooth curve in G_R with $R(0) = R_0$, then $T_{R_0} G_R$ is the collection of all

$$\left. \frac{d}{dt} R(t) \right|_{t=0} \in \mathbb{R}^n \cong 3 \times 3 \text{ matrices}$$

Let $\bar{R}(t) = R_0^{-1} R(t) \Rightarrow \bar{R}(0) = I$

Fact: $A \in T_I G_R \Leftrightarrow A = \frac{d}{dt} \bar{R}(t)$ some $\bar{R}(t)$

$$\Rightarrow \frac{d}{dt} R(t) = R_0 \frac{d}{dt} (R_0^{-1} R(t)) = R_0 \frac{d}{dt} \bar{R}(t) = R_0 E \in T_{R_0} G_R$$

• Defn: If G is a Lie Group, then we call $T_I G = \mathfrak{g}$ the Lie Algebra of G .

Then: $T_{R_0} G = R_0 \mathfrak{g}$

• Lemma(2): $A \in \mathfrak{g}_R$ iff $A^T = -A$

Pf $A \in \mathfrak{g}_R \Leftrightarrow A = \left. \frac{d}{dt} R(t) \right|_{t=0}$ $R(t) \in G_R, R(0) = I$

But

$$R(t)^T R(t) = I \quad R(0) = I$$

So
$$0 = \frac{d}{dt} [R(t)^T R(t)] = R'(t)^T + R'(t)$$

$$\Leftrightarrow A^T = -A \quad \checkmark$$

• Lemma(3): $A \in \mathfrak{g}_R \Rightarrow e^{At} \in G_R$

Pf $A^T = -A \Rightarrow (e^{At})^T e^{At} = e^{-At} e^{At} = I \Rightarrow e^{At} \in G_R$

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Theorem (Lie Groups) The component of a Lie Group G connected to I is the set of all e^{At} st $A \in \mathfrak{g}$.

Conclude: The proper rotations on $\mathbb{R}^3$ consist of the set of all e^A st $A \in \mathfrak{g}_R$
 $\Leftrightarrow A$ is antisymmetric $A^T = -A$.
 A is called an infinitesimal rotation.

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• Lemma (4): The set of all proper rotations of (x^1, x^2, x^3) within spacetime (x^0, x^1, x^2, x^3) are given by

$$\begin{bmatrix} 1 & 0 \\ 0 & R \end{bmatrix} = e^{\alpha^1 L_1 + \alpha^2 L_2 + \alpha^3 L_3} = e^{\alpha^i L_i}$$

$$L_1 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{bmatrix}, L_2 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}, L_3 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Moreover:

- (1) $\vec{\alpha} = (\alpha^1, \alpha^2, \alpha^3)$ is the axis of rotation
- (2) $\|\vec{\alpha}\|$ = magnitude of rotation in radians
- (3) Right Hand Rule (RHR) gives direction of rotation.

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Proof: for pt ignore time comp. & let
 $L_i \in 3 \times 3$ matrices. Then

$$A = \alpha^i L_i, \quad R = e^A$$

• Use formula $e^A = \lim_{n \rightarrow \infty} \left(I + \frac{1}{n}A\right)^n$

$$e^A \approx \underbrace{\left(I + \frac{1}{n}A\right) \cdots \left(I + \frac{1}{n}A\right)}_{n\text{-times}}$$

(a)

$$\begin{cases} \underline{x} = (x^1, x^2, x^3) \\ \varepsilon = \frac{1}{n} \end{cases}$$

• Consider: $(I + \varepsilon A) \underline{x} = \underline{x} + \varepsilon \vec{\alpha} \times \underline{x}$

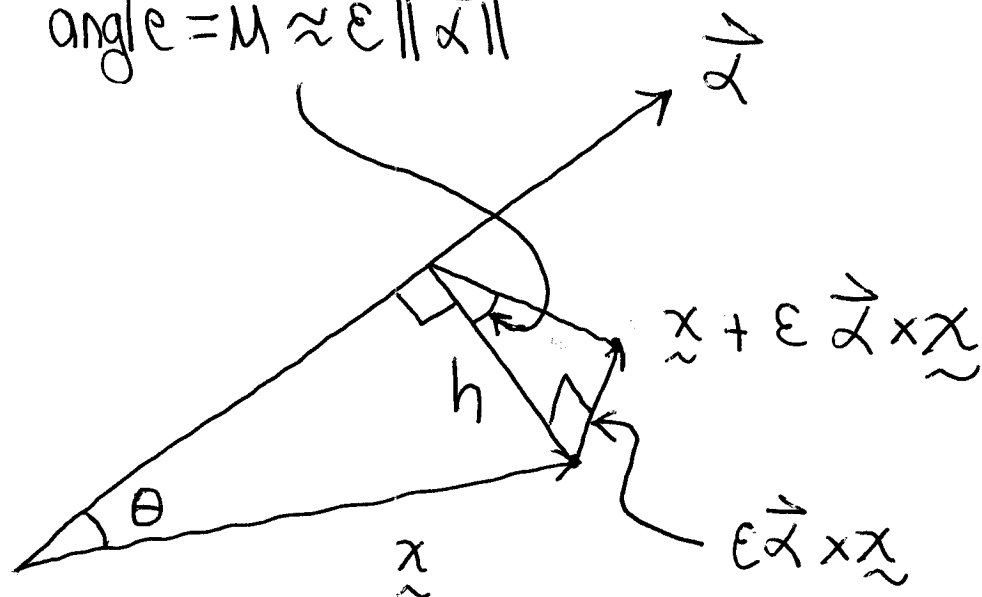
(b)

$$[\text{check: } A \underline{x} = \vec{\alpha} \times \underline{x} \text{ FIP}]$$

Claim: $\underline{x} \mapsto \underline{x} + \varepsilon \vec{\alpha} \times \underline{x}$ is "a rotation
about $\vec{\alpha}$ thru angle $\varepsilon \|\vec{\alpha}\|$ by $R + R + O(\varepsilon^2)$ "

I.e.,

$$\text{angle} = \mu \approx \epsilon \|\vec{\alpha}\|$$



- $\epsilon \vec{\alpha} \times \underline{x}$ points normal to $\underline{x}$ & $\vec{\alpha}$ with magnitude $\|\epsilon \vec{\alpha} \times \underline{x}\| = \epsilon \|\vec{\alpha}\| \|\underline{x}\| \sin \theta$

$$\bullet \tan \mu = \frac{\|\epsilon \vec{\alpha} \times \underline{x}\|}{h}, \quad h = \|\underline{x}\| \sin \theta = \frac{\|\epsilon \vec{\alpha} \times \underline{x}\|}{\epsilon \|\vec{\alpha}\|}$$

$$= \frac{\|\epsilon \vec{\alpha} \times \underline{x}\|}{\left(\frac{\epsilon \vec{\alpha} \times \underline{x}}{\epsilon \|\vec{\alpha}\|} \right)} = \epsilon \|\vec{\alpha}\|$$

$$\Rightarrow \mu = \epsilon \|\vec{\alpha}\| + O(\epsilon^2)$$

- Conclude: neglecting $O(\epsilon^2)$ errors in (a), e^A is n infinitesimal rotations of mag $\frac{1}{n} \|\vec{\alpha}\|$ about axis $\vec{\alpha}$ by RHR ✓

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◆ Consider now the general Lorentz Trans's.

- Let G denote the group of Lorentz trans.
 $\bar{\Lambda}$ such that $\Lambda = B^{-1} \bar{\Lambda} B$ is real &

$$\bar{\Lambda}^T \bar{\Lambda} = I_{4 \times 4}.$$

- $\bar{\Lambda} = e^A$ some $A \in \mathfrak{g} = T_I G \equiv \text{Lie Alg of } G$

- To get $\mathfrak{g} : \bar{\Lambda}(t) \in G$ a curve in G s.t.

$$\bar{\Lambda}(0) = I, \quad \left. \frac{d}{dt} \bar{\Lambda}(t) \right|_{t=0} = A. \quad \text{Then}$$

$$0 = \left. \frac{d}{dt} \bar{\Lambda}(t)^T \bar{\Lambda}(t) \right|_{t=0} = A^T + A$$

$\Rightarrow \bar{\Lambda} = e^A$ for some complex anti-symmetric A

$$\mathfrak{g} = \{A_{4 \times 4} : A^T = -A \text{ \& } B^{-1} A B \text{ real}\}$$

$$\text{I.e., } \Lambda = B^{-1} \bar{\Lambda} B = e^{B^{-1} A B} \text{ real} \Leftrightarrow B^{-1} A B \text{ real} \checkmark$$

• Conclude: $A^T = -A$ & $B^T A B$ real $\Rightarrow$ (16)

$$B^T A B = \begin{bmatrix} -i & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A \end{bmatrix} \begin{bmatrix} i & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} A_{00} & -i A_{0i} \\ i A_{i0} & A_{ij} \end{bmatrix} \text{ real}$$

$\Rightarrow A_{00}, A_{ij}$ real $i, j = 1, 2, 3$

and A_{i0}, A_{0i} pure imaginary

Since $A_{ij}^T = -A_{ji}$ real it must be 3×3
 $A \in \mathfrak{g}$ infinitesimal rotation

$$\Leftrightarrow A = \begin{bmatrix} 0 & +i \Theta^T \\ -i \Theta & A_{ij} \end{bmatrix} \text{ some real } \Theta = (\Theta_1, \Theta_2, \Theta_3)$$

• Conclude: $\mathcal{L}$ is spanned by the 3 infinitesimal rotations L_1, L_2, L_3 and the 3 infinitesimal boosts M_1, M_2, M_3 where (17)

$$M_1 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{bmatrix}, \quad M_2 = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad M_3 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Defn: a ^(pure) boost is a Lorentz transformation

$$\bar{\Lambda} = e^{B_i M_i}$$

$$B_i = i\theta_i$$

$$B = i\theta$$

(sum repeated i from 1-3)

• We now obtain a formula for pure boosts & find reln betw B & $\vec{v}$

Reln between $B = i\theta$ & $\vec{v}$

• Case 1+1 : $M_3 \equiv M = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$

Thm: $e^{BM} = \begin{bmatrix} \cos(B) & \sin(B) \\ -\sin(B) & \cos(B) \end{bmatrix}$

P.f. $e^{i\theta M} = \sum_{n=0}^{\infty} \frac{1}{n!} (i\theta)^n M^n$

$i^{2k+1} = i \cdot i^{2k}$
 $= (-1)^k i$

$= \sum_{k=0}^{\infty} \frac{1}{(2k)!} (i\theta)^{2k} M^{2k} + \sum_{k=0}^{\infty} \frac{1}{(2k+1)!} (i\theta)^{2k+1} M^{2k+1}$

$M = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$, $M^2 = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -I$

$M^3 = -M$, $M^4 = I \Rightarrow$

$\boxed{M^{2k} = (-1)^k I}$, $\boxed{M^{2k+1} = (-1)^k M}$

Thus:

$$e^{i\theta M} = \sum_{k=0}^{\infty} \frac{1}{(2k)!} (i\theta)^{2k} (-1)^k I + \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k+1)!} (i\theta)^{2k+1} M$$

$$= \begin{bmatrix} \cos(i\theta) & 0 \\ 0 & \cos(i\theta) \end{bmatrix} + \begin{bmatrix} 0 & +\sin(i\theta) \\ -\sin(i\theta) & 0 \end{bmatrix}$$

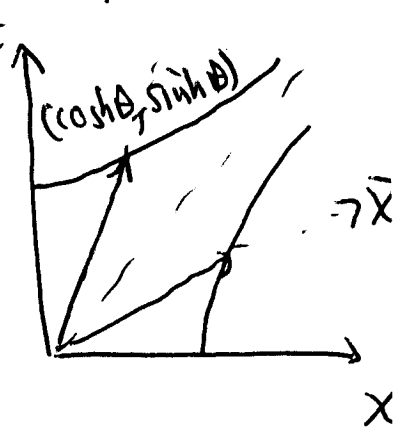
$$= \begin{bmatrix} \cos i\theta & +\sin i\theta \\ -\sin i\theta & \cos i\theta \end{bmatrix} = B \begin{bmatrix} \cosh \theta & \sinh \theta \\ \sinh \theta & \cosh \theta \end{bmatrix} B^{-1}$$

$\Rightarrow \theta$ is our old θ , $B = i\theta$ ✓

• Thus Eg $B e^{i\theta M} B^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cosh \theta \\ \sinh \theta \end{bmatrix}$
 gives the ^{timelike} vector fixed in the moving frame
 as seen in the fixed frame: t

$$\cosh^2 \theta - \sinh^2 \theta = 1$$

$$V = \frac{\Delta x'}{\Delta x^0} = \frac{\sinh \theta}{\cosh \theta} = \tanh \theta$$



$$1 - \tanh^2 \theta = \frac{1}{\cosh^2 \theta} \Rightarrow \cosh^2 \theta = \frac{1}{1 - v^2}$$

$$\sinh^2 \theta = \frac{v^2}{1 - v^2}$$

So: $\mathcal{L} = B e^{i\theta M} B^{-1}$ takes $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ to $\begin{pmatrix} \cosh \theta \\ \sinh \theta \end{pmatrix}$

$$\begin{pmatrix} \cosh \theta \\ \sinh \theta \end{pmatrix} = \frac{1}{\sqrt{1 - v^2}} \begin{pmatrix} 1 \\ v \end{pmatrix}$$

$V = \tanh \theta$ gives v in terms of θ ✓

General Reln betw $\vec{V}$, θ , $\beta = i\theta$, $\theta = (\theta_1, \theta_2, \theta_3)$ (2)

$$A = \beta_k M_k = \begin{bmatrix} 0 & +\beta_1 & +\beta_2 & +\beta_3 \\ -\beta_1 & & & \\ -\beta_2 & & & \\ -\beta_3 & & & \end{bmatrix} = \begin{bmatrix} 0 & +\beta^T \\ -\beta & \approx 0 \end{bmatrix}$$

$$A^2 = \begin{bmatrix} 0 & +\beta_1 & +\beta_2 & +\beta_3 \\ -\beta_1 & & & \\ -\beta_2 & & & \\ -\beta_3 & & & \end{bmatrix} \begin{bmatrix} 0 & +\beta_1 & +\beta_2 & +\beta_3 \\ -\beta_1 & & & \\ -\beta_2 & & & \\ -\beta_3 & & & \end{bmatrix} = \begin{bmatrix} -|\beta|^2 & 0 & 0 & 0 \\ 0 & -\beta_1^2 & -\beta_1\beta_2 & -\beta_1\beta_3 \\ 0 & -\beta_1\beta_2 & -\beta_2^2 & -\beta_2\beta_3 \\ 0 & -\beta_1\beta_3 & -\beta_2\beta_3 & -\beta_3^2 \end{bmatrix}$$

$$A^3 = \begin{bmatrix} -|\beta|^2 & 0 & 0 & 0 \\ 0 & & & \\ 0 & -\beta_i\beta_j & & \\ 0 & & & \end{bmatrix} \begin{bmatrix} 0 & +\beta_1 & +\beta_2 & +\beta_3 \\ -\beta_1 & & & \\ -\beta_2 & & & \\ -\beta_3 & & & \end{bmatrix} = \begin{bmatrix} 0 & -|\beta|^2\beta^T \\ +|\beta|^2\beta & \approx 0 \end{bmatrix}$$

$$A^4 = \begin{bmatrix} 0 & -|\beta|^2\beta^T \\ +|\beta|^2\beta & \approx 0 \end{bmatrix} \begin{bmatrix} 0 & +\beta_1 & +\beta_2 & +\beta_3 \\ -\beta_1 & & & \\ -\beta_2 & & & \\ -\beta_3 & & & \end{bmatrix} = \begin{bmatrix} |\beta|^4 & 0 & 0 & 0 \\ 0 & |\beta|^2\beta_1^2 & |\beta|^2\beta_1\beta_2 & |\beta|^2\beta_1\beta_3 \\ 0 & |\beta|^2\beta_1\beta_2 & |\beta|^2\beta_2^2 & |\beta|^2\beta_2\beta_3 \\ 0 & |\beta|^2\beta_1\beta_3 & |\beta|^2\beta_2\beta_3 & |\beta|^2\beta_3^2 \end{bmatrix}$$

$$A^{2k} = (-1)^k |\beta|^{2k} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & & & \\ 0 & \frac{\beta_i\beta_j}{|\beta|^2} & & \\ 0 & & & \end{bmatrix}, \quad A^{2k+1} = (-1)^k |\beta|^{2k+1} \begin{bmatrix} 0 & +\frac{\beta^T}{|\beta|} \\ -\frac{\beta}{|\beta|} & \approx 0 \end{bmatrix}$$

Or in terms of θ use $\beta = i\theta$, $|\beta| = i|\theta|$

$$A^{2k} = (-1)^k (i|\theta|)^{2k} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \theta_i \theta_j & & \\ 0 & & & \\ 0 & & & \frac{1}{|\theta|^2} \end{bmatrix}, A^{2k+1} = (-1)^k (i|\theta|)^{2k+1} \begin{bmatrix} 0 & + \frac{\theta}{|\theta|} \\ \frac{\theta}{|\theta|} & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

($k \geq 1$)

Conclude:

$$\underline{\Lambda} = e^A = I + \sum_{k=0}^{\infty} \frac{(-1)^k (i|\theta|)^{2k}}{(2k)!} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \theta_i \theta_j & & \\ 0 & & & \\ 0 & & & \frac{1}{|\theta|^2} \end{bmatrix} + \sum_{k=0}^{\infty} \frac{(-1)^k (i|\theta|)^{2k+1}}{(2k+1)!} \begin{bmatrix} 0 & + \frac{\theta}{|\theta|} \\ \frac{\theta}{|\theta|} & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

(to get I in cos)

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & & & \\ 0 & I - \frac{\theta_i \theta_j}{|\theta|^2} & & \\ 0 & & & \frac{1}{|\theta|^2} \end{bmatrix} + \cos(i|\theta|) \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \theta_i \theta_j & & \\ 0 & & & \\ 0 & & & \frac{1}{|\theta|^2} \end{bmatrix} + \sin(i|\theta|) \begin{bmatrix} 0 & + \frac{\theta}{|\theta|} \\ \frac{\theta}{|\theta|} & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\Rightarrow \underline{\Lambda} = \begin{bmatrix} \cos(i|\theta|) & + \frac{\theta}{|\theta|} \sin(i|\theta|) \\ -\frac{\theta}{|\theta|} \sin(i|\theta|) & I + \frac{\theta_i \theta_j}{|\theta|^2} (\cos(i|\theta|) - 1) \end{bmatrix}$$

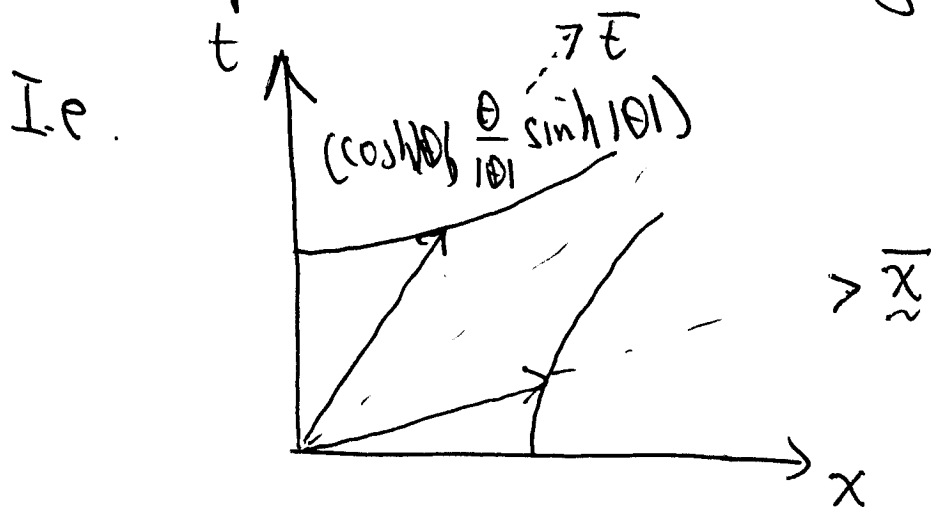
Thus we obtain a general formula for a pure boost —

$$\Lambda = B^{-1} \bar{\Lambda} B = \begin{bmatrix} \cosh|\theta| & \frac{\theta}{|\theta|} \sinh|\theta| \\ \frac{\theta}{|\theta|} \sinh|\theta| & I + \frac{\theta_i \theta_j}{|\theta|^2} (\cosh|\theta| - 1) \end{bmatrix}$$

• Note: this generalizes 1+1 case where $\frac{\theta}{|\theta|} = 1$

• Note: $\Lambda \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cosh|\theta| \\ \frac{\theta}{|\theta|} \sinh|\theta| \end{bmatrix}$ gives the

unit timelike vector of the moving frame as expressed in the original frame:



Conclude: the velocity $\vec{v}$ of the moving frame as expressed in the original frame is

$$\vec{v} = \frac{\sinh|\theta|}{\cosh|\theta|} \frac{\theta}{|\theta|} = \frac{\theta}{|\theta|} \tanh|\theta|$$

giving the relation betw $\vec{v}$ & θ that generalizes the 1+1 formula.

Also: $|\vec{v}| = \frac{\sinh\theta}{\cosh\theta}$ gives $\frac{|\vec{v}|}{|\vec{v}|} = \frac{\theta}{|\theta|}$

• Since $\cosh|\theta| = \frac{1}{1-|\vec{v}|^2}$, $\sinh|\theta| = \frac{|\vec{v}|}{1-|\vec{v}|^2}$

we obtain Λ in terms of $\vec{v}$: (Formula for PURE BOOST in direction $\vec{v}$)

$$\Lambda = \begin{bmatrix} \frac{1}{\sqrt{1-|\vec{v}|^2}} & \frac{\vec{v}^T}{\sqrt{1-|\vec{v}|^2}} \\ \frac{\vec{v}}{\sqrt{1-|\vec{v}|^2}} & I + \frac{\vec{v}_i \vec{v}_j}{|\vec{v}|^2} \left(\frac{1}{\sqrt{1-|\vec{v}|^2}} - 1 \right) \end{bmatrix}$$

• Note: G_R is a compact group: i.e.,
 $\alpha = (\alpha_1, \alpha_2, \alpha_3)$, $0 \leq |\alpha| \leq 2\pi$ (since $|\alpha|$ is
 rotation in radians)

In contrast, G is non-compact since

$$B = i\theta, \quad \theta = (\theta_1, \theta_2, \theta_3)$$

$$-\infty < \theta_i < +\infty$$

"Thm: compact Lie Gps have unitary representations"
 [See Veltmann & ref's therein...]

Structure of Lorentz Group:

- Q: if $A, B \in \mathfrak{g} \equiv \text{Lie Alg of } G$ [Proper Lorentz GP], then for what C is

$$e^A e^B = e^C$$

Eg: $e^{\alpha^i L_i + B^j M_j} \cdot e^{\bar{\alpha}^i L_i + \bar{B}^j M_j} \stackrel{?}{=} e^{\bar{\alpha}^i L_i + \bar{B}^j M_j}$

How are $\bar{\alpha}, \bar{B}$ related to $\alpha, B, \bar{\alpha}, \bar{B}$?

Hard Question at the Heart of gp theory

- Eg $e^A e^B \neq e^{A+B}$ unless $[A, B] = 0$.

Ex: $\left(\sum_{n=0}^{\infty} \frac{A^n}{n!} \right) \left(\sum_{n=0}^{\infty} \frac{B^n}{n!} \right) \neq \sum_{n=0}^{\infty} \frac{(A+B)^n}{n!}$

$$\left(1 + A + \frac{1}{2} A^2 \right) \left(1 + B + \frac{1}{2} B^2 \right) = 1 + A + B + AB + \frac{1}{2} A^2 + \frac{1}{2} B^2$$

$$\left(1 + (A+B) + \frac{1}{2} (A+B)^2 \right) = 1 + A + B + \frac{1}{2} AB + \frac{1}{2} BA + \frac{1}{2} A^2 + \frac{1}{2} B^2$$

$\Rightarrow$ don't agree at 2nd order unless $[A, B] = 0$

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In fact: if $\boxed{C = A + B + \frac{1}{2}[A, B]}$ then

$$(1 + A + \frac{1}{2}A^2)(1 + B + \frac{1}{2}B^2) = 1 + C + \frac{1}{2}C^2$$

up to 2nd order.

Thm: Campbell-Baker-Hausdorff Formula

$\exists$ an algorithm for computing C up to any order, and each term can be computed using only A, B & $[A, B]$ and brackets of all orders

$$C = A + B + \frac{1}{2}[A, B] + \frac{1}{12}[A, [A, B]]$$

$$+ \frac{1}{2}[[A, B], B] + \frac{1}{48}[A, [[A, B], B]] + \dots$$

The point: you only need to know formulas for brackets of all orders in order to compute C from A, B . $\Rightarrow$ structure of G .

• For example, $\mathfrak{g}$ is closed ^{under} taking brackets (27)

I.e., $A \in \mathfrak{g}$ if $A^T = -A$

$$[A, B] = AB - BA \quad [A, B]^T = B^T A^T - A^T B^T = BA - AB \\ = -[A, B] \checkmark$$

$\therefore$ if $H_1, \dots, H_6 = L_1, \dots, L_3, M_1, \dots, M_3$

& we know

$$[H_i, H_j] = C_{ij}^k H_k$$

Then CBH gives way to compute gp structure

$C_{ij}^k \equiv$ structure constants.

In fact: $[L_i, L_j] \neq 0, [L_i, M_j] \neq 0$

$$[M_i, M_j] \neq 0$$

• Lemma 1: $[L_1, L_2] = -L_3$

δ cyclically permute gives structure constants for Lorentz group.

• Lemma 2: The following gives the structure constants for all of $\mathfrak{so}(1,3)$:

$$[K_{ab}, K_{cd}] = C_{abcd}^{ij} K_{ij}$$

$$C_{abcd}^{ij} = \delta_{bc} \delta_{ai} \delta_{dj} - \delta_{bd} \delta_{ai} \delta_{cj}$$

$$- \delta_{ac} \delta_{bi} \delta_{dj} + \delta_{ad} \delta_{bi} \delta_{cj}$$

$$\alpha_1 \leftrightarrow \alpha_{23} \quad B_1 \leftrightarrow \alpha_{10} \quad L_1 = K_{23} \quad M_1 = +K_{10}$$

$$\alpha_2 \leftrightarrow \alpha_{31} \quad B_2 \leftrightarrow \alpha_{20} \quad L_2 = -K_{13} \quad M_2 = +K_{20}$$

$$\alpha_3 \leftrightarrow \alpha_{12} \quad B_3 \leftrightarrow \alpha_{30} \quad L_3 = K_{12} \quad M_3 = K_{30}$$

K_{uv} = matrix with 1 in row u , col v & -1 in (v, u) .

(Proof: see Veltmann)

(29)

PF Tedious Calculation (See Veltmann)

- Note: since $[M_i, M_j] \neq 0$, two non-collinear boosts will not be a pure boost $\Rightarrow$ creates a rotation call Thomas Rotation

1st Calculated by Wigner ~ 1920 's

- Note: if you go through a sequence of boosts that take you back to your original inertial frame, there will be a net rotation by samp principle